

Adaptive Cartesian lattice Boltzmann methods in the AMROC framework and comparison with a non-Cartesian approach

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July 16, 2019

Outline

Adaptive Cartesian finite volume methods

- Block-structured AMR

Adaptive lattice Boltzmann method

- Construction principles

- Verification for oscillating 2d cylinders

Large-eddy simulation

- LES models

- Verification for homogeneous isotropic turbulence

Aerodynamics

- Vehicle geometries

- Wind turbines

- Parallel performance

Non-Cartesian lattice Boltzmann method

- Construction principles

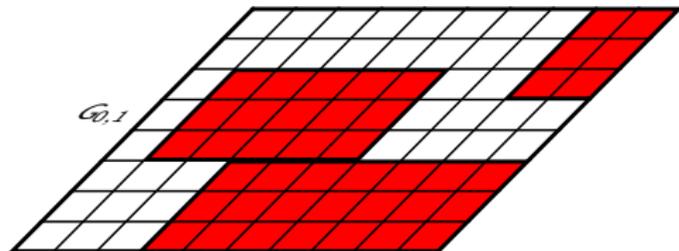
- Verification and validation for 2d cylinder

Conclusions

Block-structured adaptive mesh refinement (SAMR)

For simplicity $\partial_t \mathbf{q}(x, y, t) + \partial_x \mathbf{f}(\mathbf{q}(x, y, t)) + \partial_y \mathbf{g}(\mathbf{q}(x, y, t)) = 0$

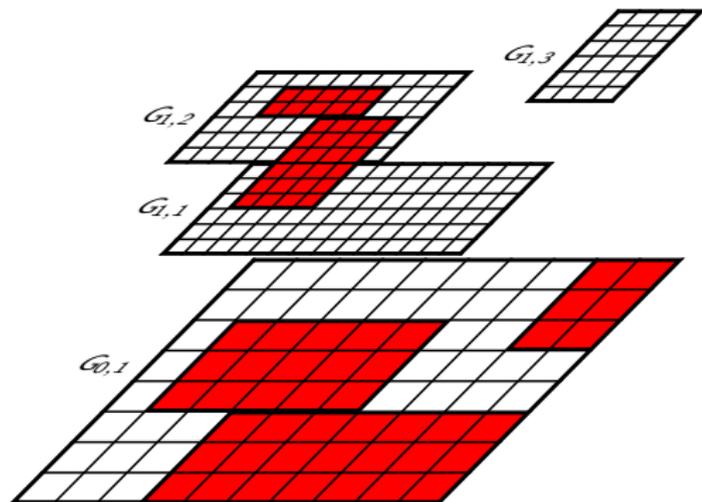
- ▶ Refined blocks overlay coarser ones



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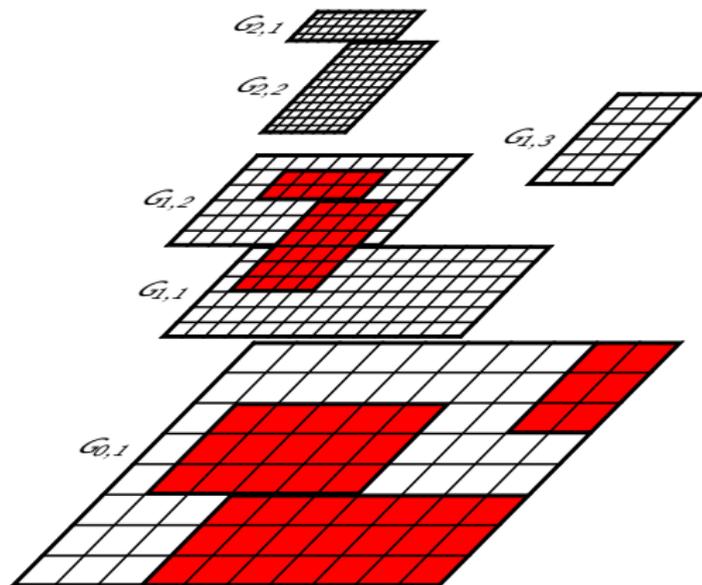
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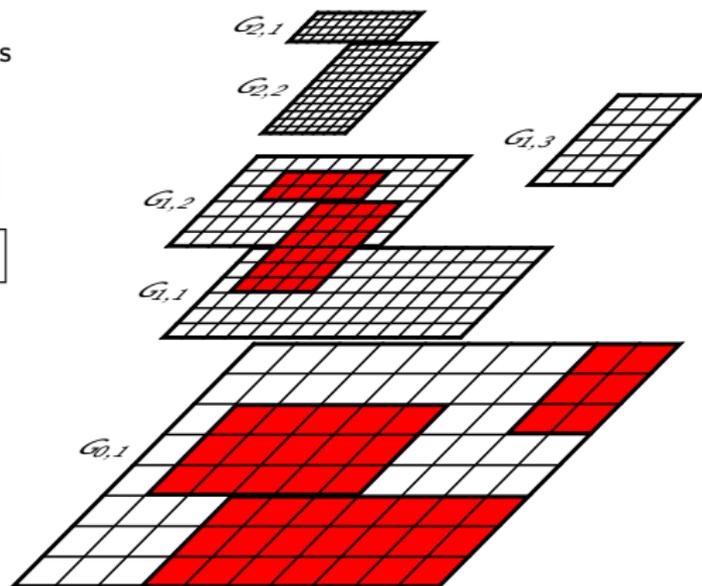
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- ▶ Refinement in space *and* time by factor r_I [Berger and Colella, 1988]
- ▶ Block (aka patch) based data structures
- + Numerical scheme

$$\mathbf{Q}_{jk}^{n+1} = \mathbf{Q}_{jk}^n - \frac{\Delta t}{\Delta x} \left[\mathbf{F}_{j+\frac{1}{2},k} - \mathbf{F}_{j-\frac{1}{2},k} \right] - \frac{\Delta t}{\Delta y} \left[\mathbf{G}_{j,k+\frac{1}{2}} - \mathbf{G}_{j,k-\frac{1}{2}} \right]$$

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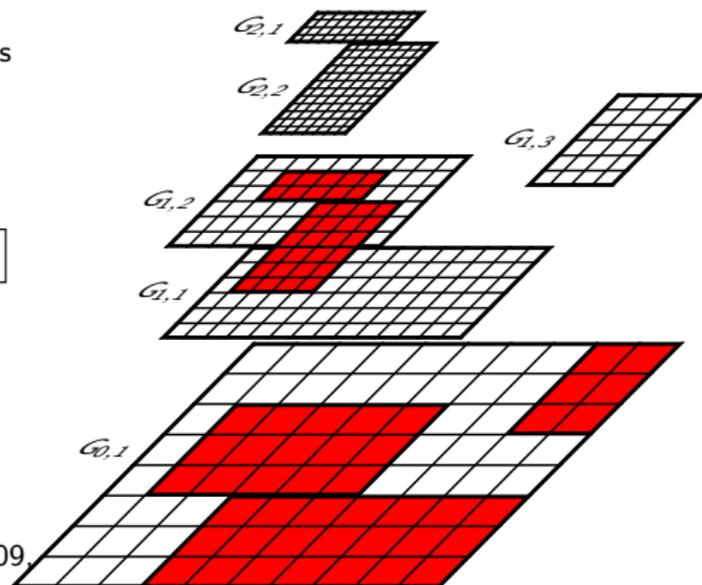
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- + Efficient cache-reuse / vectorization possible
- Cluster-algorithm necessary
- ▶ Papers: [Deiterding, 2011, Deiterding et al., 2009, Deiterding et al., 2007]

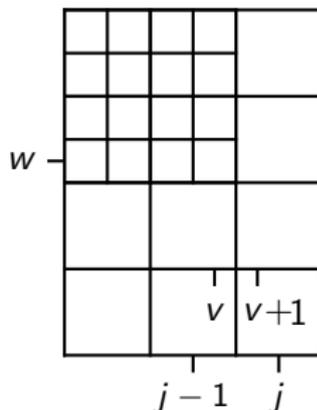


Conservative flux correction

Example: Cell j, k

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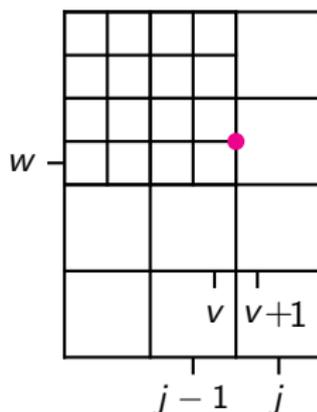
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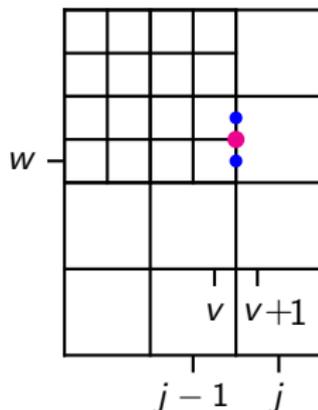
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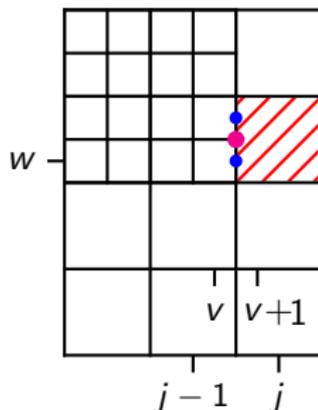
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Approximation of Boltzmann equation

Is based on solving the Boltzmann equation with a simplified collision operator

$$\partial_t f + \mathbf{u} \cdot \nabla f = \omega(f^{eq} - f) + F$$

- ▶ $\text{Kn} = l_f/L \ll 1$, where l_f is replaced with Δx
- ▶ Weak compressibility and small Mach number assumed
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Operator: $\mathcal{T}: \tilde{f}_\alpha(\mathbf{x} + \mathbf{e}_\alpha \Delta t, t + \Delta t) = f_\alpha(\mathbf{x}, t)$

$$\rho(\mathbf{x}, t) = \sum_{\alpha=0}^8 f_\alpha(\mathbf{x}, t), \quad \rho(\mathbf{x}, t) u_i(\mathbf{x}, t) = \sum_{\alpha=0}^8 e_{\alpha i} f_\alpha(\mathbf{x}, t)$$

Discrete velocities:

$\mathbf{e}_0 = (0, 0)$, $\mathbf{e}_1 = (1, 0)c$, $\mathbf{e}_2 = (-1, 0)c$, $\mathbf{e}_3 = (0, 1)c$, $\mathbf{e}_4 = (1, 1)c$, ...

$c = \frac{\Delta x}{\Delta t}$, Physical speed of sound: $c_s = \frac{c}{\sqrt{3}}$

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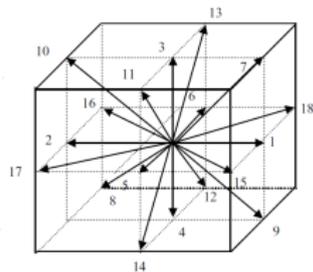
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Discrete velocities:

$$\mathbf{e}_\alpha = \begin{cases} 0, & \alpha = 0, \\ (\pm 1, 0, 0)c, (0, \pm 1, 0)c, (0, 0, \pm 1)c, & \alpha = 1, \dots, 6, \\ (\pm 1, \pm 1, 0)c, (\pm 1, 0, \pm 1)c, (0, \pm 1, \pm 1)c, & \alpha = 7, \dots, 18, \end{cases}$$

Approximation of equilibrium state

2.) Collision step solves $\partial_t f_\alpha = \omega(f_\alpha^{eq} - f_\alpha) + F_\alpha$

Operator \mathcal{C} :

$$f_\alpha(\cdot, t + \Delta t) = \tilde{f}_\alpha(\cdot, t + \Delta t) + \omega_L \Delta t \left(\tilde{f}_\alpha^{eq}(\cdot, t + \Delta t) - \tilde{f}_\alpha(\cdot, t + \Delta t) \right) + \Delta t F_\alpha$$

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with $t_\alpha = \frac{1}{9} \{4, 1, 1, 1, \frac{1}{4}, \frac{1}{4}, 1, \frac{1}{4}, \frac{1}{4}\}$

$$\delta p = \sum_\alpha f_\alpha^{eq} c_s^2 = \rho c_s^2. \quad \text{Dev. stress } \Sigma_{ij} = \left(1 - \frac{\omega_L \Delta t}{2} \right) \sum_\alpha e_{\alpha i} e_{\alpha j} (f_\alpha^{eq} - f_\alpha)$$

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Using the third-order equilibrium function

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allows higher flow velocities (up to $M \approx 0.3 - 0.4$ vs. $M \approx 0.15 - 0.2$).

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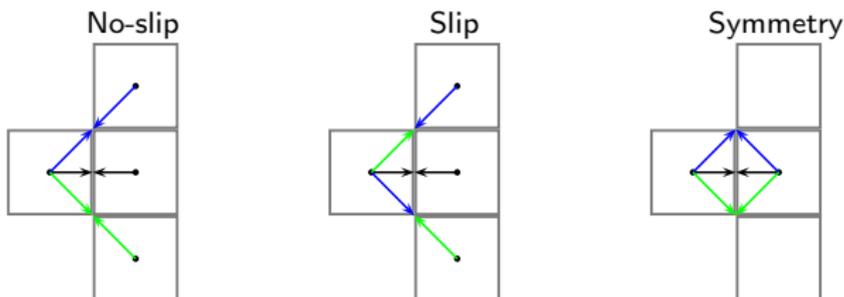
A Chapman-Enskog expansion shows

$$\nu = \frac{1}{3} \left(\frac{\tau_L}{\Delta t} - \frac{1}{2} \right) c \Delta x$$

Initial and boundary conditions

- ▶ Initial conditions are constructed as $f_{\alpha}^{eq}(\rho(t=0), \mathbf{u}(t=0))$

Boundary conditions (applied before streaming step)

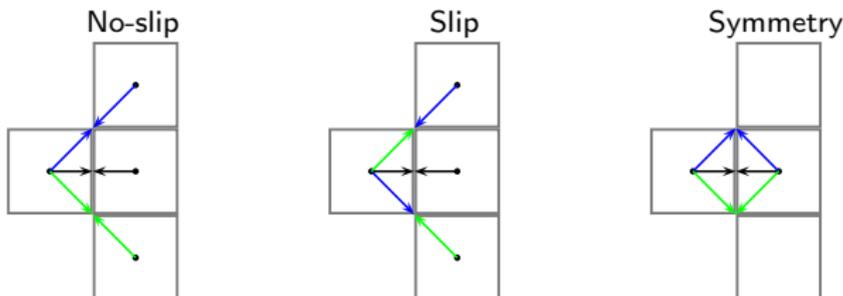


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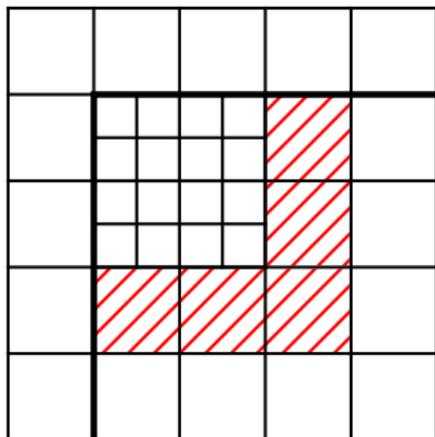
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Complex geometry:

- ▶ Use level set method as before to construct macro-values in embedded boundary cells by interpolation / extrapolation [Deiterding, 2011].
- ▶ Distance function φ , normal $\mathbf{n} = \nabla\varphi/|\nabla\varphi|$. Triangulated meshes use CPT algorithm [Mauch, 2003].
- ▶ Construct macro-velocity in ghost cells for no-slip BC as $\mathbf{u}' = 2\mathbf{w} - \mathbf{u}$
- ▶ Then use $f_{\alpha}^{eq}(\rho', \mathbf{u}')$ or interpolated bounce-back [Bouzidi et al., 2001] to construct distributions in embedded ghost cells

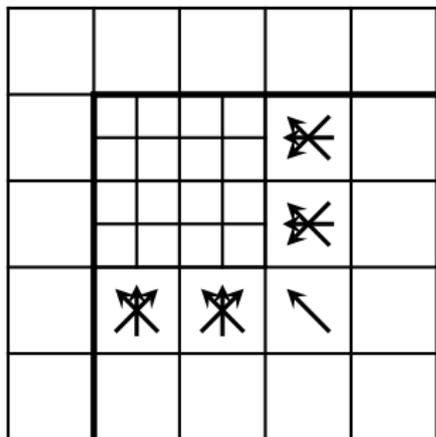
Adaptive LBM

1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$



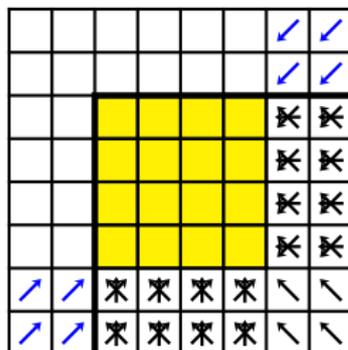
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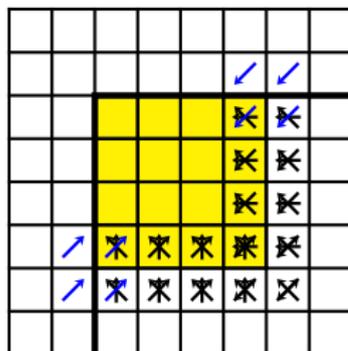
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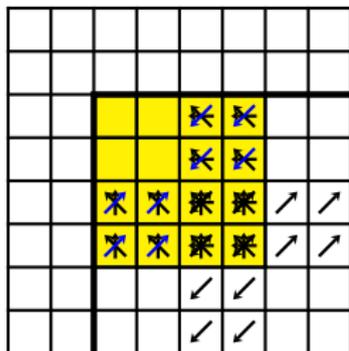
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$$\tilde{f}_{\alpha,in}^{f,n}$$

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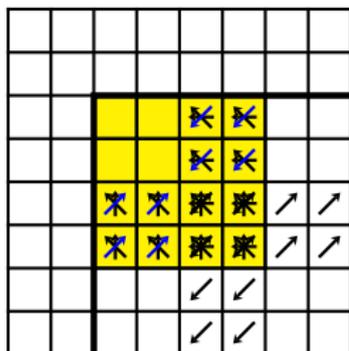
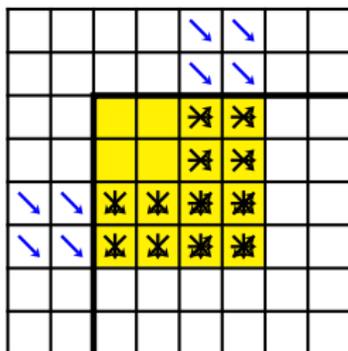
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4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.



$$\tilde{f}_{\alpha,in}^{f,n+1/2}$$

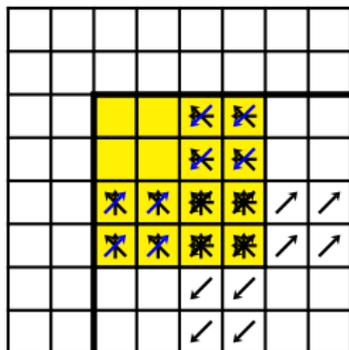
Adaptive LBM

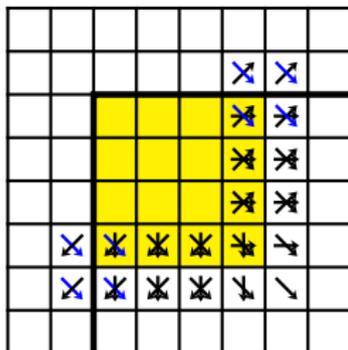
1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.


 $\tilde{f}_{\alpha,in}^{f,n+1/2}$

 $f_{\alpha,out}^{f,n}$

Adaptive LBM

1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.

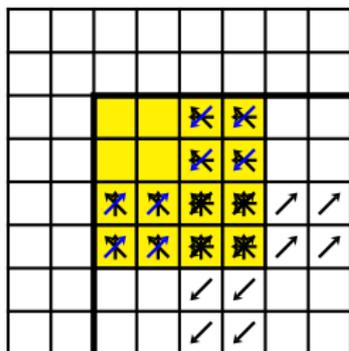


$$\tilde{f}_{\alpha,in}^{f,n+1/2}$$


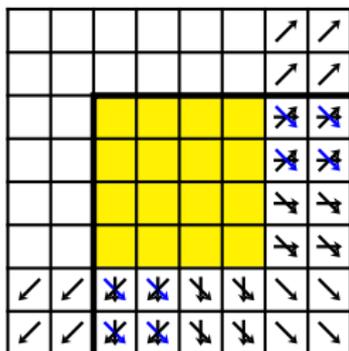
$$\tilde{f}_{\alpha,out}^{f,n}$$

Adaptive LBM

1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
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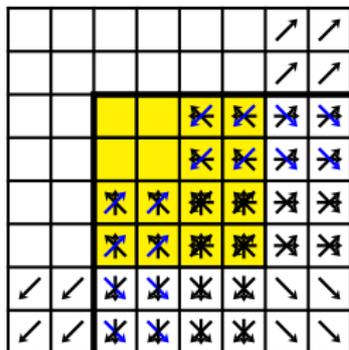
$$\tilde{f}_{\alpha,in}^{f,n+1/2}$$



$$\tilde{f}_{\alpha,out}^{f,n+1/2}$$

Adaptive LBM

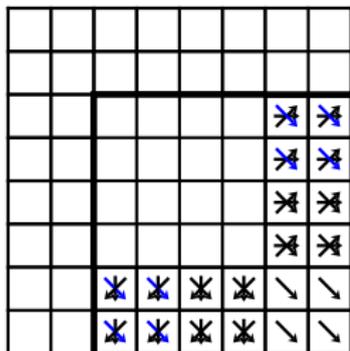
1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.



$$\tilde{f}_{\alpha,out}^{f,n+1/2}, \tilde{f}_{\alpha,in}^{f,n+1/2}$$

Adaptive LBM

1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.

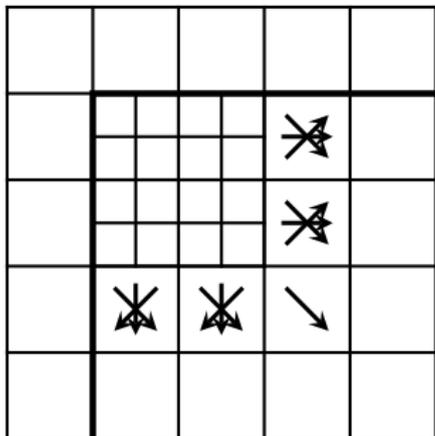


$$\tilde{f}_{\alpha,out}^{f,n+1/2}, \tilde{f}_{\alpha,out}^{f,n}$$

5. Average $\tilde{f}_{\alpha,out}^{f,n+1/2}$ (inner halo layer), $\tilde{f}_{\alpha,out}^{f,n}$ (outer halo layer) to obtain $\tilde{f}_{\alpha,out}^{C,n}$.

Adaptive LBM

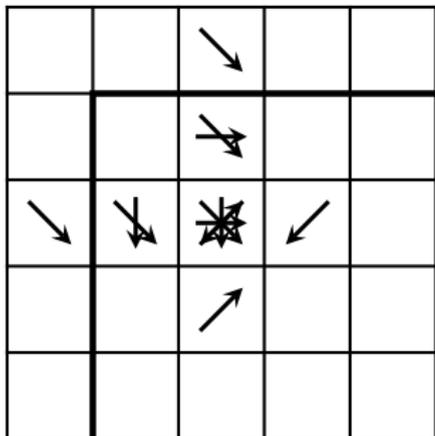
1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.



5. Average $\tilde{f}_{\alpha,out}^{f,n+1/2}$ (inner halo layer), $\tilde{f}_{\alpha,out}^{f,n}$ (outer halo layer) to obtain $\tilde{f}_{\alpha,out}^{C,n}$.

Adaptive LBM

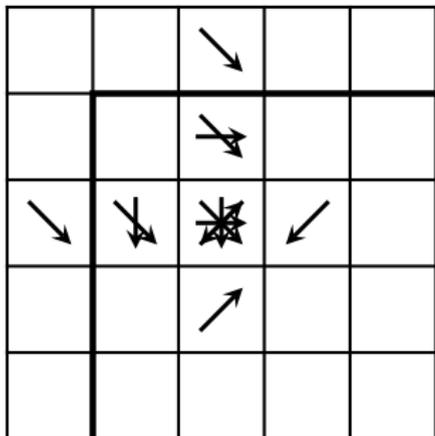
1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.



5. Average $\tilde{f}_{\alpha,out}^{f,n+1/2}$ (inner halo layer), $\tilde{f}_{\alpha,out}^{f,n}$ (outer halo layer) to obtain $\tilde{f}_{\alpha,out}^{C,n}$.
6. Revert transport into halos:
 $\tilde{f}_{\alpha,out}^{C,n} := \mathcal{T}^{-1}(\tilde{f}_{\alpha,out}^{C,n})$

Adaptive LBM

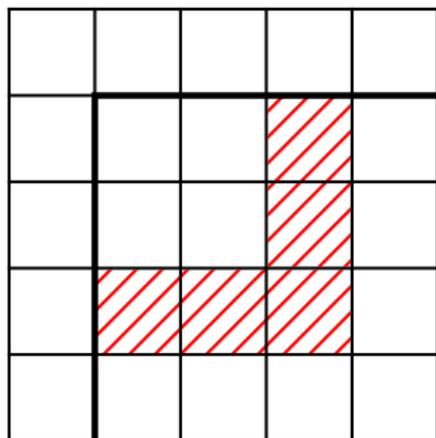
1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.



5. Average $\tilde{f}_{\alpha,out}^{f,n+1/2}$ (inner halo layer), $\tilde{f}_{\alpha,out}^{f,n}$ (outer halo layer) to obtain $\tilde{f}_{\alpha,out}^{C,n}$.
6. Revert transport into halos:
 $\tilde{f}_{\alpha,out}^{C,n} := \mathcal{T}^{-1}(\tilde{f}_{\alpha,out}^{C,n})$
7. Parallel synchronization of $f_{\alpha}^{C,n}$, $\tilde{f}_{\alpha,out}^{C,n}$

Adaptive LBM

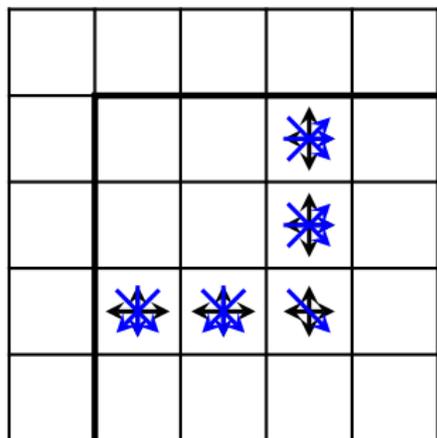
1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.



5. Average $\tilde{f}_{\alpha,out}^{f,n+1/2}$ (inner halo layer), $\tilde{f}_{\alpha,out}^{f,n}$ (outer halo layer) to obtain $\tilde{f}_{\alpha,out}^{C,n}$.
6. Revert transport into halos:
 $\tilde{f}_{\alpha,out}^{C,n} := \mathcal{T}^{-1}(\tilde{f}_{\alpha,out}^{C,n})$
7. Parallel synchronization of $f_{\alpha}^{C,n}$, $\tilde{f}_{\alpha,out}^{C,n}$
8. Cell-wise update where correction is needed:
 $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n}, \tilde{f}_{\alpha,out}^{C,n})$

Adaptive LBM

1. Complete update on coarse grid: $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n})$
2. Interpolate $f_{\alpha,in}^{C,n}$ onto $f_{\alpha,in}^{f,n}$ to fill fine halos. Set physical boundary conditions.
3. $\tilde{f}_{\alpha}^{f,n} := \mathcal{T}(f_{\alpha}^{f,n})$ on whole fine mesh. $f_{\alpha}^{f,n+1/2} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n})$ in interior.
4. $\tilde{f}_{\alpha}^{f,n+1/2} := \mathcal{T}(f_{\alpha}^{f,n+1/2})$ on whole fine mesh. $f_{\alpha}^{f,n+1} := \mathcal{C}(\tilde{f}_{\alpha}^{f,n+1/2})$ in interior.

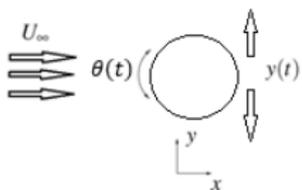


5. Average $\tilde{f}_{\alpha,out}^{f,n+1/2}$ (inner halo layer), $\tilde{f}_{\alpha,out}^{f,n}$ (outer halo layer) to obtain $\tilde{f}_{\alpha,out}^{C,n}$.
6. Revert transport into halos:
 $\tilde{f}_{\alpha,out}^{C,n} := \mathcal{T}^{-1}(\tilde{f}_{\alpha,out}^{C,n})$
7. Parallel synchronization of $f_{\alpha}^{C,n}$, $\tilde{f}_{\alpha,out}^{C,n}$
8. Cell-wise update where correction is needed:
 $f_{\alpha}^{C,n+1} := \mathcal{CT}(f_{\alpha}^{C,n}, \tilde{f}_{\alpha,out}^{C,n})$

Algorithm equivalent to [Chen et al., 2006].
[Deiterding and Wood, 2016]

Oscillating cylinder – Setup

Motion imposed on cylinder



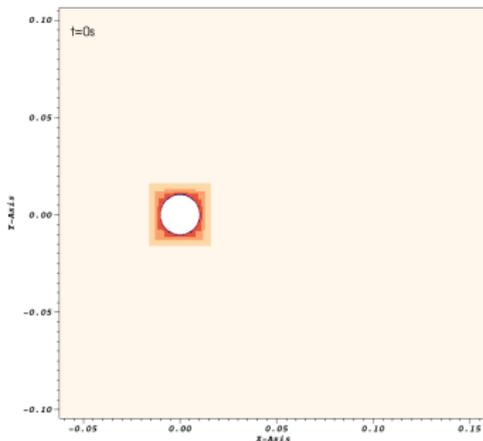
Case	A_t	$f_t = f_\theta$	V_R	U_∞	Re
1a	$D/4$	0.6	0.5	0.0606	1322
1b	$D/2$	0.6	1.0	0.0606	1322
2a	$D/4$	3.0	0.5	0.3030	6310
2b	$D/2$	3.0	1.0	0.3030	6310

$$y(t) = A_t \sin(2\pi f_t t), \quad \theta(t) = A_\theta \sin(2\pi f_\theta t)$$

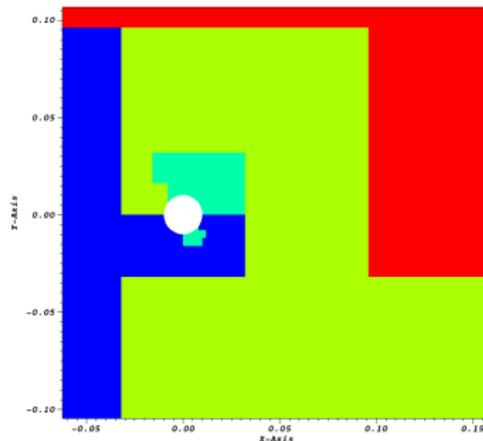
- ▶ Setup follows [Nazarinia et al., 2012], cf. [Laloglu and Deiterding, 2017]. Here $A_\theta = 1$ for all cases.
- ▶ Natural frequency of cylinder $f_N \approx 0.6154 \text{ s}^{-1}$.
- ▶ Strouhal number $St_t = f_t D / U_\infty \approx 0.198$ for all cases.
- ▶ Chosen here $D = 20 \text{ mm}$
- ▶ Fluid is water with $c_s = 1482 \text{ m/s}$, $\nu = 9.167 \cdot 10^{-7} \text{ m}^2/\text{s}$, $\rho = 1016 \text{ kg/m}^3$
- ▶ Constant coefficient model deactivated for Case 1, active for Case 2 with $C_{sm} = 0.2$

Case 1b, $V_R = 1$, $Re = 1322$

Mesh refinement



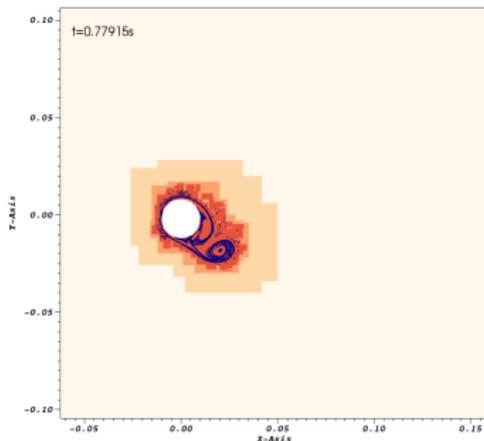
Distribution to 4 processors



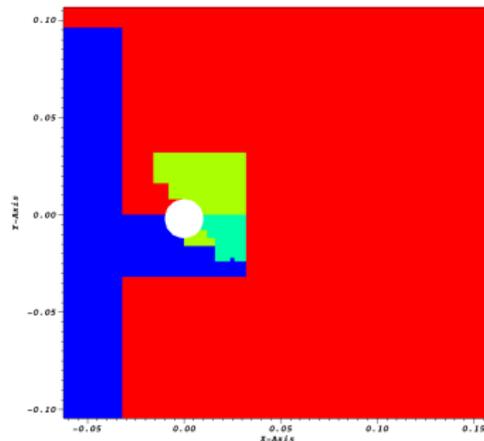
- ▶ Visualization enlargement of cylinder region
- ▶ Base mesh is discretized with 320×160 cells, 3 additional levels with factor $r_l = 2, 2, 2$
- ▶ 80 cells within D on highest level
- ▶ Speedup $S = 2000$

Case 1b, $V_R = 1$, $Re = 1322$

Mesh refinement



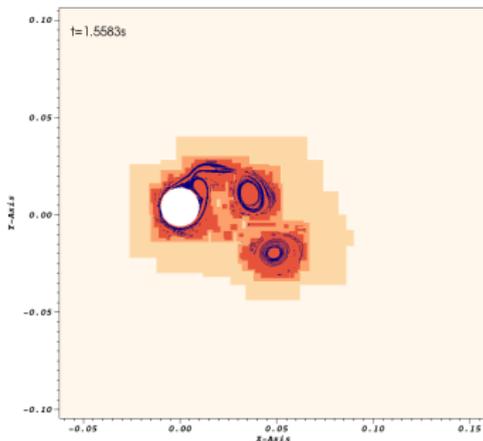
Distribution to 4 processors



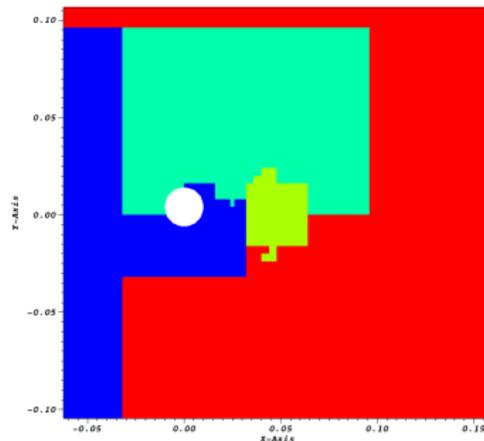
- ▶ Visualization enlargement of cylinder region
- ▶ Base mesh is discretized with 320×160 cells, 3 additional levels with factor $r_l = 2, 2, 2$
- ▶ 80 cells within D on highest level
- ▶ Speedup $S = 2000$

Case 1b, $V_R = 1$, $Re = 1322$

Mesh refinement



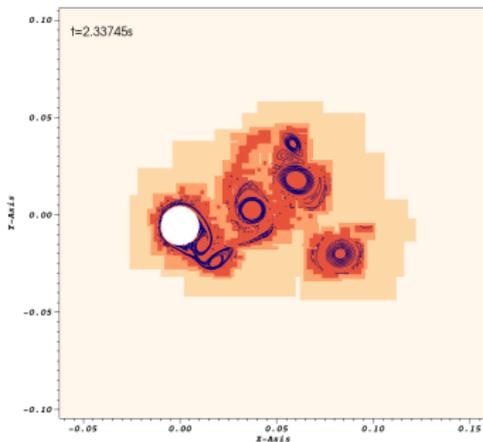
Distribution to 4 processors



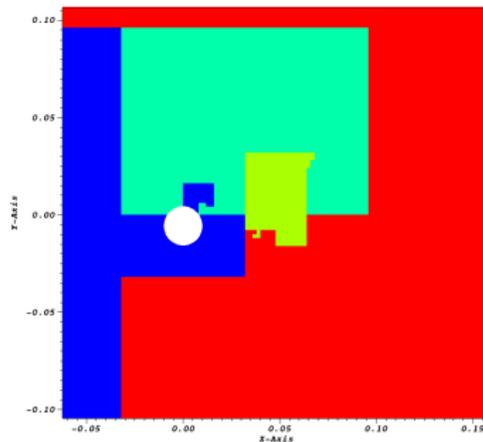
- ▶ Visualization enlargement of cylinder region
- ▶ Base mesh is discretized with 320×160 cells, 3 additional levels with factor $r_l = 2, 2, 2$
- ▶ 80 cells within D on highest level
- ▶ Speedup $S = 2000$

Case 1b, $V_R = 1$, $Re = 1322$

Mesh refinement



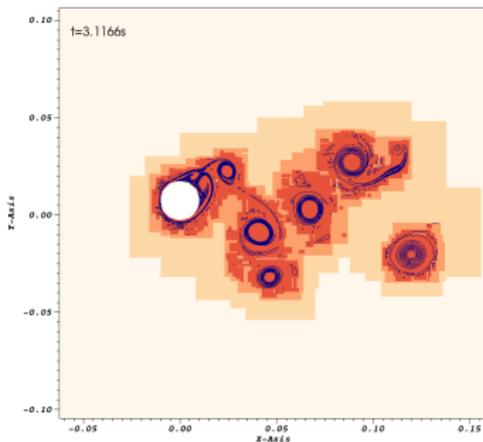
Distribution to 4 processors



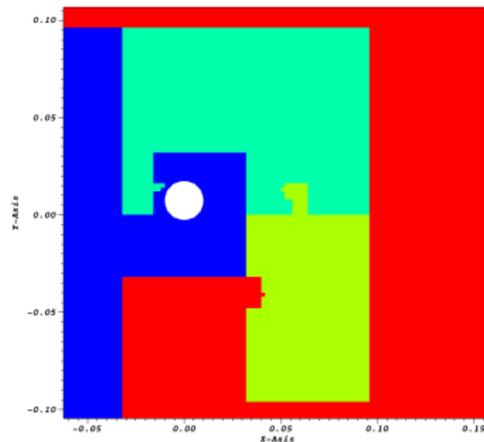
- ▶ Visualization enlargement of cylinder region
- ▶ Base mesh is discretized with 320×160 cells, 3 additional levels with factor $r_l = 2, 2, 2$
- ▶ 80 cells within D on highest level
- ▶ Speedup $S = 2000$

Case 1b, $V_R = 1$, $Re = 1322$

Mesh refinement



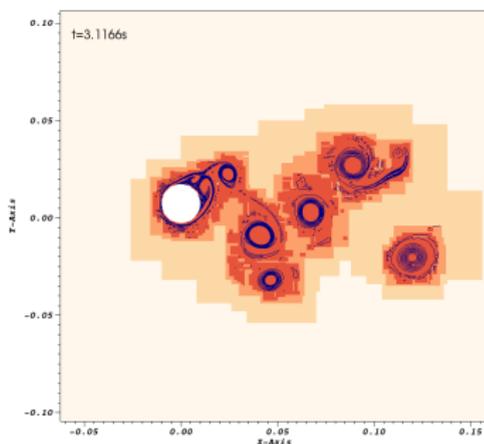
Distribution to 4 processors



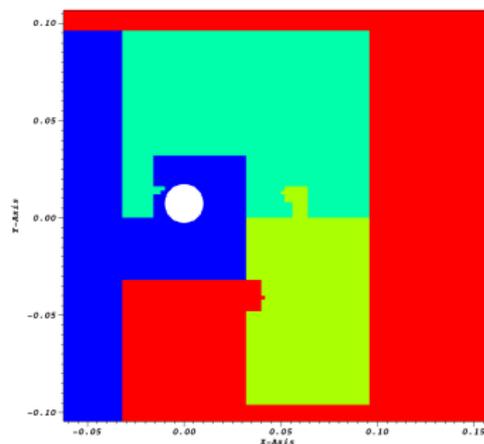
- ▶ Visualization enlargement of cylinder region
- ▶ Base mesh is discretized with 320×160 cells, 3 additional levels with factor $r_l = 2, 2, 2$
- ▶ 80 cells within D on highest level
- ▶ Speedup $S = 2000$

Case 1b, $V_R = 1$, $Re = 1322$

Mesh refinement



Distribution to 4 processors

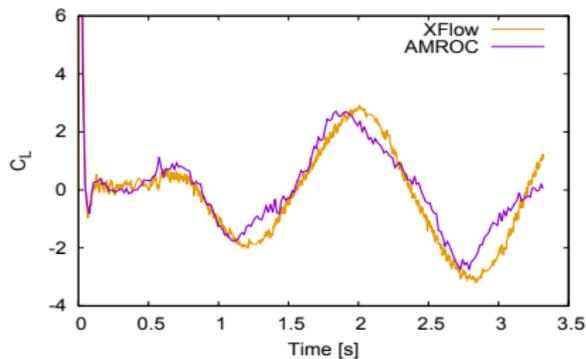
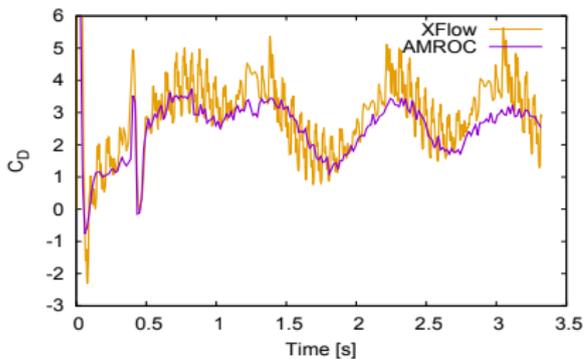
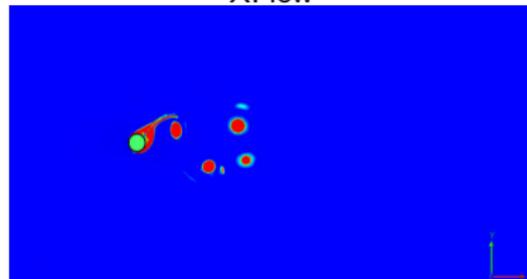
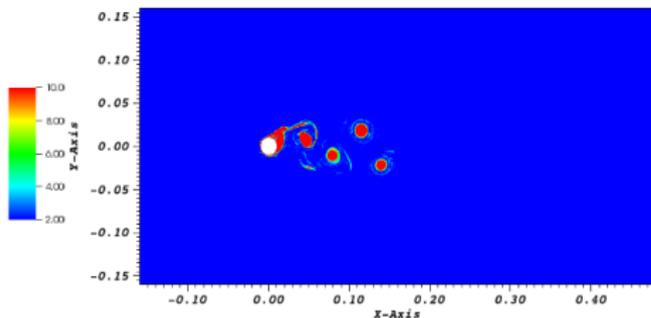


- ▶ Visualization enlargement of cylinder region
- ▶ Base mesh is discretized with 320×160 cells, 3 additional levels with factor $r_l = 2, 2, 2$
- ▶ 80 cells within D on highest level
- ▶ Speedup $S = 2000$
- ▶ Basically identical setup in commercial code XFlow for comparison

Oscillating cylinder, $V_R = 1$, $f_t = f_\theta = 0.6$, $Re = 1322$

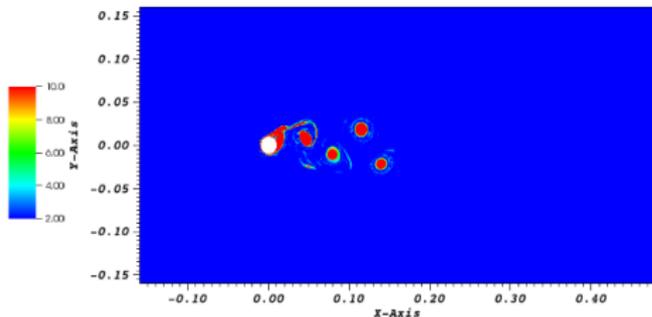
AMROC

XFlow

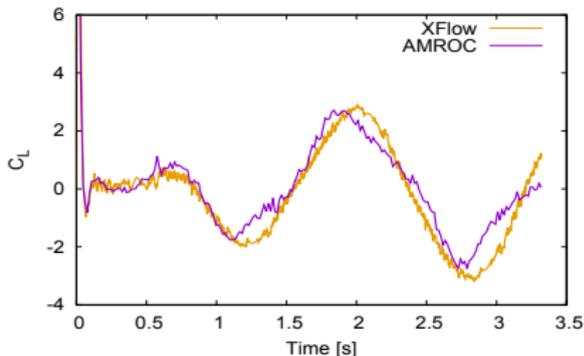
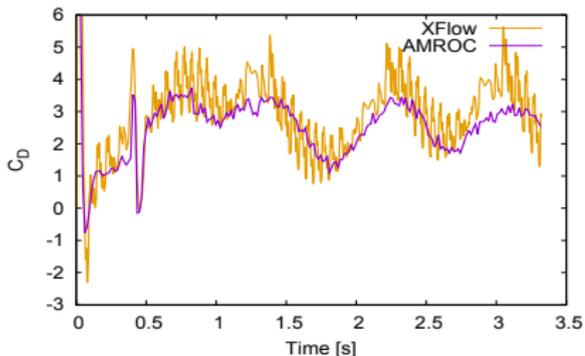
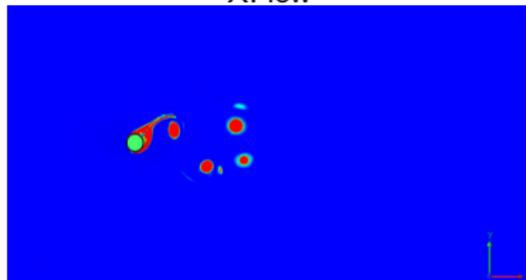


Oscillating cylinder, $V_R = 1$, $f_t = f_\theta = 0.6$, $Re = 1322$

AMROC

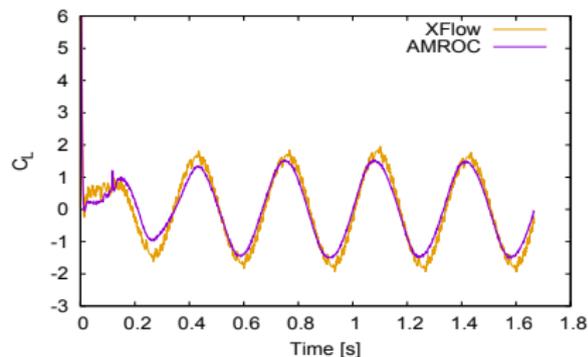
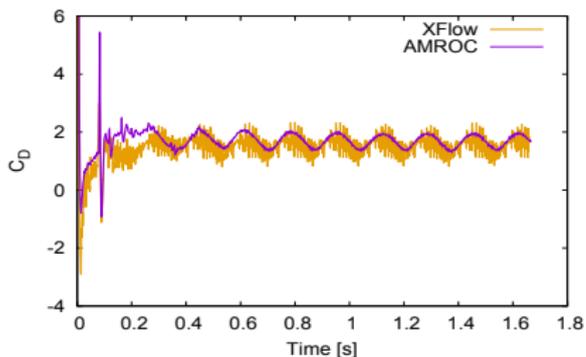
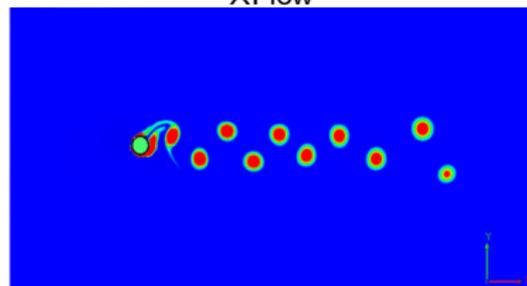
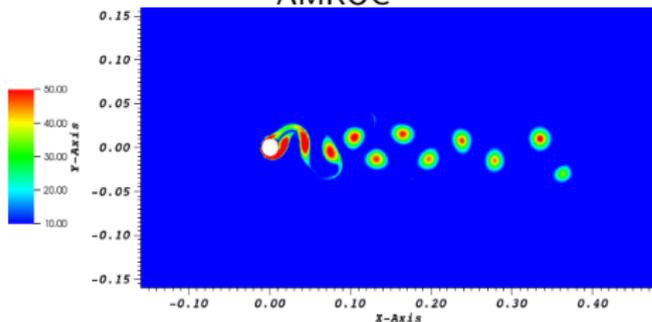


XFlow

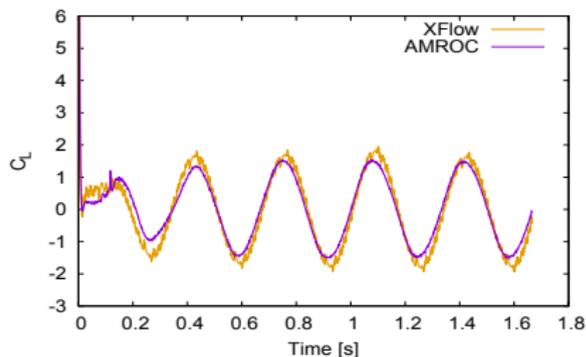
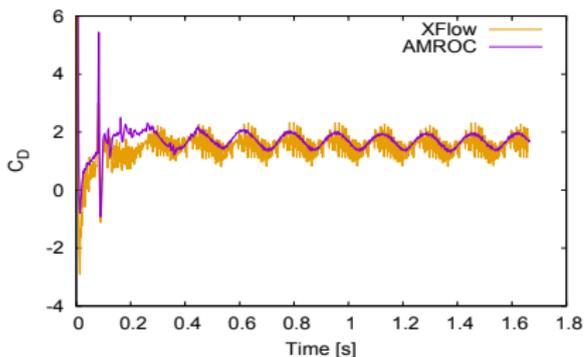
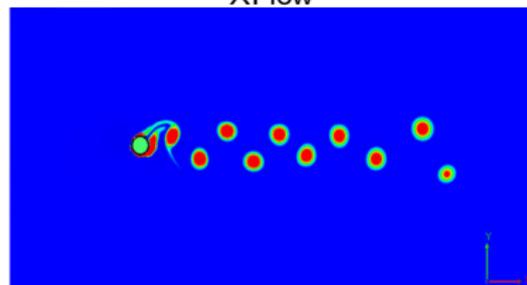
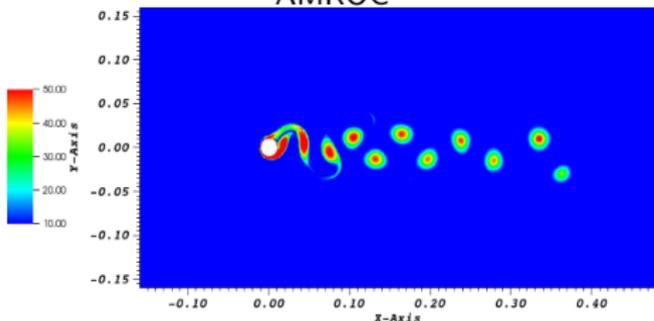


- ▶ Increase of rotational velocity leads to formation of a vortex pair plus single vortex. Drag and lift amplitude roughly doubled.
- ▶ Laminar results in good agreement with experiments of [Nazarinia et al., 2012].

Oscillating cylinder, $V_R = 0.5$, $f_t = f_\theta = 3$, $Re = 6310$



Oscillating cylinder, $V_R = 0.5$, $f_t = f_\theta = 3$, $Re = 6310$



- ▶ Oscillation period: $T = 1/f_t = 0.33$ s. 10 regular vortices in 1.67 s.
- ▶ CPU time on 6 cores for AMROC: 635.8 s, XFlow $\sim 50\%$ more expensive when normalized based on number of cells

Computational performance

Flow type	Case	Δt_0 [s]	Total cells		Δt_e [s]	Re	y^+	CPU time [s]	
			AMROC	XFlow				AMROC	XFlow
Laminar	1a	0.0015	85982	84778	3.33	1322	0	161.89	176
	1b	0.0015	91774	90488	3.33	1322	0	165.97	183
Turbulent	2a	0.00031	232840	216452	1.66	6310	2.4	635.8	887
	2b	0.00031	255582	246366	1.66	6310	2.6	933.2	1325

- ▶ [Laloglu and Deiterding, 2017]
- ▶ Intel-Xeon-3.50-GHz desktop workstation with 6 cores, communication through MPI
- ▶ Same base mesh and always three additional refinement levels
- ▶ AMROC: single-relaxation time LBM, block-based mesh adaptation
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Computational performance

Flow type	Case	Δt_0 [s]	Total cells		Δt_e [s]	Re	y^+	CPU time [s]	
			AMROC	XFlow				AMROC	XFlow
Laminar	1a	0.0015	85982	84778	3.33	1322	0	161.89	176
	1b	0.0015	91774	90488	3.33	1322	0	165.97	183
Turbulent	2a	0.00031	232840	216452	1.66	6310	2.4	635.8	887
	2b	0.00031	255582	246366	1.66	6310	2.6	933.2	1325

- ▶ [Laloglu and Deiterding, 2017]
- ▶ Intel-Xeon-3.50-GHz desktop workstation with 6 cores, communication through MPI
- ▶ Same base mesh and always three additional refinement levels
- ▶ AMROC: single-relaxation time LBM, block-based mesh adaptation
- ▶ XFlow: multi-relaxation time LBM, cell-based mesh adaptation
- ▶ AMROC uses $\sim 7.5\%$ more cells on average more cells
- ▶ Normalized on cell number Case 2a is 50% more expensive for XFlow than for AMROC-LBM
- ▶ Case 2b is 42% more expensive in CPU time alone

Turbulence modeling

Pursue a large-eddy simulation approach with \bar{f}_α and \bar{f}_α^{eq} , i.e.

$$1.) \tilde{\tilde{f}}_\alpha(\mathbf{x} + \mathbf{e}_\alpha \Delta t, t + \Delta t) = \bar{f}_\alpha(\mathbf{x}, t)$$

$$2.) \bar{f}_\alpha(\cdot, t + \Delta t) = \tilde{\tilde{f}}_\alpha(\cdot, t + \Delta t) + \frac{1}{\tau^*} \Delta t \left(\tilde{\tilde{f}}_\alpha^{eq}(\cdot, t + \Delta t) - \tilde{\tilde{f}}_\alpha(\cdot, t + \Delta t) \right)$$

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$$\text{Effective viscosity: } \nu^* = \nu + \nu_t = \frac{1}{3} \left(\frac{\tau_L^*}{\Delta t} - \frac{1}{2} \right) c \Delta x \quad \text{with} \quad \tau_L^* = \tau_L + \tau_t$$

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Use Smagorinsky model to evaluate ν_t , e.g., $\nu_t = (C_{sm} \Delta x)^2 |\bar{\mathbf{S}}|$, where

$$|\bar{\mathbf{S}}| = \sqrt{2 \sum_{ij} \bar{S}_{ij} \bar{S}_{ij}}$$

The filtered strain rate tensor $\bar{S}_{ij} = (\partial_j \bar{u}_i + \partial_i \bar{u}_j)/2$ can be computed as a second moment as

$$\bar{S}_{ij} = \frac{\bar{\Sigma}_{ij}}{2\rho c_s^2 \tau_L^* \left(1 - \frac{\omega_L \Delta t}{2}\right)} = \frac{1}{2\rho c_s^2 \tau_L^*} \sum_{\alpha} e_{\alpha i} e_{\alpha j} (\bar{f}_\alpha^{eq} - \bar{f}_\alpha)$$

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τ_t can be obtained as [Yu, 2004, Hou et al., 1996]

$$\tau_t = \frac{1}{2} \left(\sqrt{\tau_L^2 + 18\sqrt{2}(\rho_0 c^2)^{-1} C_{sm}^2 \Delta x |\bar{\mathbf{S}}|} - \tau_L \right)$$

Further LES models

Dynamic Smagorinsky model (DSMA)

$$C_{sm}(\mathbf{x}, t)^2 = -\frac{1}{2} \frac{\langle L_{ij} M_{ij} \rangle}{\langle M_{ij} M_{ij} \rangle}$$

$$L_{ij} = T_{ij} - \hat{\tau}_{ij} = \widehat{\bar{u}_i \bar{u}_j} - \hat{\bar{u}}_i \hat{\bar{u}}_j \quad M_{ij} = \widehat{\Delta x^2 |\hat{\mathbf{S}}| \hat{S}_{ij}} - \Delta x^2 |\widehat{\mathbf{S}}| \widehat{S}_{ij}$$

No van Driest damping implemented yet!

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Wall-Adapting Local Eddy-viscosity model (WALE)

$$\nu_t = (C_w \Delta x)^2 OP_{WALE}, \quad \text{where } C_w = 0.5$$

WALE turbulence time-scale

$$OP_{WALE} = \frac{(\mathcal{J}_{ij} \mathcal{J}_{ij})^{\frac{3}{2}}}{(\bar{\mathcal{S}}_{ij} \bar{\mathcal{S}}_{ij})^{\frac{5}{2}} + (\mathcal{J}_{ij} \mathcal{J}_{ij})^{\frac{5}{4}}}$$

$$\mathcal{J}_{ij} = \bar{\mathcal{S}}_{ik} \bar{\mathcal{S}}_{kj} + \bar{\Omega}_{ik} \bar{\Omega}_{kj} - \frac{1}{3} \delta_{ij} (\bar{\mathcal{S}}_{mn} \bar{\mathcal{S}}_{mn} - \bar{\Omega}_{mn} \bar{\Omega}_{mn})$$

Effective relaxation time (see previous slide): $\tau_L^* = \frac{(\nu + \nu_t) + \Delta t c_s^2 / 2}{c_s^2}$

Forced homogeneous isotropic turbulence

Iso-surface $\|\mathbf{u}\|/\langle u_{rms} \rangle = 2$

- ▶ Fourier representation
- ▶ Periodic boundaries, uniform mesh
- ▶ Use of external forcing term, i.e., result independent of initial conditions

Forcing:

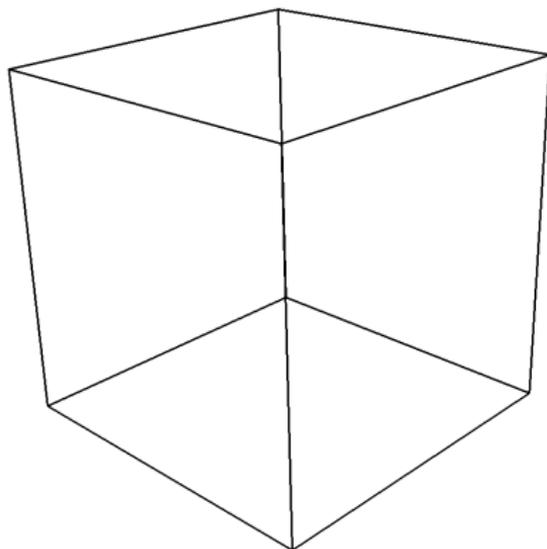
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with phase

$G(\kappa_x, \kappa_y, \kappa_z) = \sin \left(\frac{2\pi x}{L} \kappa_x + \frac{2\pi y}{L} \kappa_y + \frac{2\pi z}{L} \kappa_z + \phi \right)$ for $(0 < \kappa_i \leq 2)$ and ϕ being a random phase value.



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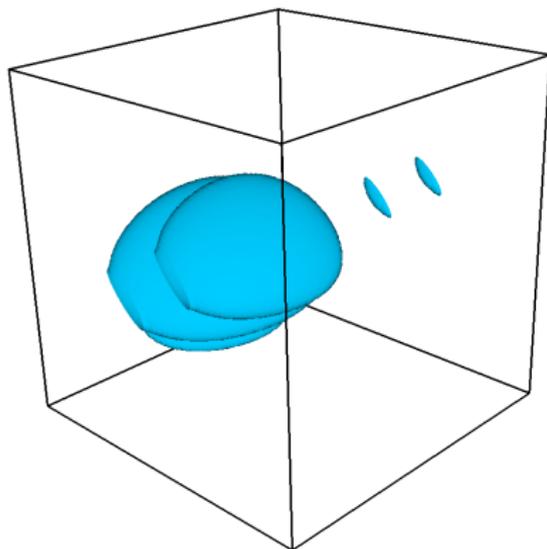
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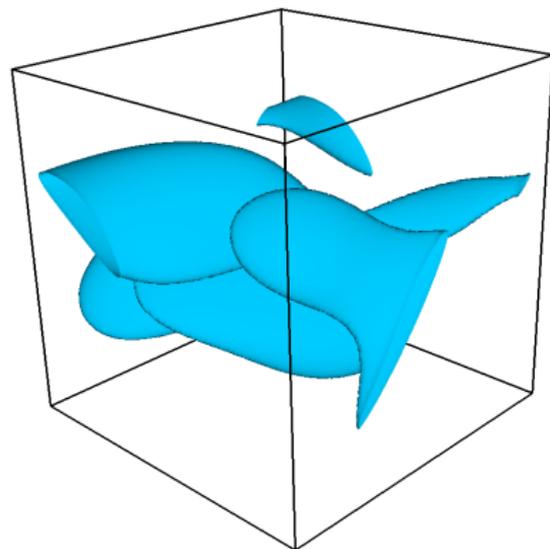
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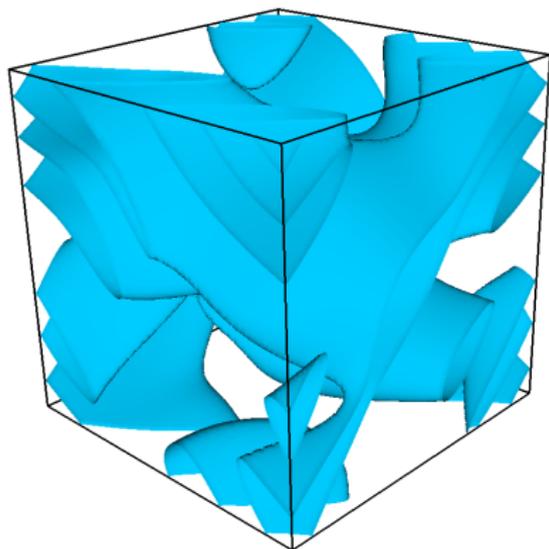
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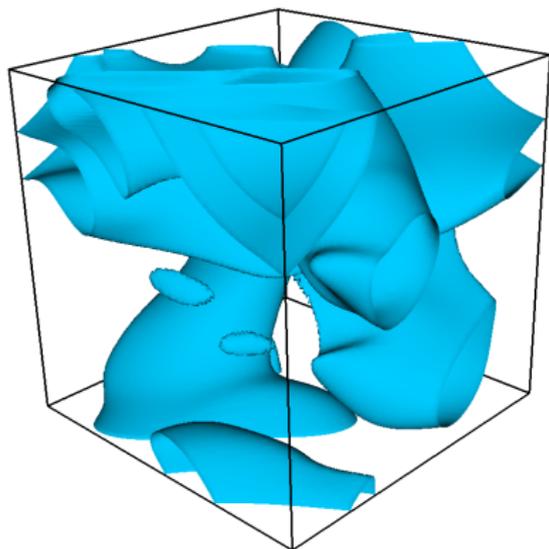
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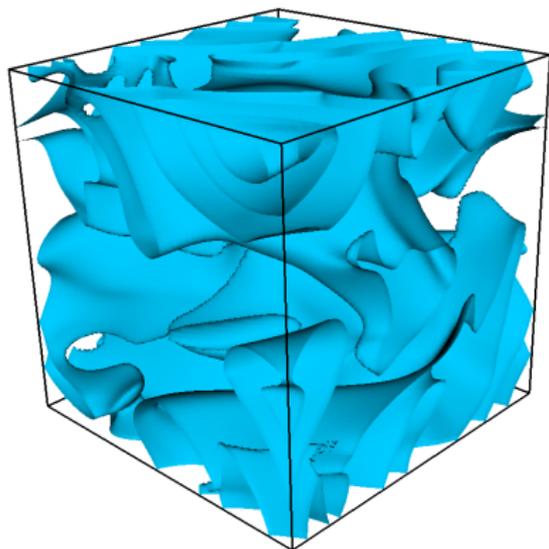
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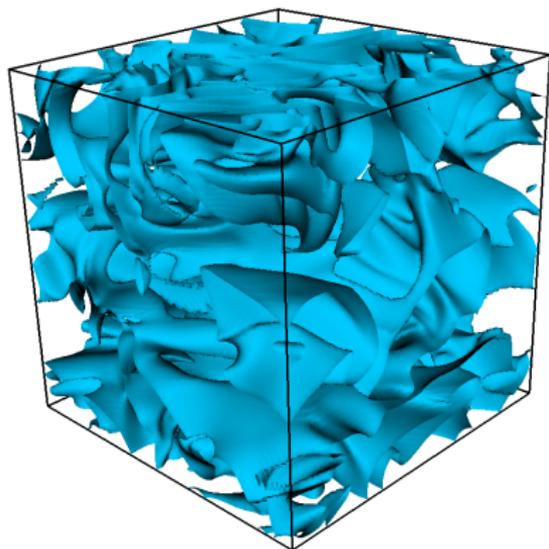
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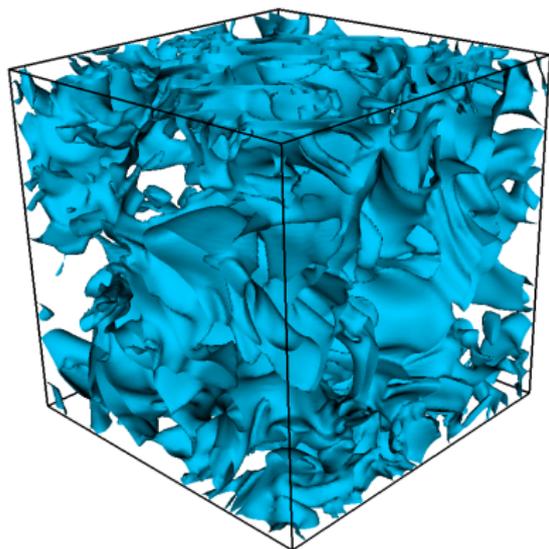
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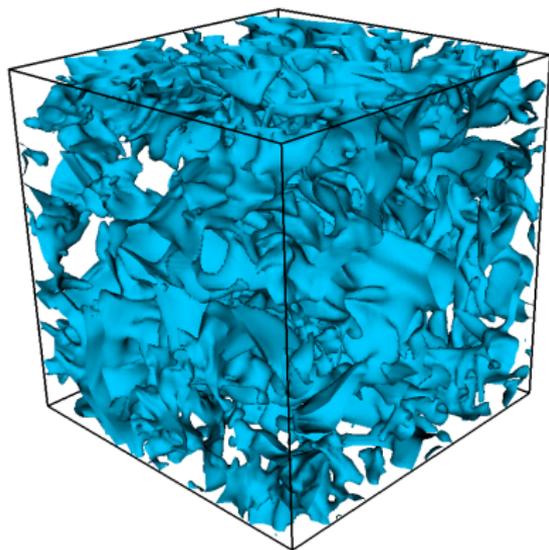
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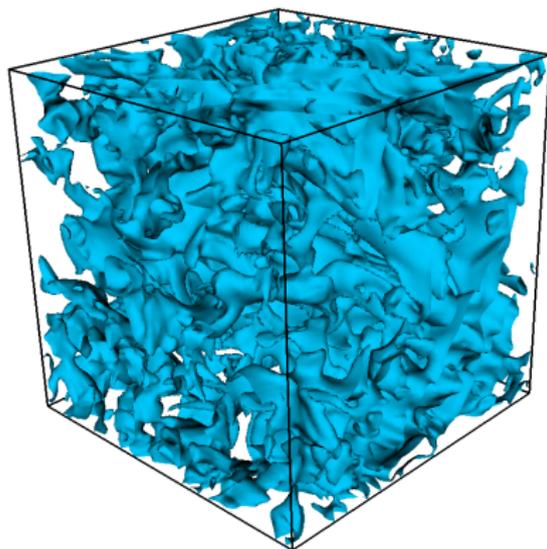
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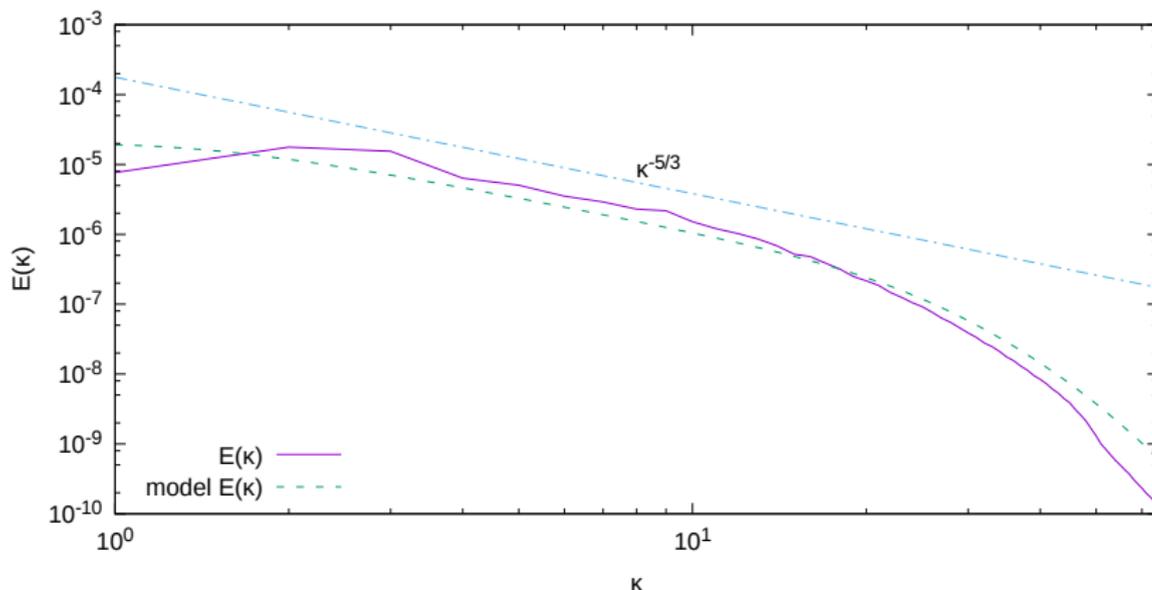
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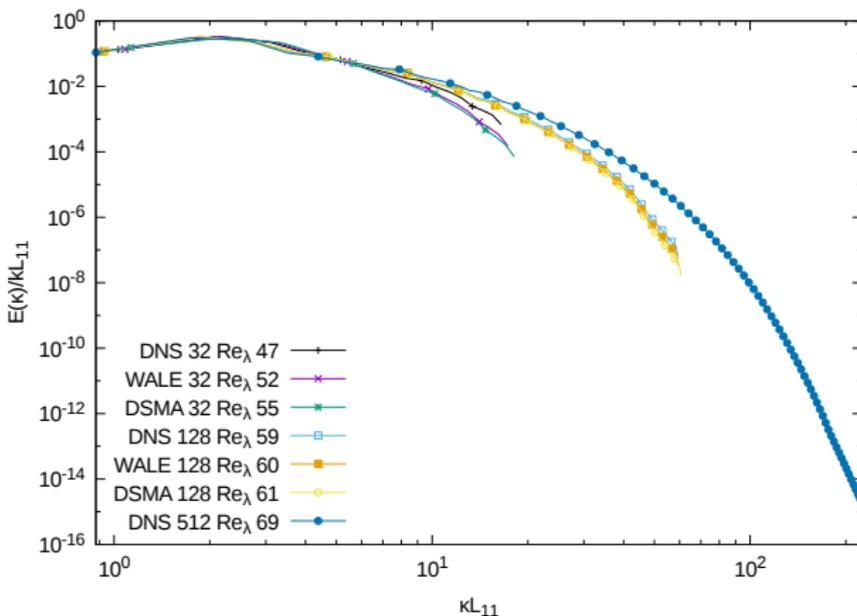


Comparison with model spectrum



Time-averaged energy spectrum (solid line) [$N = 128^3$ cells, $\nu = 3e^{-5}$ m²/s] against a modelled one (dashed line and the $-5/3$ power law (dot-dashed line)).

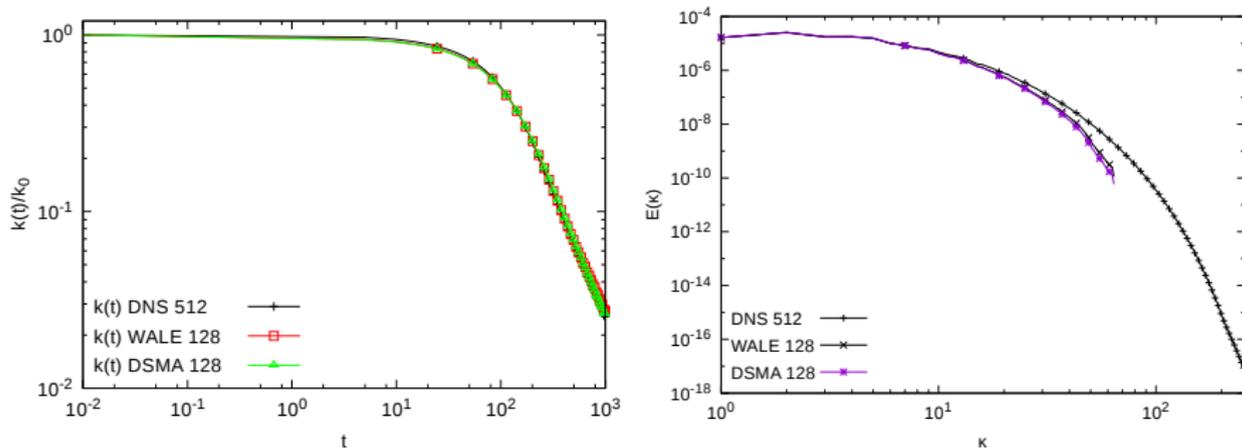
LES model spectra



Time-averaged energy spectra normalised by the turbulent kinetic energy k and the integral length scale L_{11} of LBM DNS and LES for two resolutions and DNS of the highest resolution for the viscosity value $\nu = 5 \cdot 10^{-5}$

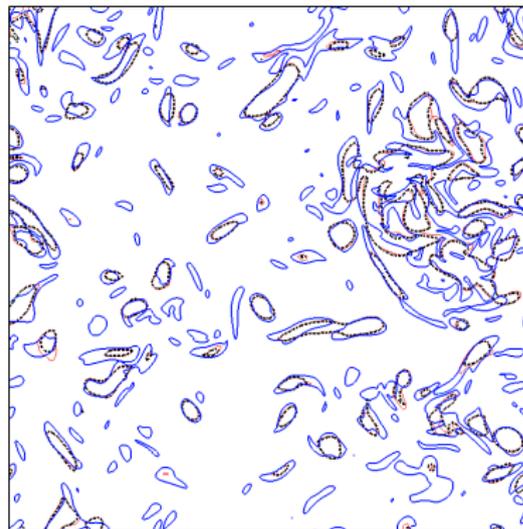
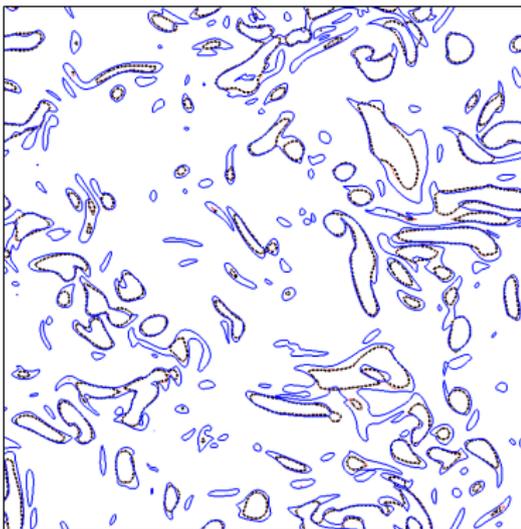
Decaying homogeneous isotropic turbulence

- Restart DNS of 512^3 resolution without forcing. Volume-averaging to 128^3 cells gives DSMA and WALE initial conditions



Evolution of the turbulent kinetic energy k (left) and energy spectra at $t = 68.72$ (right) for DNS of 512^3 against DSMA and WALE of 128^3 cells resolution.

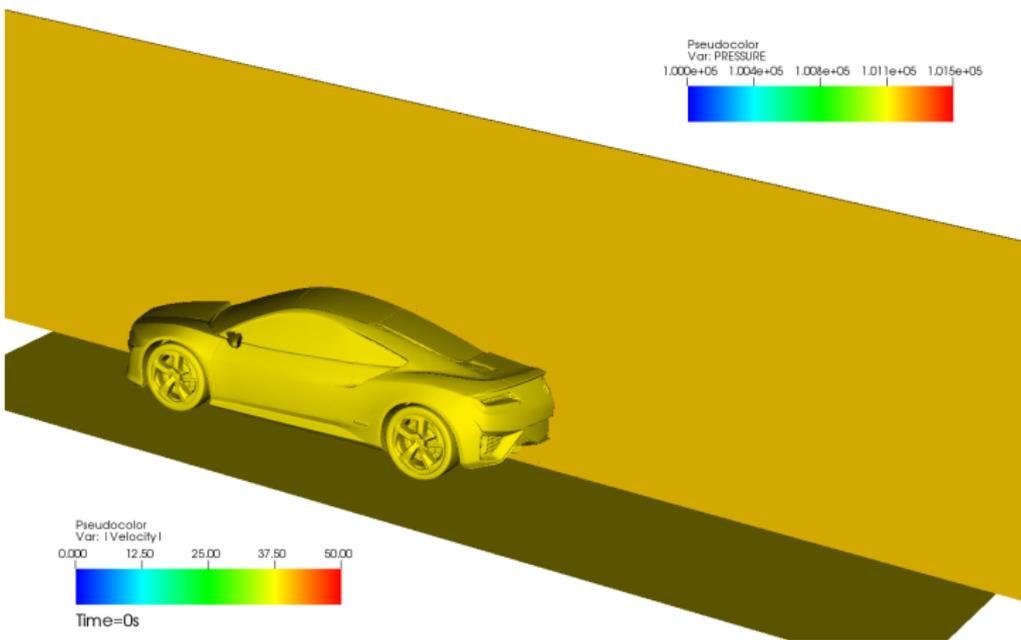
Flow field comparison



Contours of vorticity magnitude ($|\omega| = 0.18$) at $t = 4.91$ (left) and $t = 68.72$ (right) for DNS (thin blue lines) of 512^3 against DSMA (dotted black lines) and WALE (thick red lines) of 128^3 cells resolution

Wind tunnel simulation of a prototype car

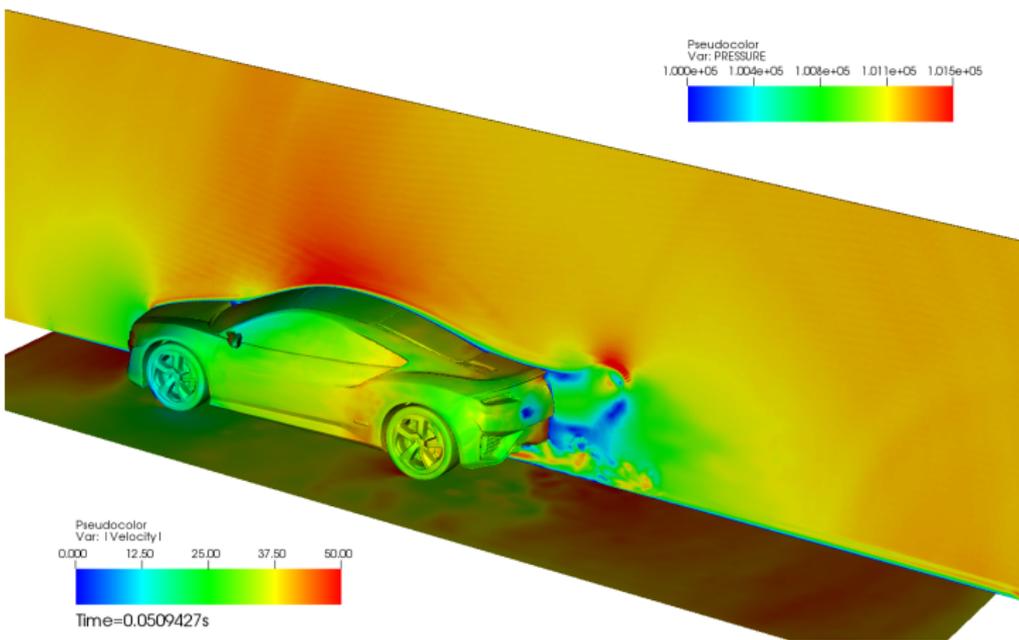
Fluid velocity and pressure on vehicle



- ▶ Inflow 40 m/s. CSMA LES model active. Characteristic boundary conditions.
- ▶ To $t = 0.5$ s (~ 4 characteristic lengths) with 31,416 time steps on finest level in ~ 37 h on 200 cores (7389 h CPU). Channel: 15 m \times 5 m \times 3.3 m

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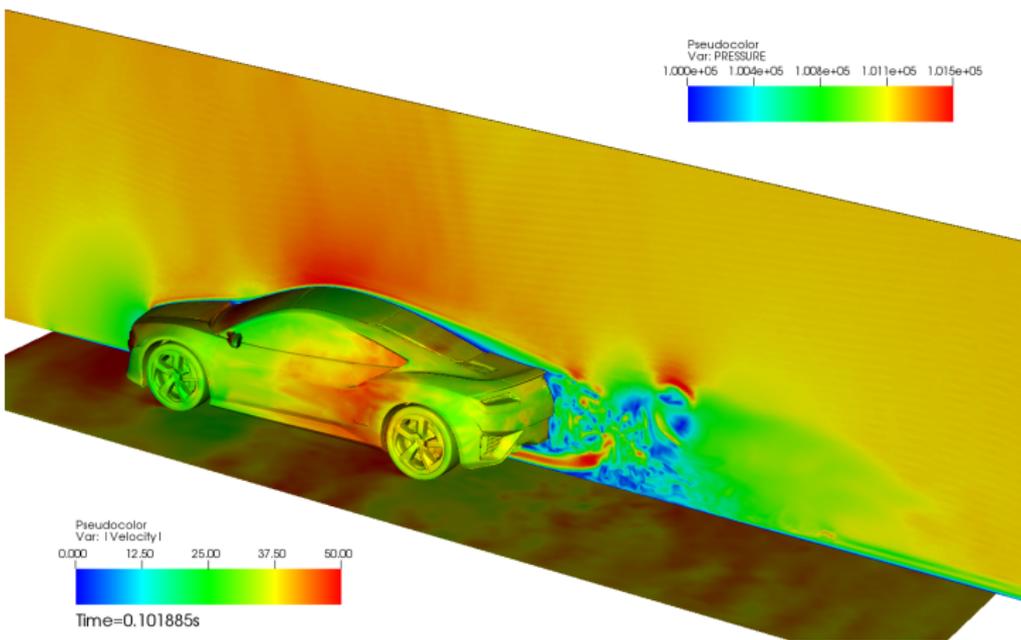
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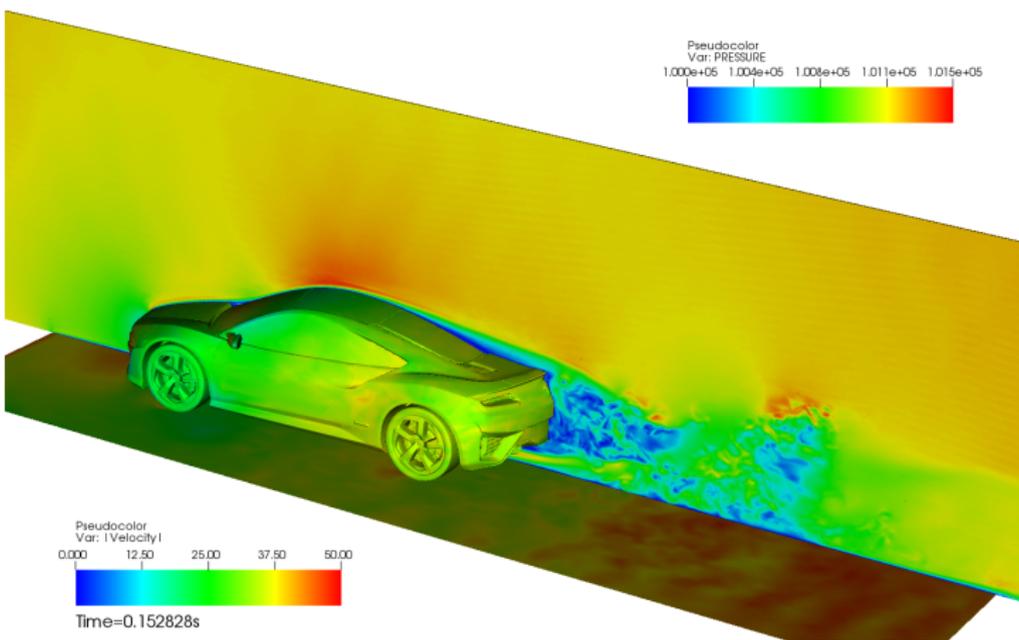
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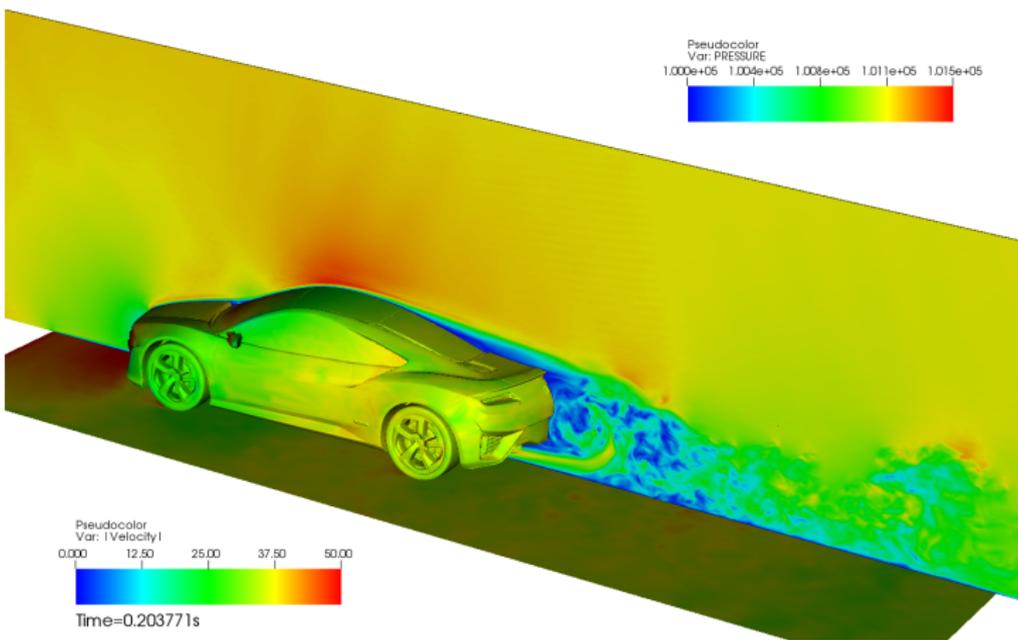
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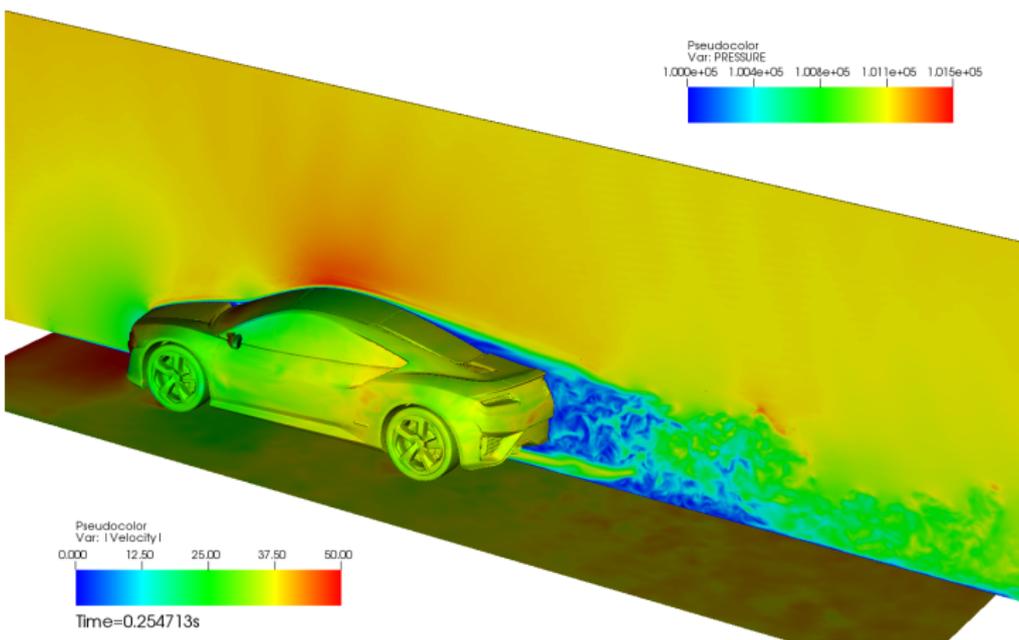
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- ▶ To $t = 0.5$ s (~ 4 characteristic lengths) with 31,416 time steps on finest level in ~ 37 h on 200 cores (7389 h CPU). Channel: 15 m \times 5 m \times 3.3 m

Wind tunnel simulation of a prototype car

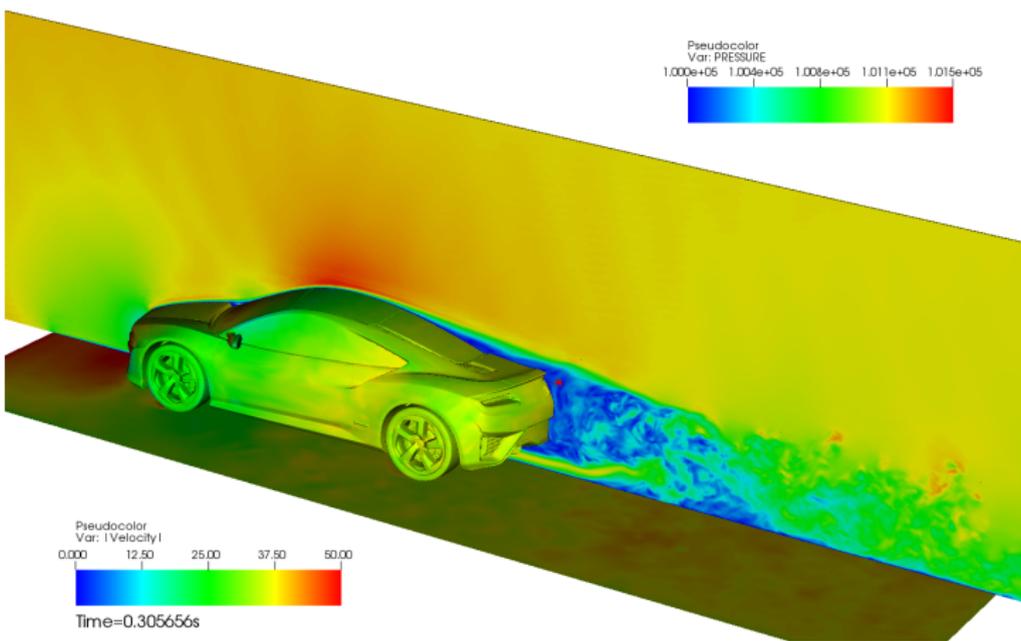
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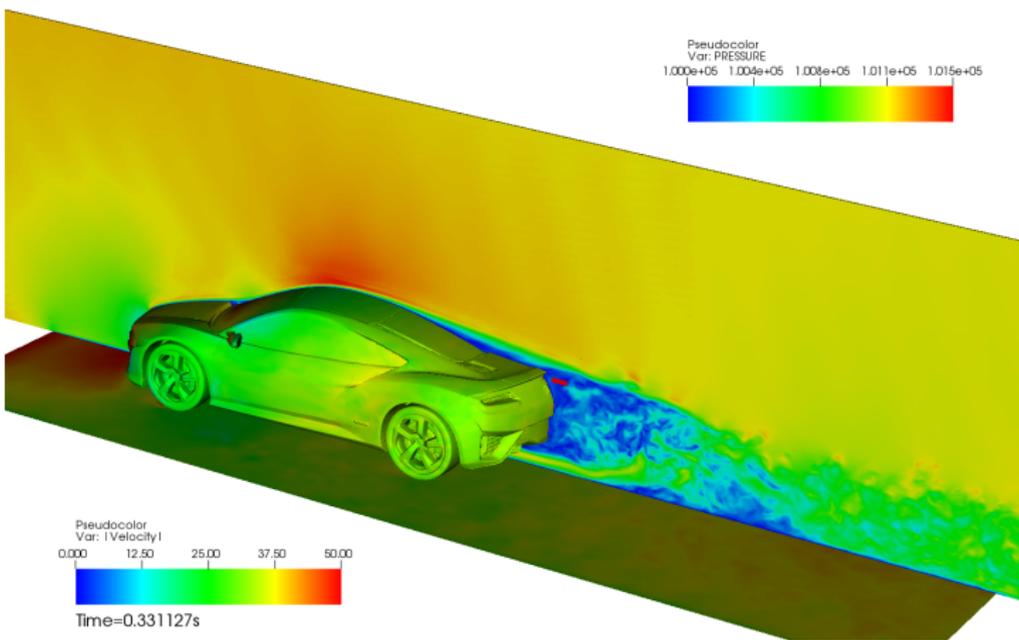
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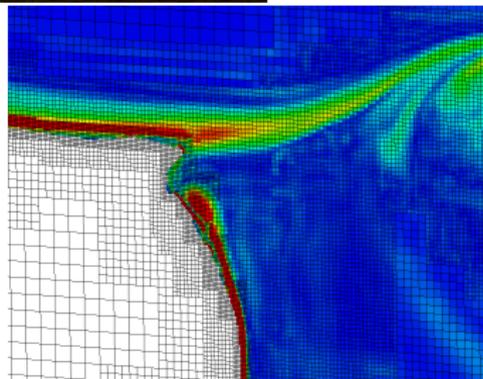
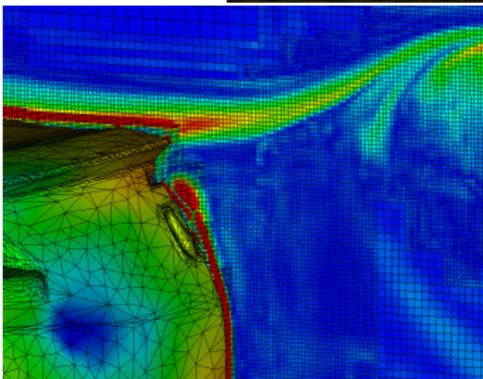
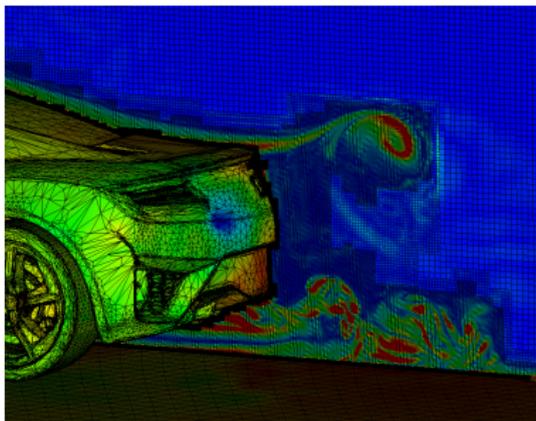
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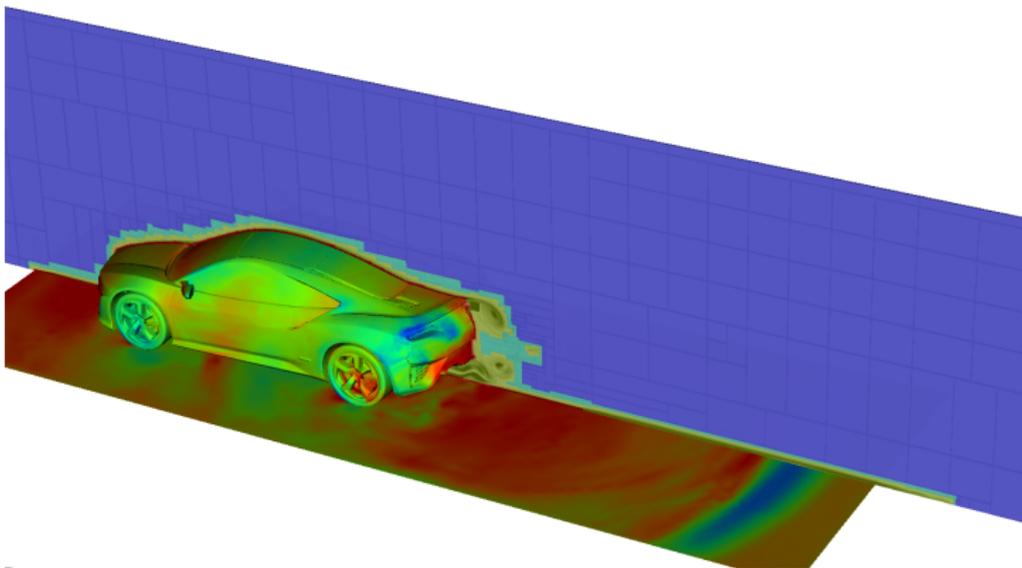
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Mesh adaptation



Mesh adaptation

Used refinement blocks and levels (indicated by color)



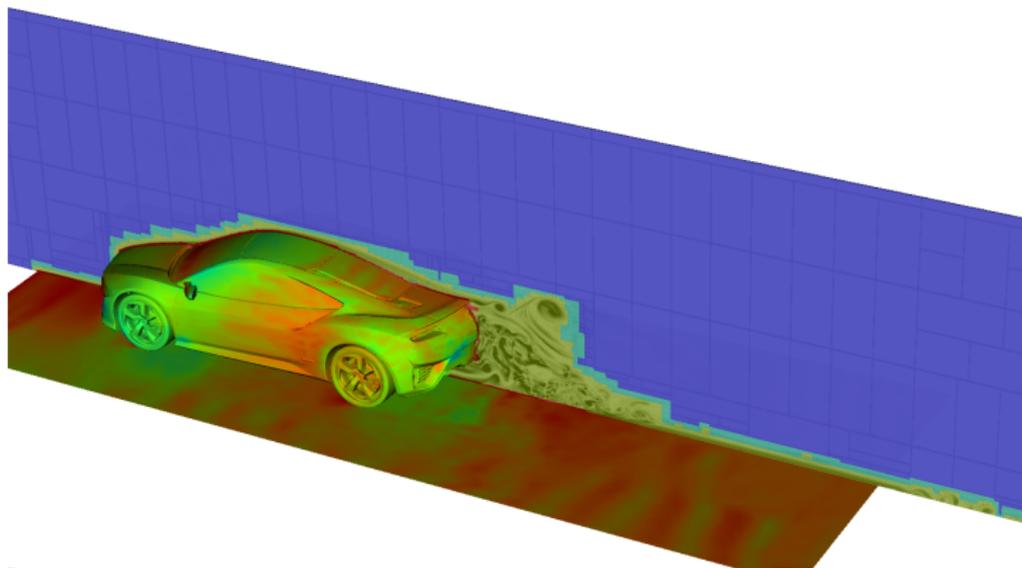
- ▶ SAMR base grid $600 \times 200 \times 132$ cells, $r_{1,2,3} = 2$ yielding finest resolution of $\Delta x = 3.125$ mm
- ▶ Adaptation based on level set and scaled gradient of magnitude of vorticity vector
- ▶ 236M cells vs. 8.1 billion (uniform) at $t = 0.4075$ s

Refinement at $t = 0.4075$ s

Level	Grids	Cells
0	11,605	15,840,000
1	11,513	23,646,984
2	31,382	144,447,872
3	21,221	52,388,336

Mesh adaptation

Used refinement blocks and levels (indicated by color)



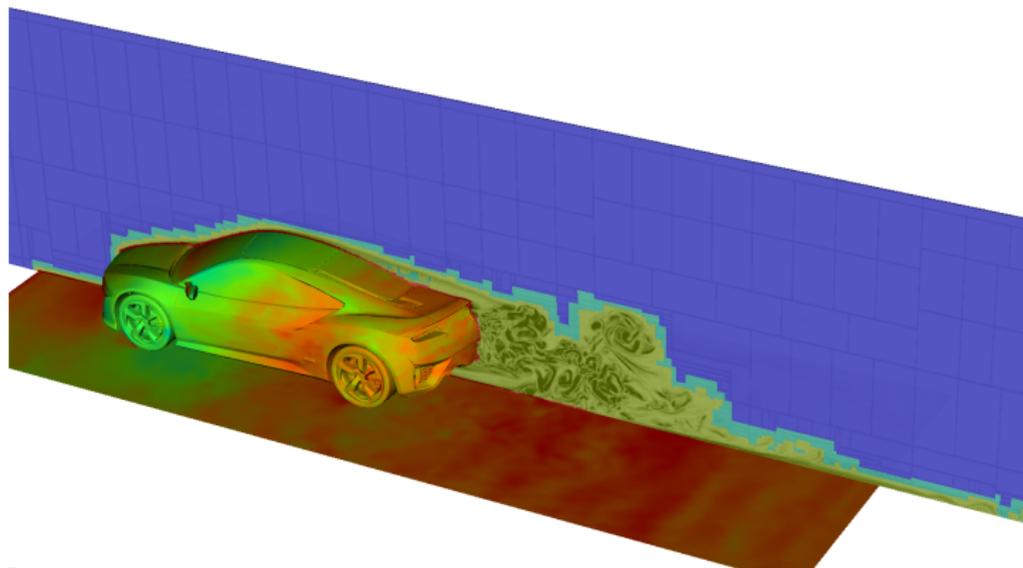
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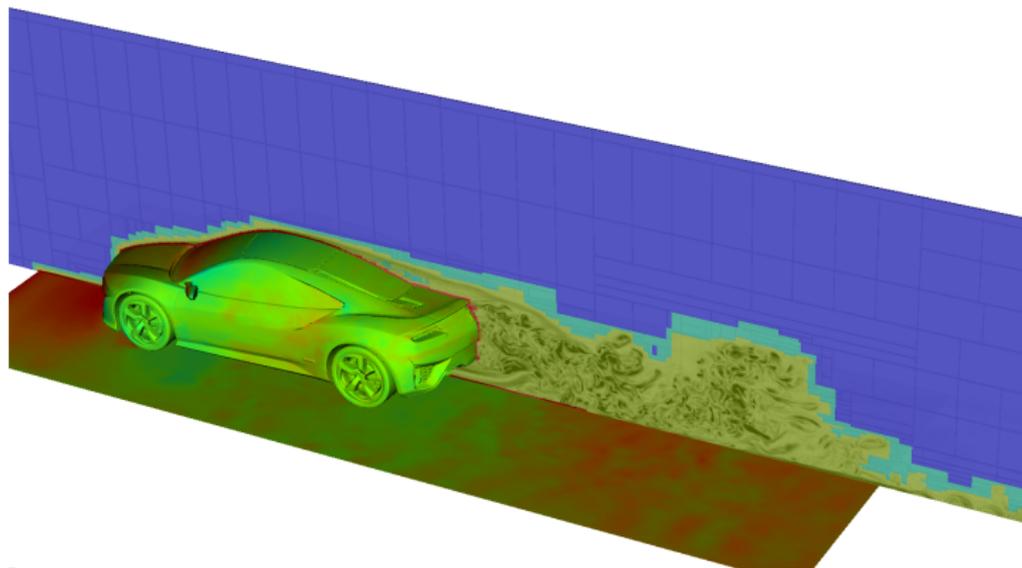
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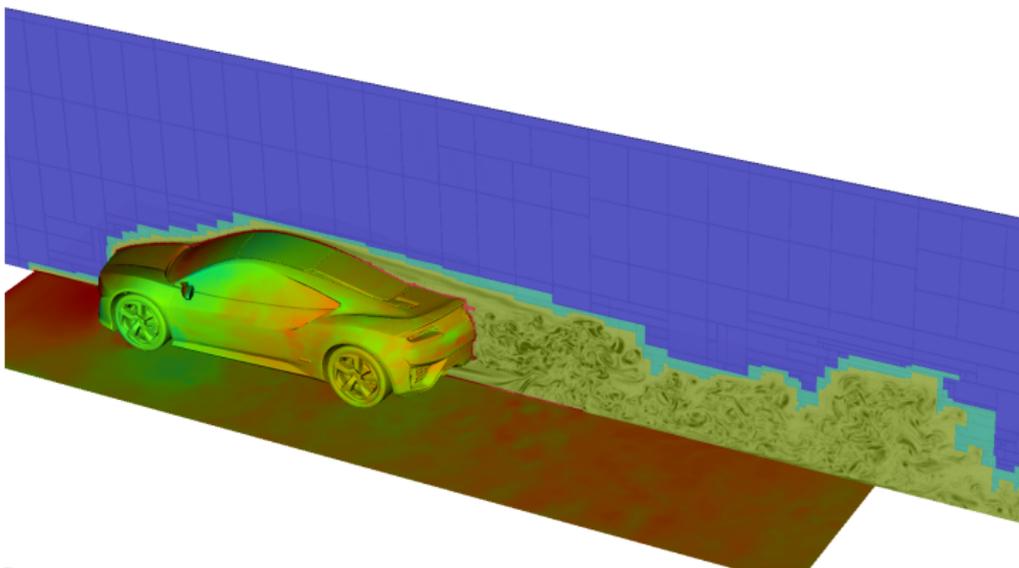
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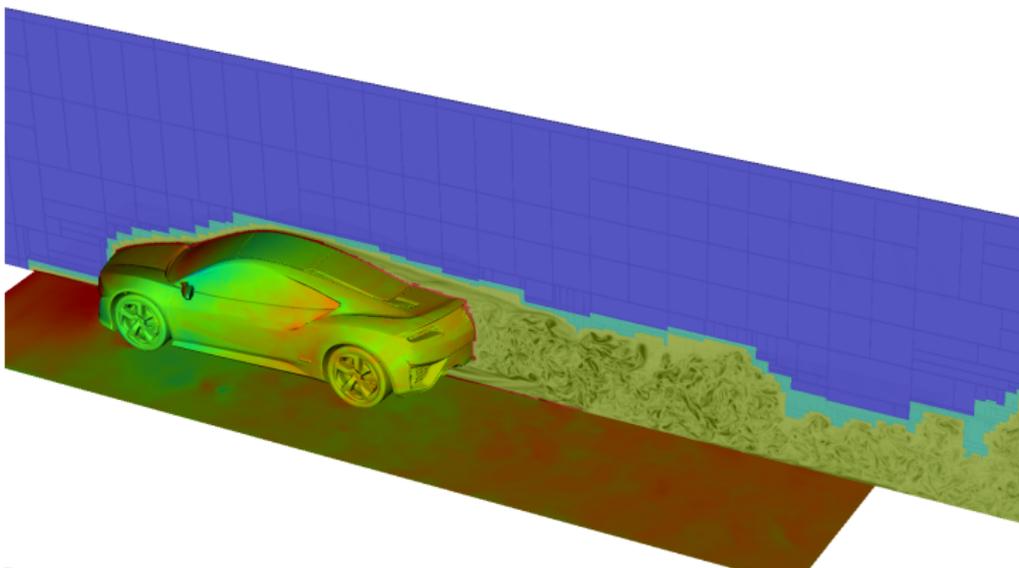
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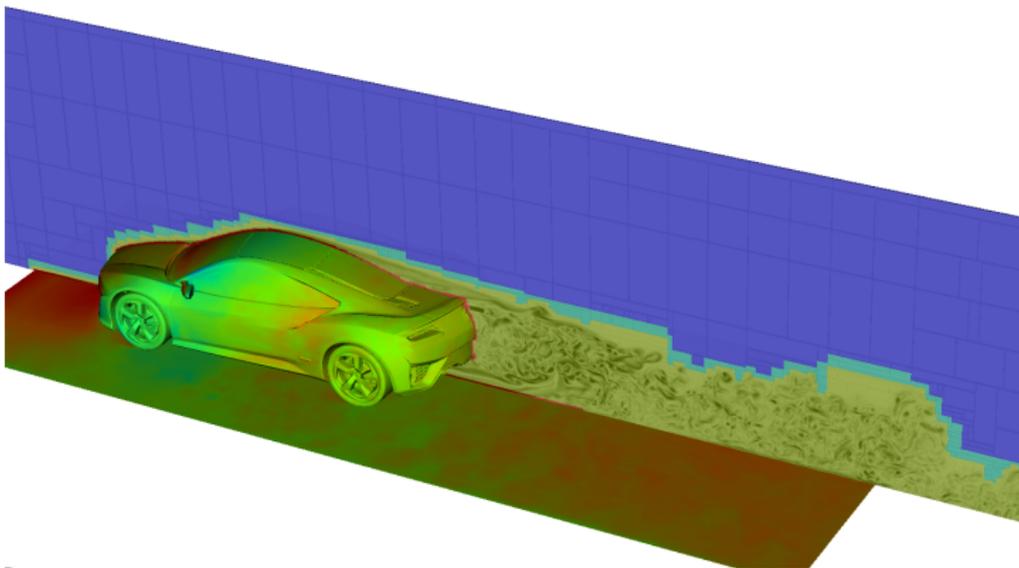
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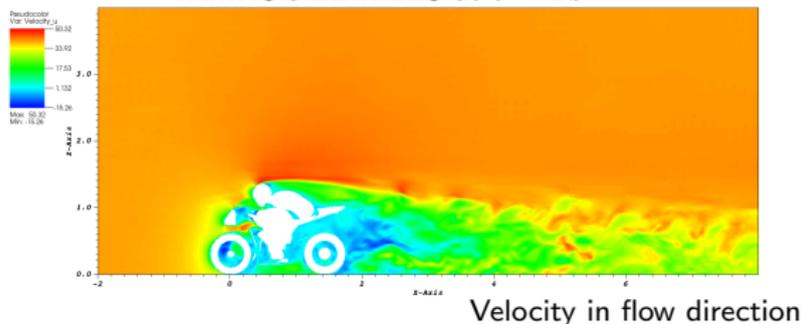
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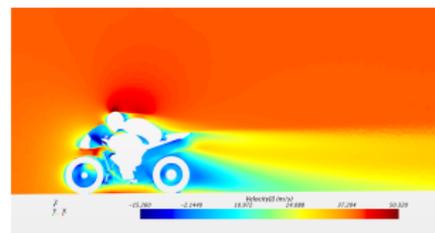
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Flow over a motorcycle

- ▶ Inflow 40 m/s. Bouzidi pressure boundary conditions at outflows. CSMA LES model active.
- ▶ SAMR base grid $200 \times 80 \times 80$ cells, $r_{1,2,3} = 2$ yielding finest resolution of $\Delta x = 6.25$ mm. 23560 time steps on finest level
- ▶ Forces in AMROC-LBM are time-averaged over interval [0.5s, 1s]
- ▶ Unstructured STAR-CCM+ mesh has significantly finer as well as coarser cells

AMROC-LBM LES at $t = 1$ s

STAR-CCM+ steady RANS

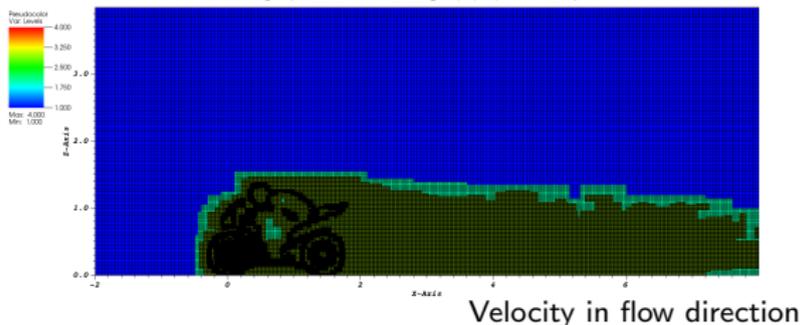


Variables	Forces (N)				Cores	Wall Time h	CPU Time h
	Drag	Sideforce	Lift	Total			
STAR-CCM+	297	5	9	297	10	4.9	78
AMROC	297	10	23	298	64	10	635

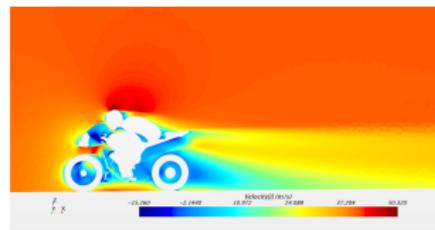
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AMROC-LBM LES at $t = 1$ s

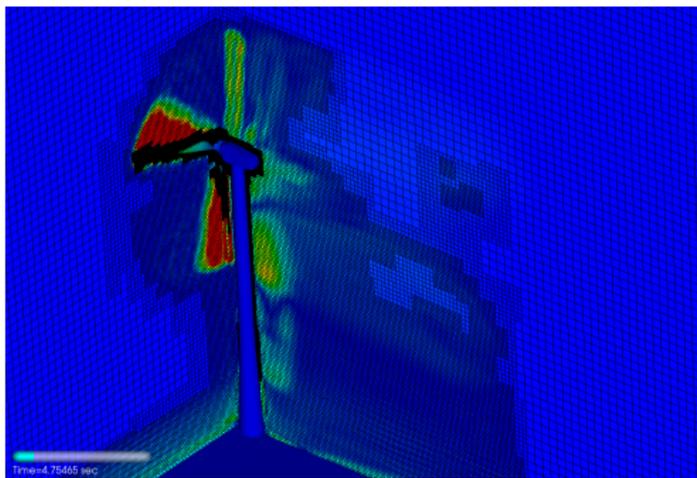


STAR-CCM+ steady RANS



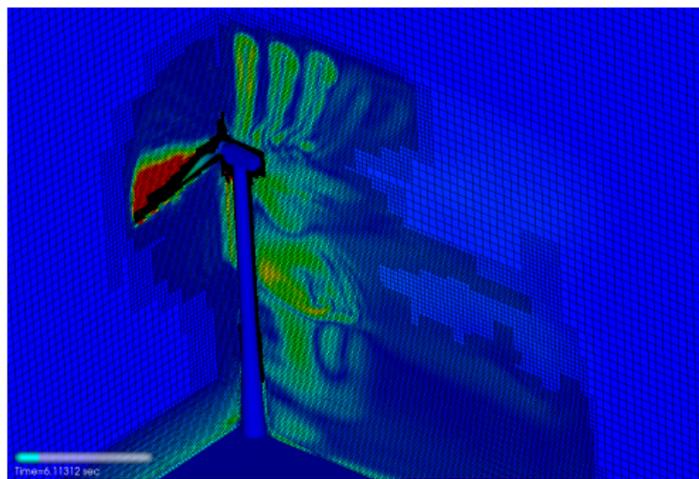
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Single Vestas V27



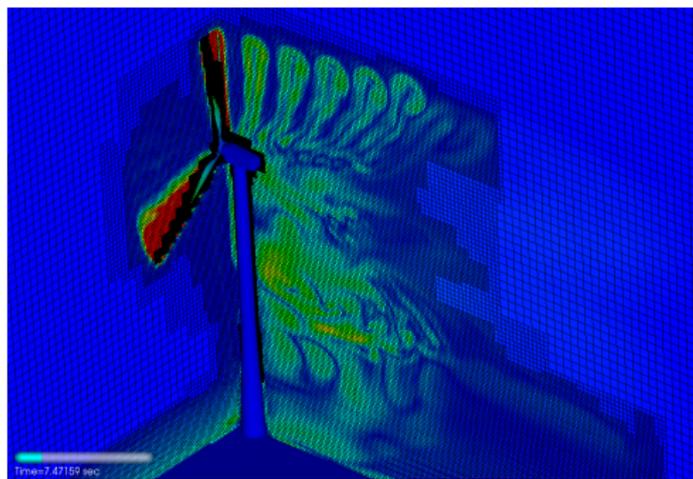
- ▶ Inflow velocity $u_\infty = 8$ m/s. Prescribed motion of rotor with $n_{\text{rpm}} = 33$, $r = 14.5$ m: tip speed 46.7 m/s, $\text{Re}_r \approx 919,700$, $\text{TSR}=5.84$
- ▶ Simulation with three additional levels with refinement factors 2, 2, 4.
- ▶ Refinement based on vorticity and level set. CSMA LES model.
- ▶ ~ 24 time steps for 1° rotation
- ▶ Validation results: [Deiterding and Wood, 2016]

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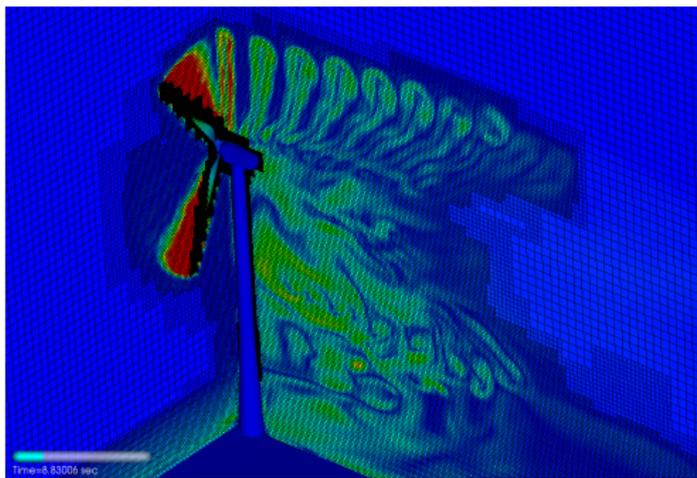
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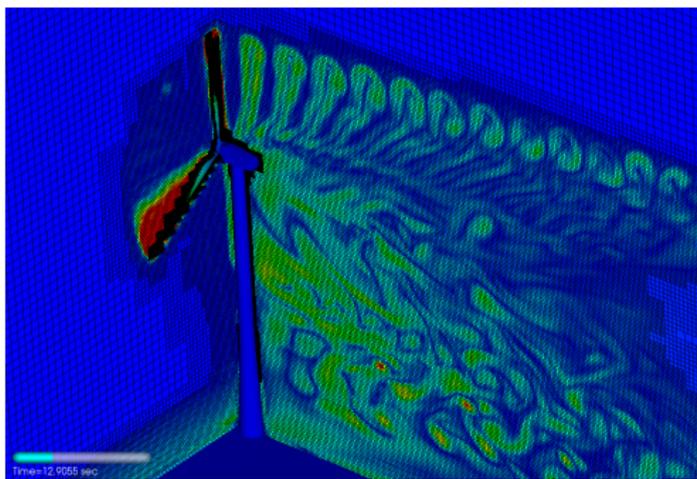
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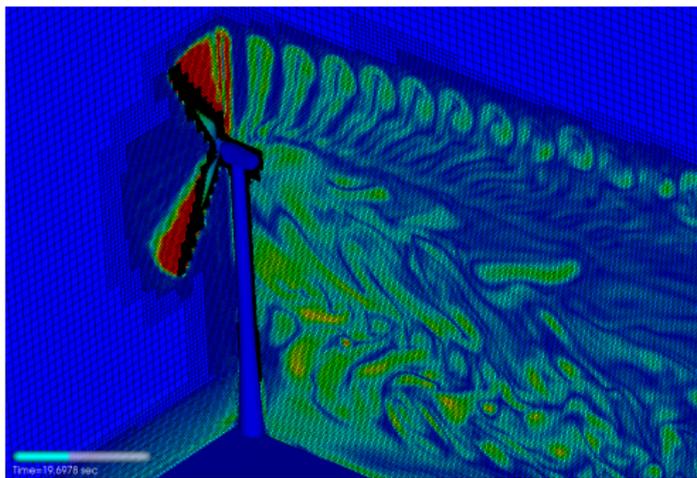
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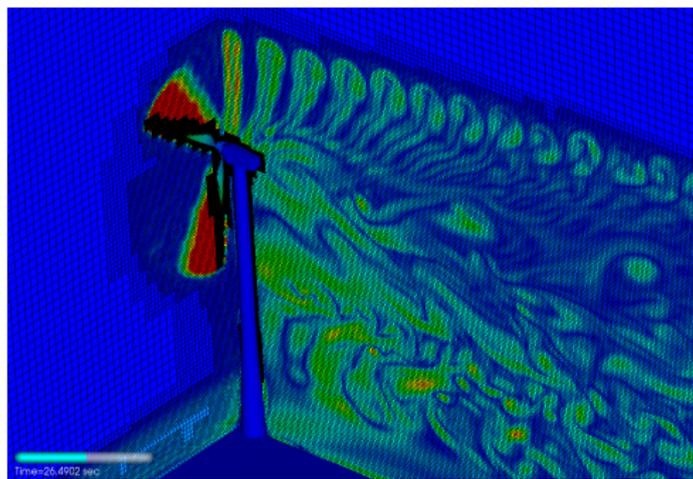
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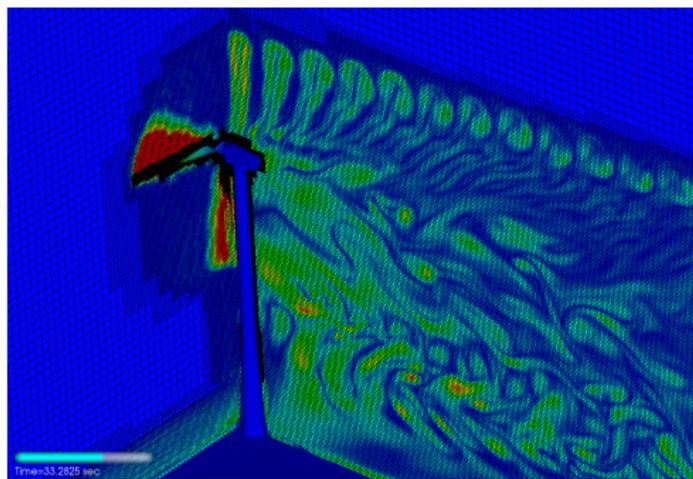
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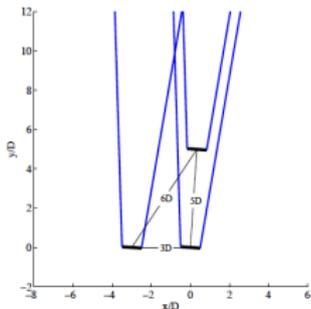
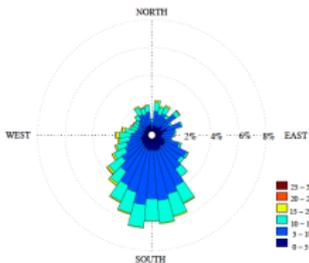
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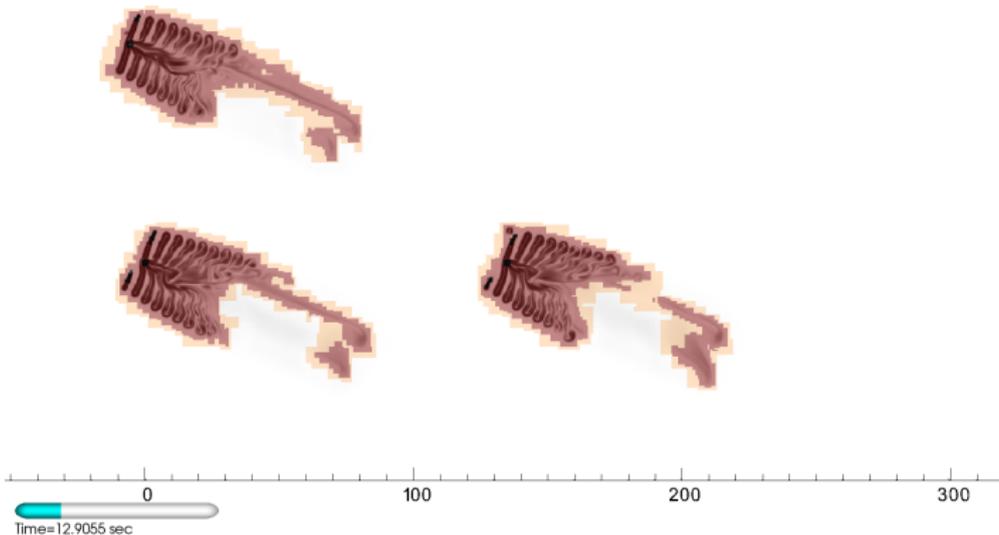
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Simulation of the SWIFT array

- ▶ Three Vestas V27 turbines (geometric details prototypical). 225 kW power generation at wind speeds 14 to 25 m/s (then cut-off)
- ▶ Prescribed motion of rotor with 33 rpm. Inflow velocity 8 m/s
- ▶ Simulation domain $448 \text{ m} \times 240 \text{ m} \times 100 \text{ m}$
- ▶ Base mesh $448 \times 240 \times 100$ cells with refinement factors 2, 2,4. Resolution of rotor and tower $\Delta x = 6.25 \text{ cm}$
- ▶ 94,224 highest level iterations to $t_e = 40 \text{ s}$ computed, then statistics are gathered for 10 s [Deiterding and Wood, 2016]



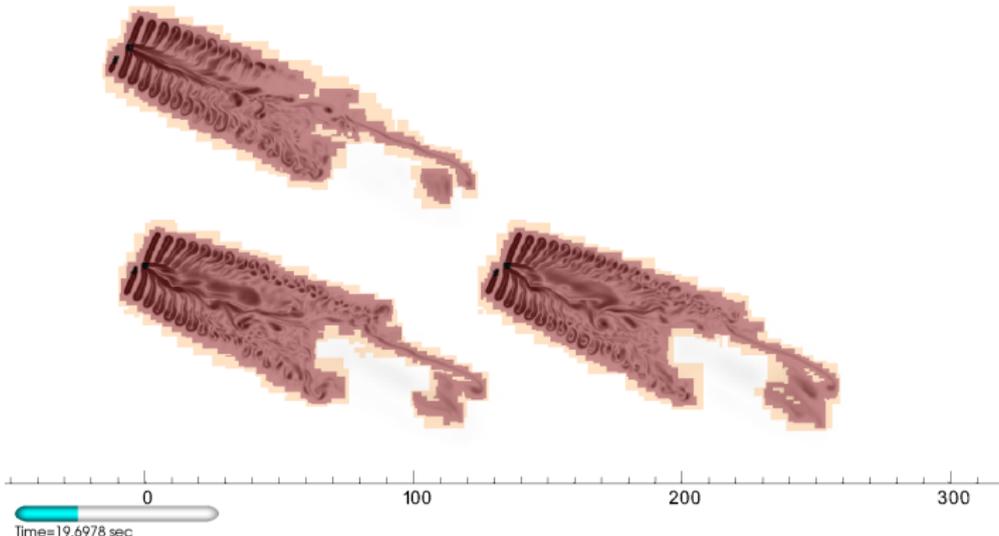
Levels – inflow at 30° , $u = 8$ m/s, 33 rpm



- ▶ At 63.8 s approximately 167M cells used vs. 44 billion (factor 264)
- ▶ ~ 6.01 h per revolution (961 h CPU) $\rightarrow \sim 5.74$ h CPU/1M cells/revolution
- ▶ 160 cores Intel-Xeon E5 2.6 GHz, 33.03 h wall time for 10 s interval

Level	Grids	Cells
0	2,463	10,752,000
1	6,464	20,674,760
2	39,473	131,018,832
3	827	4,909,632

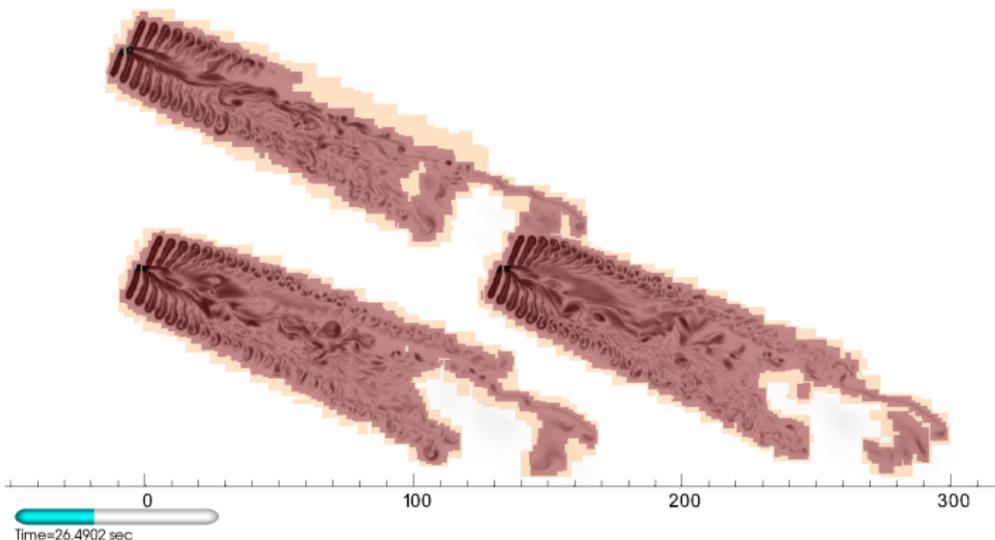
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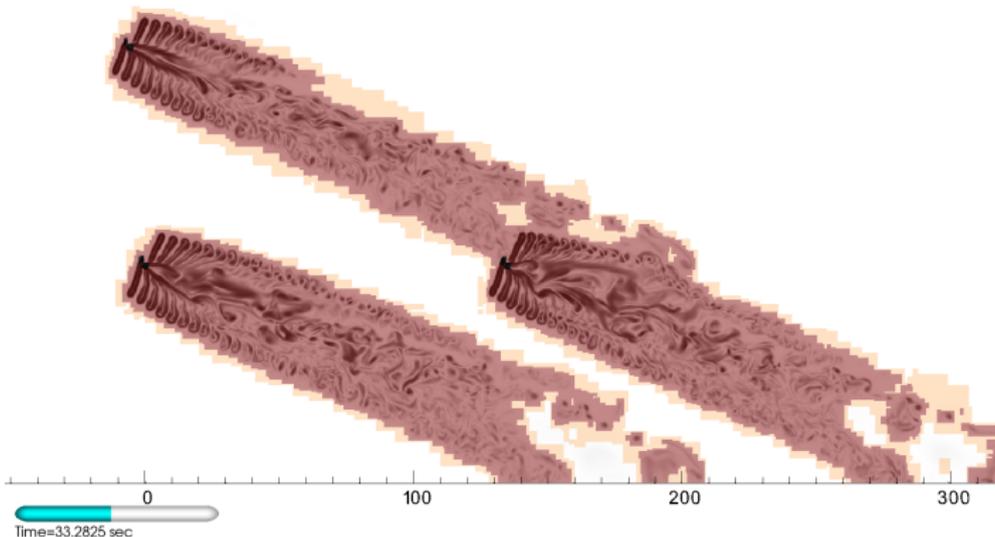
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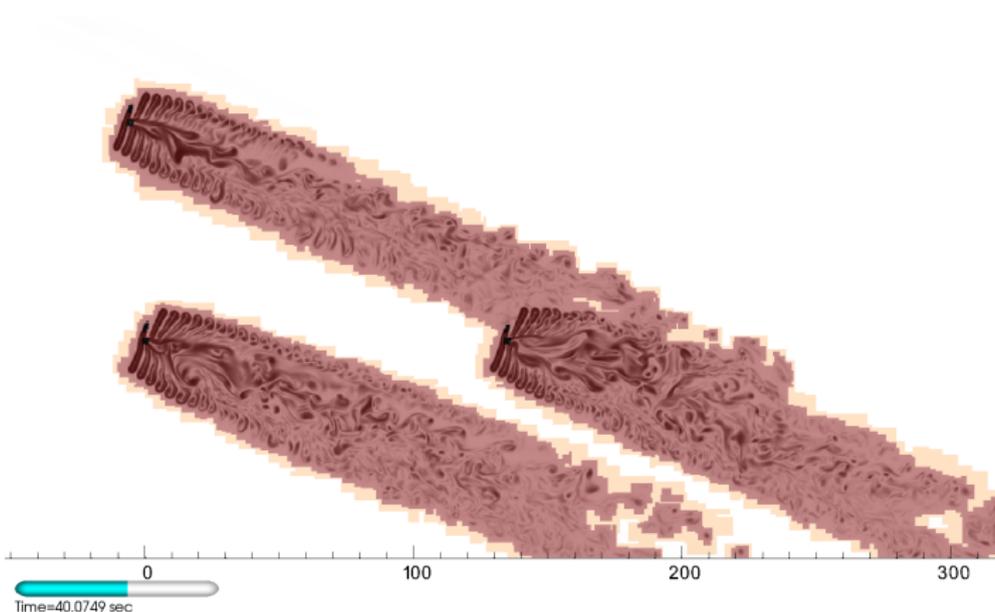
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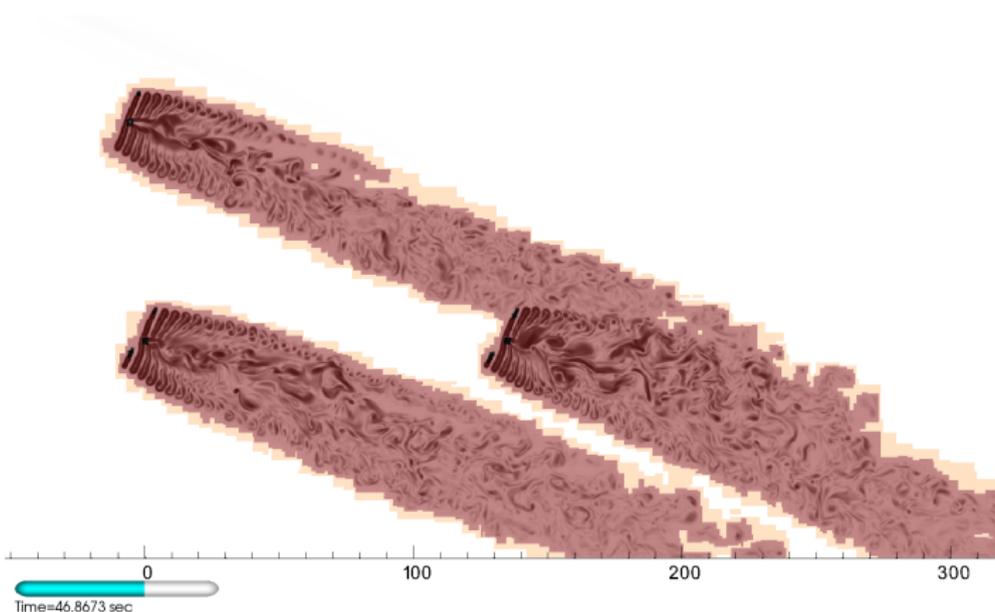
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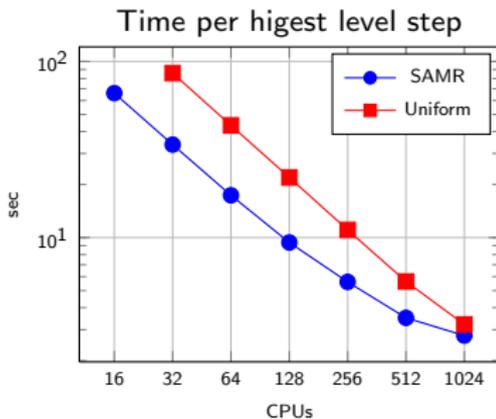
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AMROC strong scalability tests

3D wave propagation method with Roe scheme:
spherical blast wave

► Tests run IBM BG/P (mode VN)



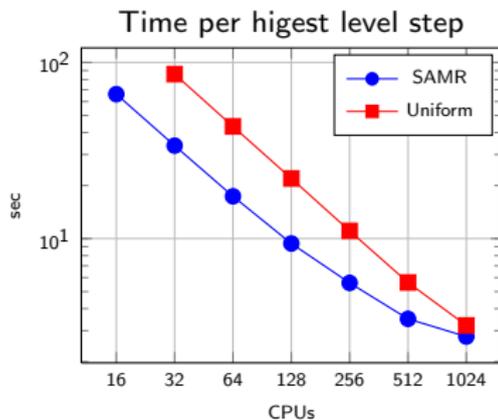
$64 \times 32 \times 32$ base grid, 2 additional levels with factors 2, 4; uniform $512 \times 256 \times 256 = 33.6 \cdot 10^6$ cells

Level	Grids	Cells
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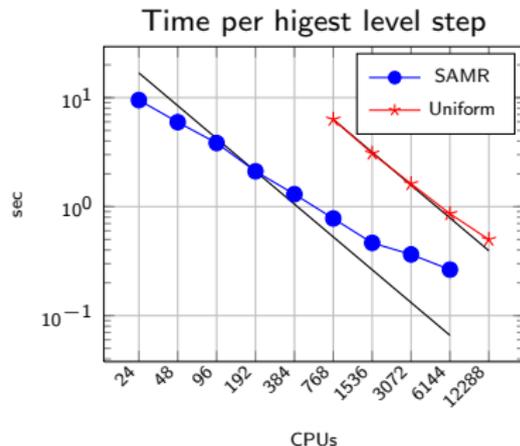


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3D SRT-lattice Boltzmann scheme: flow over rough surface of $19 \times 13 \times 2$ spheres

- ▶ Tests run Cray XC30m (Archer)



$360 \times 240 \times 108$ base grid, 2 additional levels with factors 2, 4; uniform $1440 \times 1920 \times 432 = 1.19 \cdot 10^9$ cells

Level	Grids	Cells
0	788	9,331,200
1	21367	24,844,504
2	1728	10,838,016

Lattice Boltzmann equation in mapped coordinates

Consider mapping from Cartesian to non-Cartesian coordinates

$$\xi = \xi(x, y), \quad \eta = \eta(x, y)$$

with

$$\frac{\partial}{\partial x} = \frac{\partial}{\partial \xi} \frac{\partial \xi}{\partial x} + \frac{\partial}{\partial \eta} \frac{\partial \eta}{\partial x}, \quad \frac{\partial}{\partial y} = \frac{\partial}{\partial \xi} \frac{\partial \xi}{\partial y} + \frac{\partial}{\partial \eta} \frac{\partial \eta}{\partial y}.$$

Under this transformation the convection term reads

$$\begin{aligned} \mathbf{e}_\alpha \cdot \nabla f_\alpha &= \mathbf{e}_{\alpha x} \frac{\partial f_\alpha}{\partial x} + \mathbf{e}_{\alpha y} \frac{\partial f_\alpha}{\partial y} \\ &= \mathbf{e}_{\alpha x} \left(\frac{\partial f_\alpha}{\partial \xi} \frac{\partial \xi}{\partial x} + \frac{\partial f_\alpha}{\partial \eta} \frac{\partial \eta}{\partial x} \right) + \mathbf{e}_{\alpha y} \left(\frac{\partial f_\alpha}{\partial \xi} \frac{\partial \xi}{\partial y} + \frac{\partial f_\alpha}{\partial \eta} \frac{\partial \eta}{\partial y} \right) \\ &= \left(\mathbf{e}_{\alpha x} \frac{\partial \xi}{\partial x} + \mathbf{e}_{\alpha y} \frac{\partial \xi}{\partial y} \right) \frac{\partial f_\alpha}{\partial \xi} + \left(\mathbf{e}_{\alpha x} \frac{\partial \eta}{\partial x} + \mathbf{e}_{\alpha y} \frac{\partial \eta}{\partial y} \right) \frac{\partial f_\alpha}{\partial \eta} \\ &= \tilde{\mathbf{e}}_{\alpha \xi} \frac{\partial f_\alpha}{\partial \xi} + \tilde{\mathbf{e}}_{\alpha \eta} \frac{\partial f_\alpha}{\partial \eta}, \end{aligned}$$

and hence the lattice Boltzmann equation becomes

$$\frac{\partial f}{\partial t} + \tilde{\mathbf{e}}_{\alpha \xi} \frac{\partial f_\alpha}{\partial \xi} + \tilde{\mathbf{e}}_{\alpha \eta} \frac{\partial f_\alpha}{\partial \eta} = -\frac{1}{\tau} (f_\alpha - f_\alpha^{eq}).$$

Scheme construction

Currently using the explicit 4th-order Runge-Kutta scheme

$$\begin{aligned} f_\alpha^1 &= f_\alpha^t, \quad f_\alpha^2 = f_\alpha^1 + \frac{\Delta t}{4} R_\alpha^1, \\ f_\alpha^3 &= f_\alpha^1 + \frac{\Delta t}{3} R_\alpha^2, \quad f_\alpha^4 = f_\alpha^1 + \frac{\Delta t}{2} R_\alpha^3, \\ f_\alpha^{t+\Delta t} &= f_\alpha^1 + \Delta t R_\alpha^4. \end{aligned}$$

with

$$R_{\alpha(i,j)} = - \left(\tilde{e}_{\alpha\xi(i,j)} \frac{f_{\alpha(i+1,j)} - f_{\alpha(i-1,j)}}{2\Delta\xi} + \tilde{e}_{\alpha\eta(i,j)} \frac{f_{\alpha(i,j+1)} - f_{\alpha(i,j-1)}}{2\Delta\eta} \right) - \frac{1}{\tau} \left(f_{\alpha(i,j)} - f_{\alpha(i,j)}^{eq} \right)$$

for the solution, 2nd-order central differences to approximate derivatives.

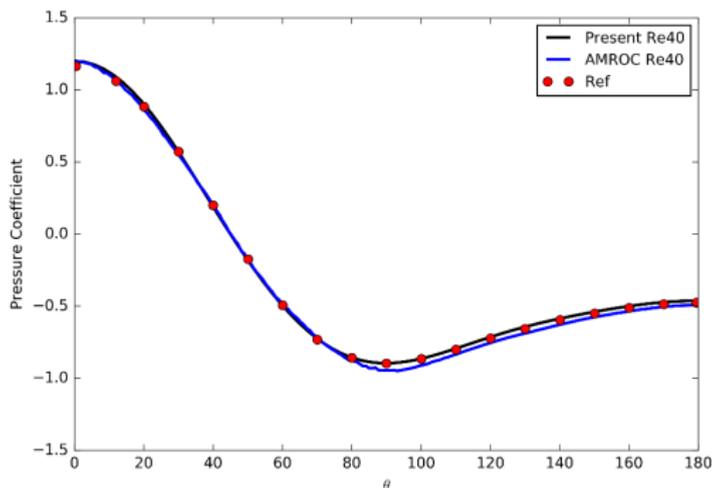
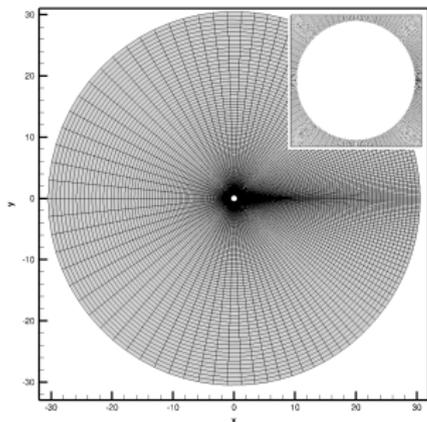
A 4th-order dissipation term

$$D = -\epsilon \left((\Delta\xi)^4 \frac{\partial^4 f_\alpha}{\partial \xi^4} + (\Delta\eta)^4 \frac{\partial^4 f_\alpha}{\partial \eta^4} \right)$$

is added for stabilization [Hejranfar and Hajihassanpour, 2017].

Prototype implementation is presently on finite difference meshes!

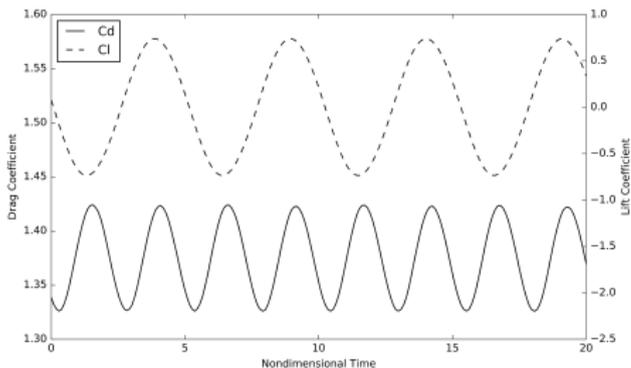
2d cylinder study



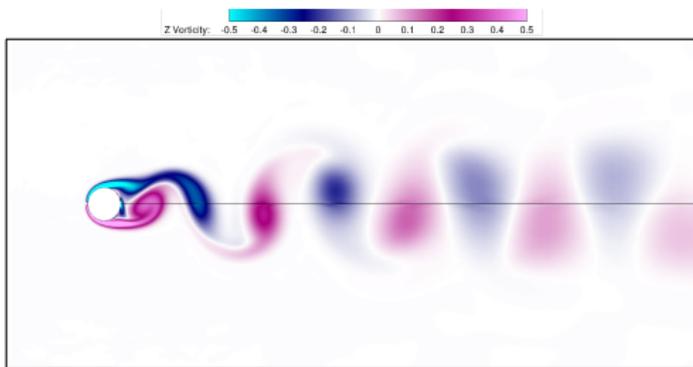
Re	Author(s)	C_d	$C_p(0)$	$C_p(180)$	$2L/D$
20	[Tritton, 1959]	2.20	-	-	-
	[Henderson, 1995]	2.06	-	-0.60	-
	[Dennis and Chang, 1970]	2.05	1.27	-0.58	1.88
	[Hejranfar and Ezzatneshan, 2014]	2.02	1.25	-0.59	1.84
	AMROC-LBM	1.98	1.26	-0.59	1.85
	Present	2.02	1.31	-0.55	1.85
40	[Tritton, 1959]	1.65	-	-	-
	[Henderson, 1995]	1.55	-	-0.53	-
	[Dennis and Chang, 1970]	1.52	1.14	-0.50	4.69
	[Hejranfar and Ezzatneshan, 2014]	1.51	1.15	-0.48	4.51
	AMROC-LBM	1.45	1.19	-0.49	4.66
	Present	1.51	1.19	-0.46	4.60

$2L/D$ is normalized length of wake behind cylinder

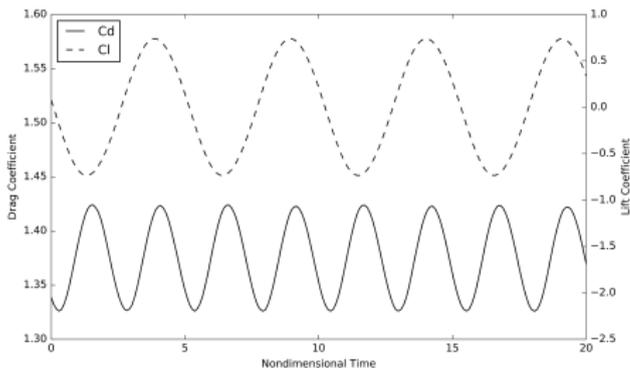
2d cylinder study – unsteady flow case



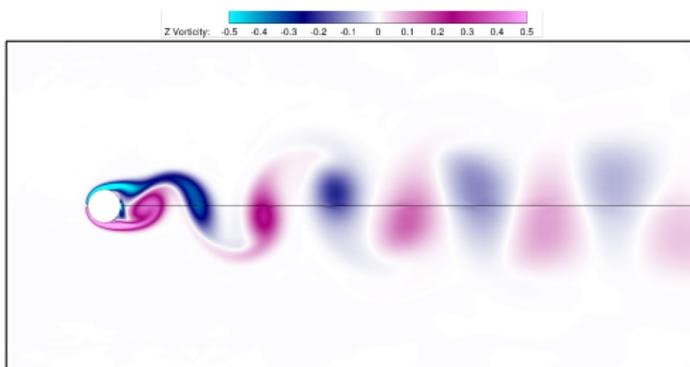
Re	Author(s)	St	$\overline{C_d}$	C_l'
100	[Chiu et al., 2010]	0.167	1.35	0.30
	AMROC-LBM	0.166	1.28	0.32
	Present	0.165	1.36	0.35
200	[Chiu et al., 2010]	0.198	1.37	0.71
	AMROC-LBM	0.196	1.26	0.70
	Present	0.196	1.37	0.73



2d cylinder study – unsteady flow case



Re	Author(s)	St	$\overline{C_d}$	C_l'
100	[Chiu et al., 2010]	0.167	1.35	0.30
	AMROC-LBM	0.166	1.28	0.32
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200	[Chiu et al., 2010]	0.198	1.37	0.71
	AMROC-LBM	0.196	1.26	0.70
	Present	0.196	1.37	0.73



Re		CPU-time	Mesh
20	AMROC-LBM	24:55:21	297796
	Present	06:08:41	65536
40	AMROC-LBM	27:10:08	317732
	Present	05:57:17	65536
100	AMROC-LBM	113:15:37	1026116
	Present	05:58:49	65536
200	AMROC-LBM	130:37:18	1130212
	Present	06:03:42	65536

Conclusions

- ▶ Cartesian LBM is a very efficient low-dissipation method and especially suitable for DNS and LES
- ▶ Cartesian CFD with block-based AMR is faster than cell-based AMR and tailored for modern massively parallel computer systems
- ▶ Fast dynamic mesh adaptation in AMROC makes FSI problems with complex motion easily accessible. Time-explicit approach leads to very tight coupling
- ▶ For high Reynolds number flows around complex bodies an LES turbulence model is vital for stability (so are higher-order in- and outflow boundary conditions)
- ▶ Currently validating and extending (dynamic) Smagorinsky with wall-near damping and WALE model for realistic problems
- ▶ Turbulent wall function boundary condition model under development

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- ▶ Turbulent wall function boundary condition model under development
- ▶ Accurate simulation of thin, wall-resolved boundary layers is dramatically more efficient with the non-Cartesian LBM approach, despite the availability of AMR in AMROC
 - ▶ Develop non-Cartesian version of AMROC-LBM as near-term goal
 - ▶ Chimera technique within AMROC-LBM might be long-term goal

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Closest point transform algorithm

The signed distance φ to a surface \mathcal{I} satisfies the eikonal equation [Sethian, 1999]

$$|\nabla\varphi| = 1 \quad \text{with} \quad \varphi|_{\mathcal{I}} = 0$$

Solution smooth but non-differentiable across characteristics.

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Distance computation trivial for non-overlapping elementary shapes but difficult to do efficiently for triangulated surface meshes:

- ▶ Geometric solution approach with closest-point-transform algorithm [Mauch, 2003]

Closest point transform algorithm

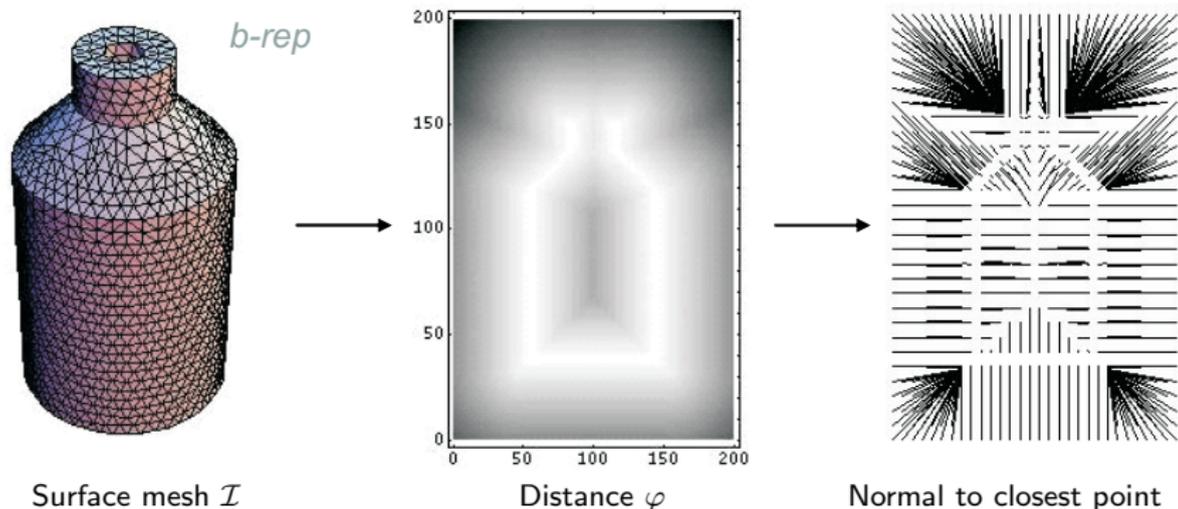
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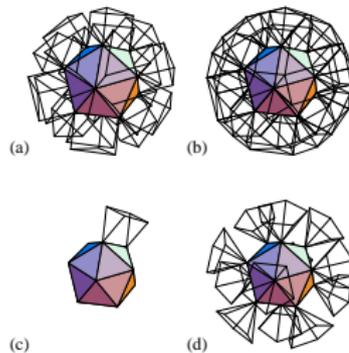
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The characteristic / scan conversion algorithm

1. Build the characteristic polyhedrons for the surface mesh

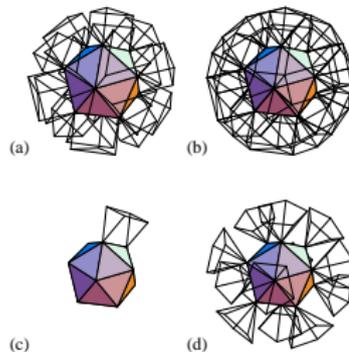
Characteristic polyhedra for faces, edges, and vertices



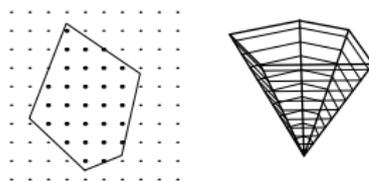
The characteristic / scan conversion algorithm

1. Build the characteristic polyhedrons for the surface mesh
2. For each face/edge/vertex
 - 2.1 Scan convert the polyhedron.

Characteristic polyhedra for faces, edges, and vertices



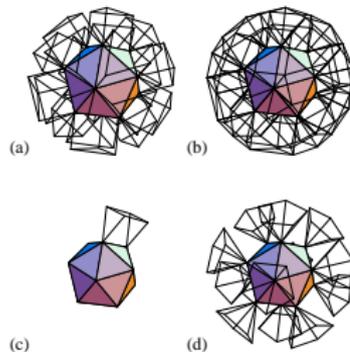
Slicing and scan conversion of apolygon



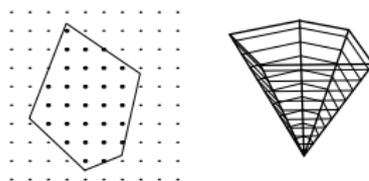
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Characteristic polyhedra for faces, edges, and vertices



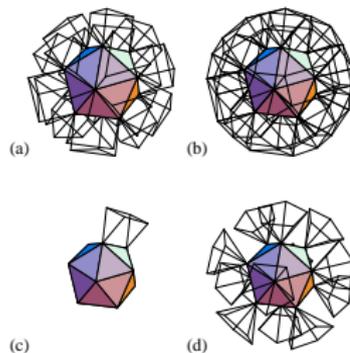
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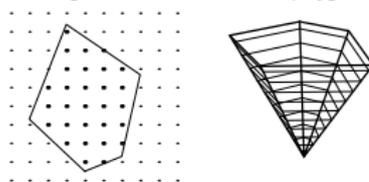
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3. Computational complexity.
 - ▶ $O(m)$ to build the b-rep and the polyhedra.
 - ▶ $O(n)$ to scan convert the polyhedra and compute the distance, etc.

Characteristic polyhedra for faces, edges, and vertices



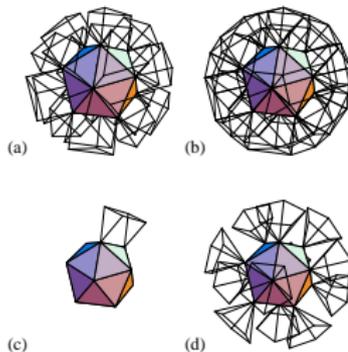
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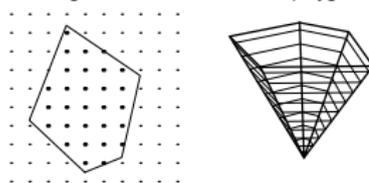
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4. Problem reduction by evaluation only within specified max. distance

Characteristic polyhedra for faces, edges, and vertices



Slicing and scan conversion of apolygon



[Mauch, 2003], see also
[Deiterding et al., 2006]