

Lecture 1

Structured adaptive mesh refinement

Course *Block-structured Adaptive Mesh Refinement in C++*

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Outline

Mesher and adaptation

Adaptivity on unstructured and structured meshes

Available SAMR software

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Mesher and adaptation

- Adaptivity on unstructured and structured meshes
- Available SAMR software

The serial Berger-Colella SAMR method

- Data structures and numerical update
- Conservative flux correction
- Level transfer operators
- The basic recursive algorithm
- Block generation and flagging of cells

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Parallel SAMR method

- Domain decomposition
- A parallel SAMR algorithm

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AMROC

- Overview and basic software design
- Classes

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Elements of adaptive algorithms

- ▶ Base grid

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- ▶ Solver

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- ▶ Error indicators

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- ▶ Base grid
- ▶ Solver
- ▶ Error indicators
- ▶ Grid manipulation

Elements of adaptive algorithms

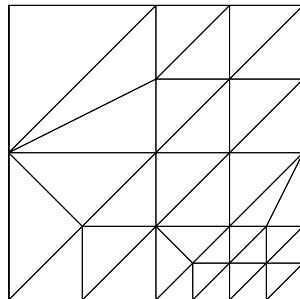
- ▶ Base grid
- ▶ Solver
- ▶ Error indicators
- ▶ Grid manipulation
- ▶ Interpolation (restriction and prolongation)

Elements of adaptive algorithms

- ▶ Base grid
- ▶ Solver
- ▶ Error indicators
- ▶ Grid manipulation
- ▶ Interpolation (restriction and prolongation)
- ▶ Load-balancing

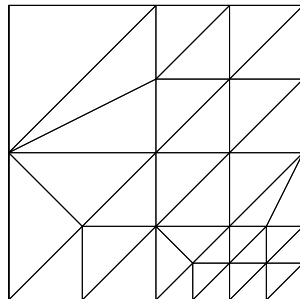
Adaptivity on unstructured meshes

- Coarse cells replaced by finer ones



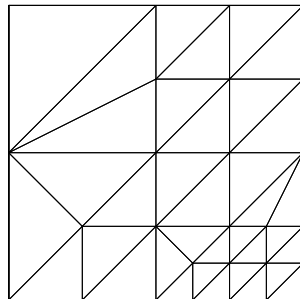
Adaptivity on unstructured meshes

- ▶ Coarse cells replaced by finer ones
- ▶ Global time-step



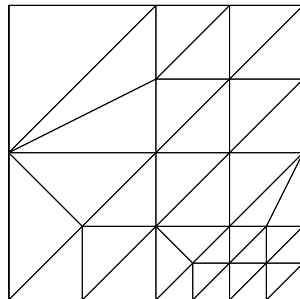
Adaptivity on unstructured meshes

- ▶ Coarse cells replaced by finer ones
- ▶ Global time-step
- ▶ Cell-based data structures



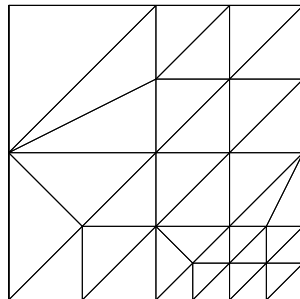
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- ▶ Coarse cells replaced by finer ones
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- ▶ Cell-based data structures
- ▶ Neighborhoods have to stored



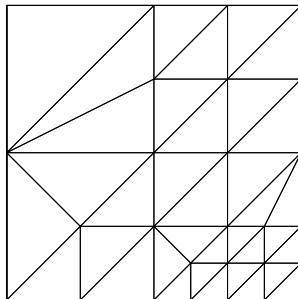
Adaptivity on unstructured meshes

- ▶ Coarse cells replaced by finer ones
- ▶ Global time-step
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- ▶ Neighborhoods have to be stored
- + Geometric flexible



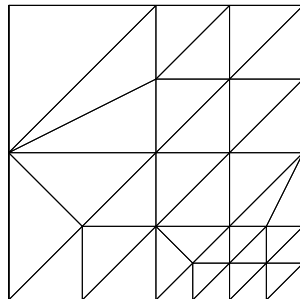
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- + **No hanging nodes**



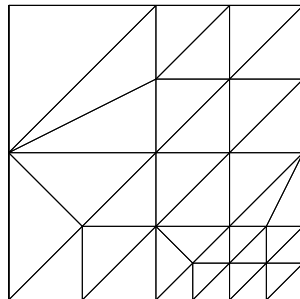
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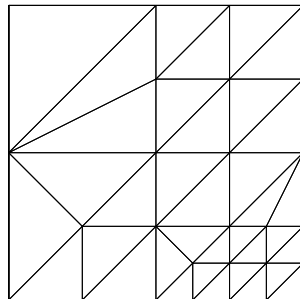
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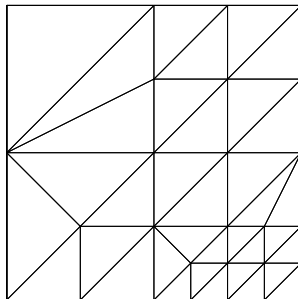
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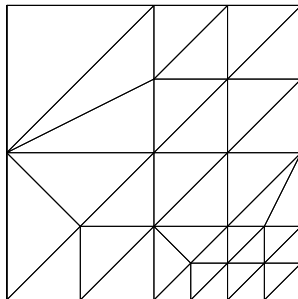
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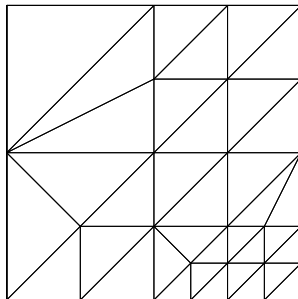
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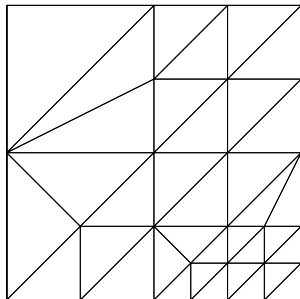
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 - Complex load-balancing
 - **Complex synchronization**



Structured mesh refinement techniques

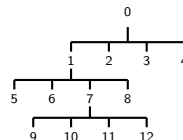
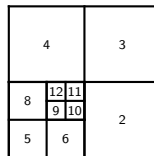
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Structured mesh refinement techniques

- ▶ Block-based data of equal size
- ▶ Block stored in a quad-tree

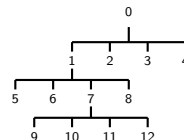
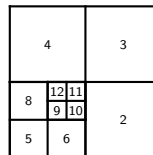
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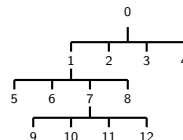
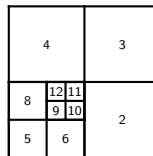
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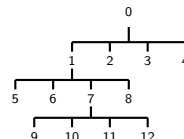
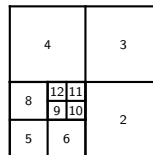
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- ▶ Time-step refinement
- ▶ Global index coordinate system



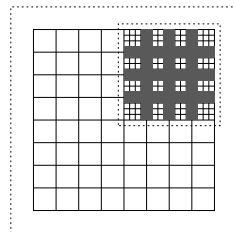
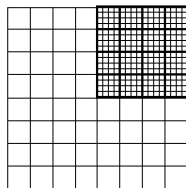
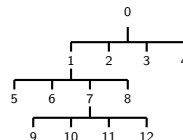
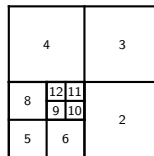
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- ▶ Global index coordinate system
- ▶ Neighborhoods need not be stored



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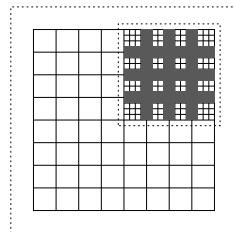
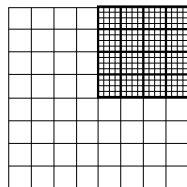
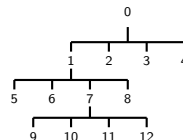
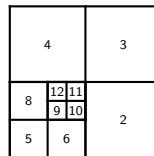
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Wasted boundary space in a quad-tree

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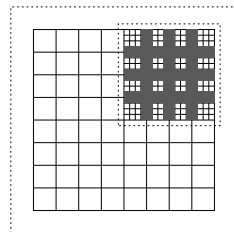
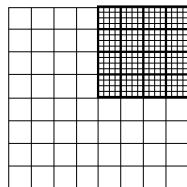
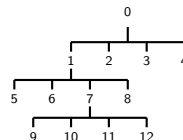
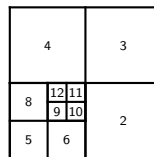
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- + Numerical scheme only for single regular block necessary



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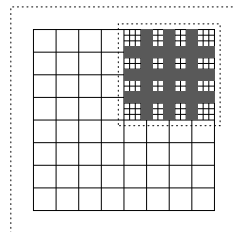
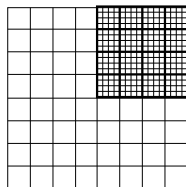
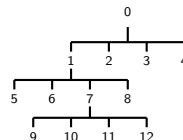
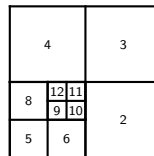
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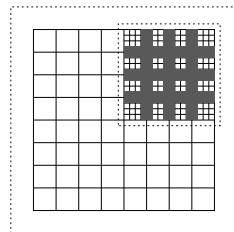
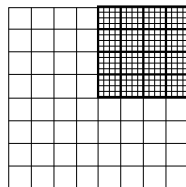
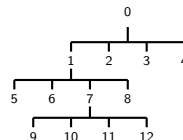
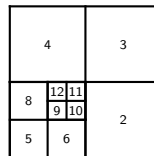
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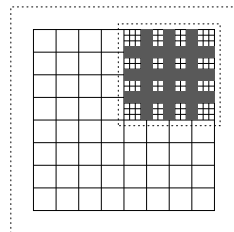
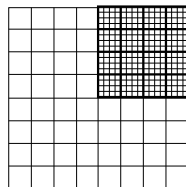
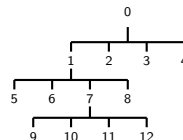
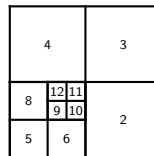
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- + Parent/Child relations according to tree



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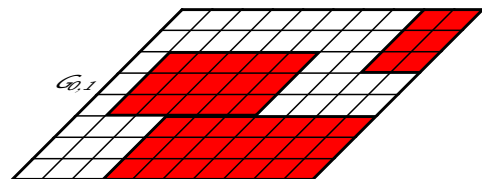
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- +/- Cache-reuse / vectorization only in data block



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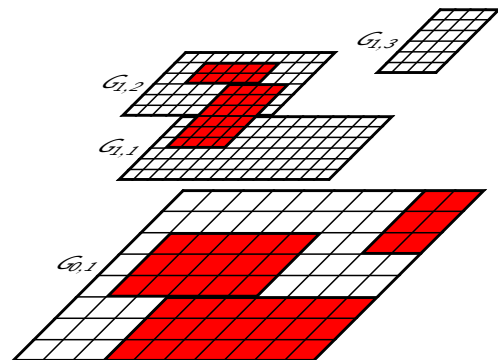
Block-structured adaptive mesh refinement (SAMR)

- Refined block overlay coarser ones



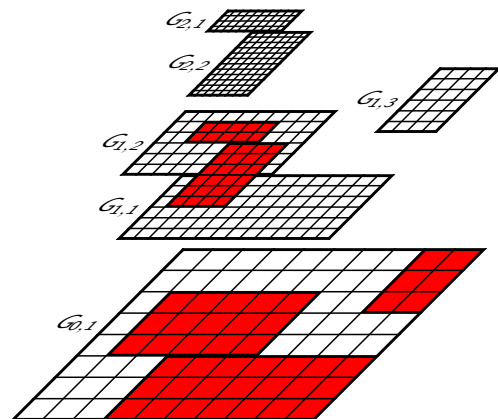
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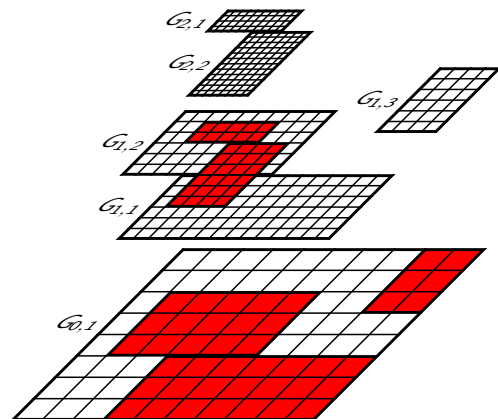
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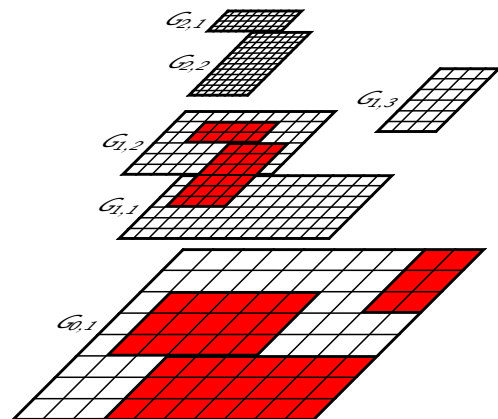
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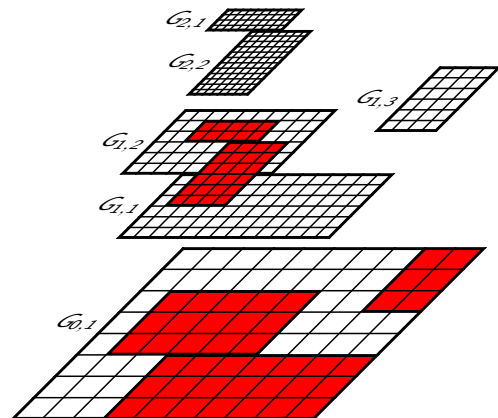
Block-structured adaptive mesh refinement (SAMR)

- ▶ Refined block overlay coarser ones
- ▶ Time-step refinement
- ▶ Block (aka patch) based data structures



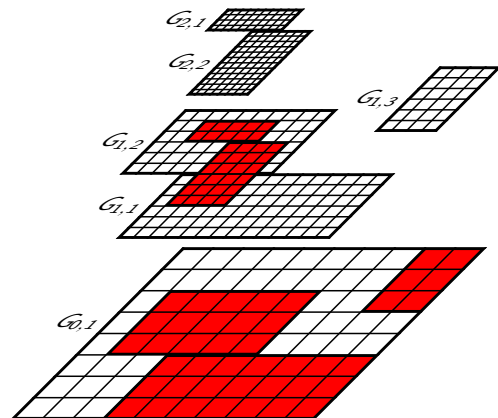
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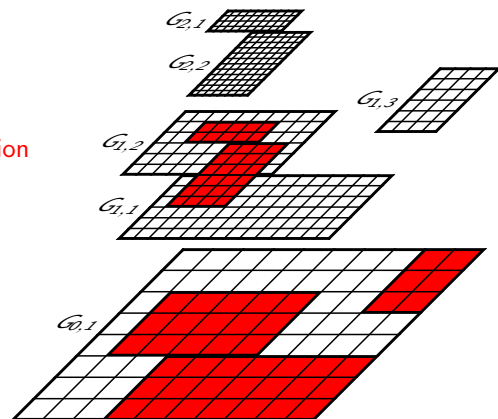
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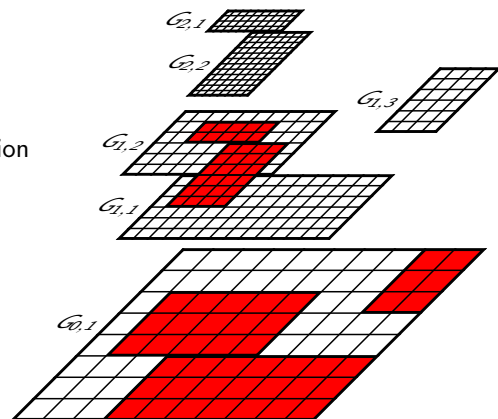
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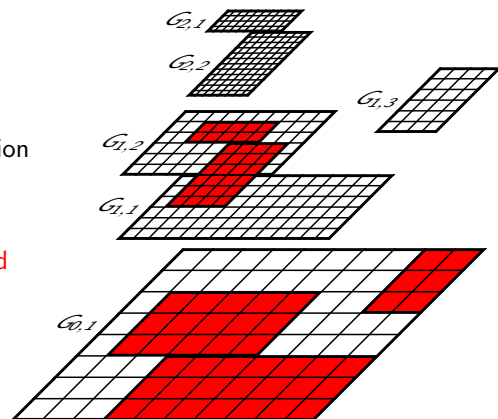
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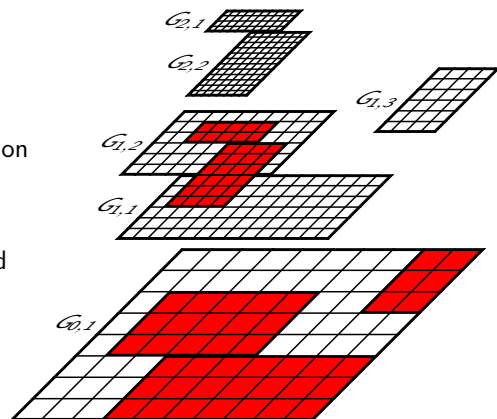
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- + Minimal synchronization overhead



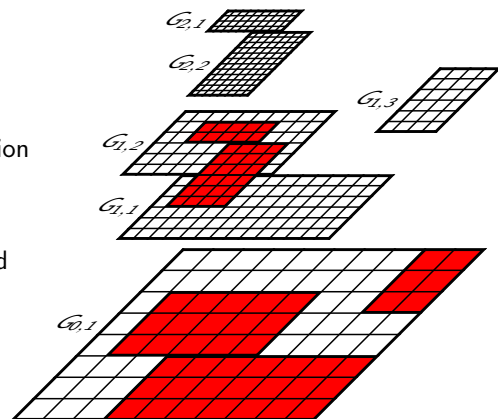
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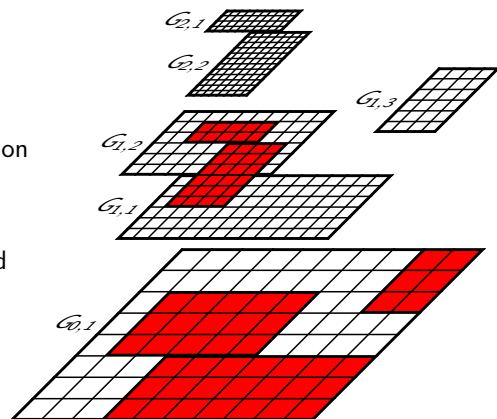
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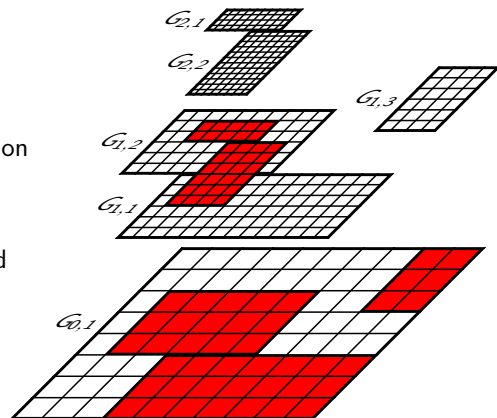
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 - Cells without mark are refined
 - Hanging nodes unavoidable
 - Cluster-algorithm necessary



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- ▶ Refined block overlay coarser ones
- ▶ Time-step refinement
- ▶ Block (aka patch) based data structures
- ▶ Global index coordinate system
- + Numerical scheme only for single patch necessary
- + Efficient cache-reuse / vectorization possible
- + Simple load-balancing
- + Minimal synchronization overhead
 - Cells without mark are refined
 - Hanging nodes unavoidable
 - Cluster-algorithm necessary
 - **Difficult to implement**



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- ▶ DAGH/Grace [Parashar and Browne, 1997]
 - ▶ Just C++ data structures but no methods
 - ▶ All grids are aligned to bases mesh coarsened by factor 2
 - ▶ <http://userweb.cs.utexas.edu/users/dagh>

Systems that support general SAMR

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- ▶ SAMRAI - Structured Adaptive Mesh Refinement Application Infrastructure
 - ▶ Very mature SAMR system [Hornung et al., 2006]
 - ▶ Explicit algorithms directly supported, implicit methods through interface to Hypre package
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- ▶ Chombo
 - ▶ Redesign and extension of BoxLib by P. Colella et al.
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 - ▶ Some embedded boundary support
 - ▶ <https://commons.lbl.gov/display/chombo>

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 - ▶ [Gittings et al., 2008]

Outline

Mesheres and adaptation

- Adaptivity on unstructured and structured meshes
- Available SAMR software

The serial Berger-Colella SAMR method

- Data structures and numerical update
- Conservative flux correction
- Level transfer operators
- The basic recursive algorithm
- Block generation and flagging of cells

Parallel SAMR method

- Domain decomposition
- A parallel SAMR algorithm

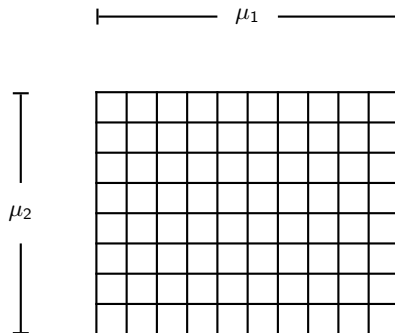
AMROC

- Overview and basic software design
- Classes

The m th refinement grid on level l

Notations:

► Boundary: $\partial G_{l,m}$



Interior grid with buffer cells - $G_{l,m}$

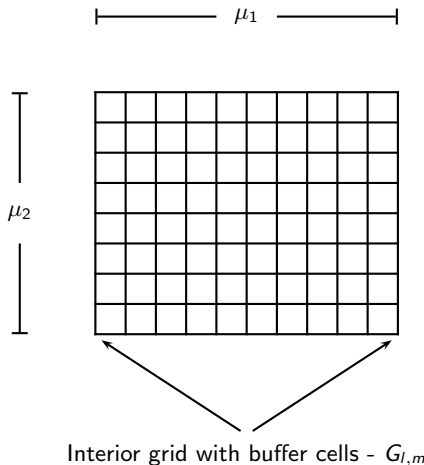
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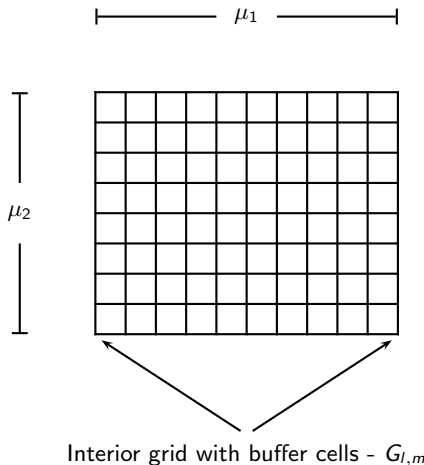
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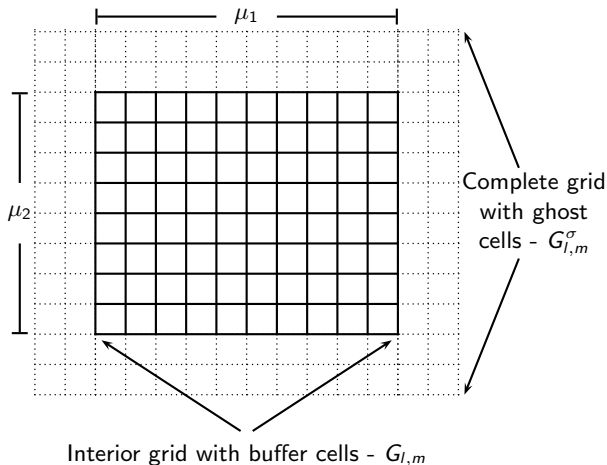
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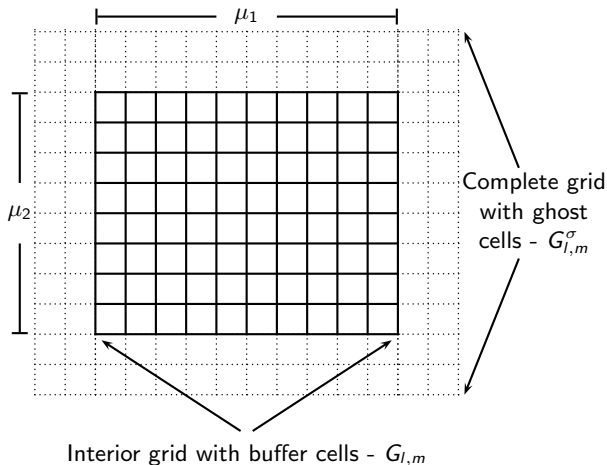
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► Ghost cell region:

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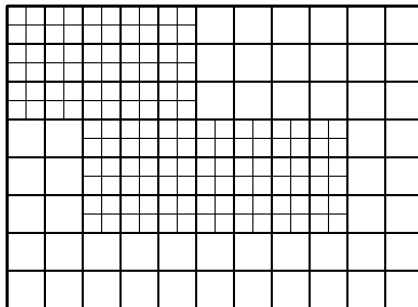
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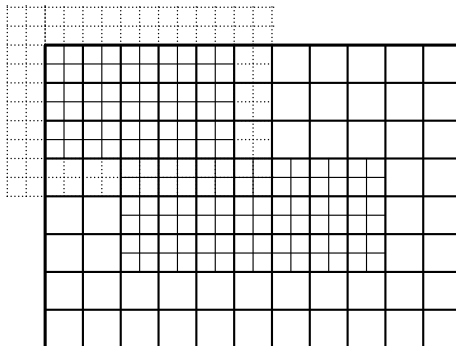
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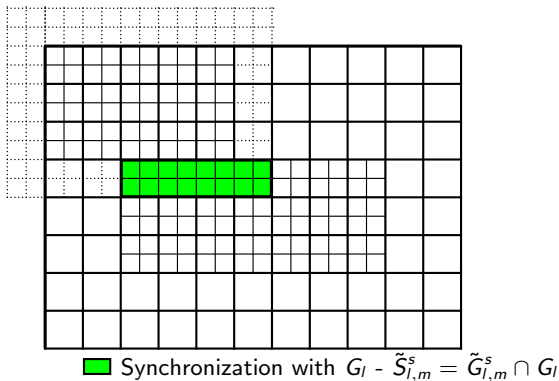
Setting of ghost cells



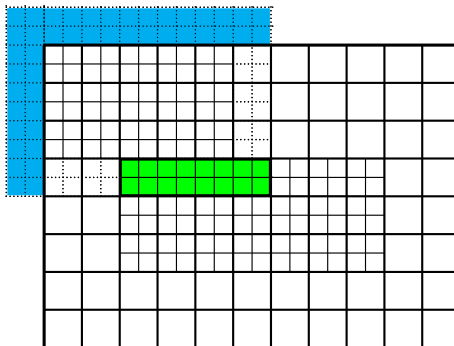
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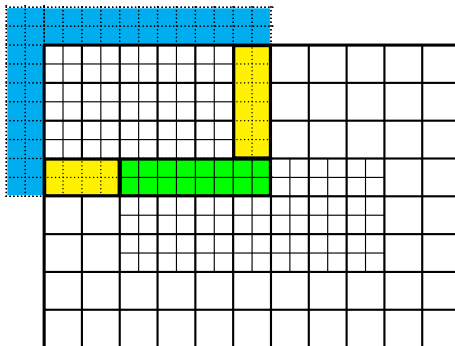
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Setting of ghost cells



- Synchronization with G_l - $\tilde{S}_{l,m}^s = \tilde{G}_{l,m}^s \cap G_l$
- Physical boundary conditions - $\tilde{P}_{l,m}^s = \tilde{G}_{l,m}^s \setminus G_0$
- Interpolation from G_{l-1} - $\tilde{I}_{l,m}^s = \tilde{G}_{l,m}^s \setminus (\tilde{S}_{l,m}^s \cup \tilde{P}_{l,m}^s)$

Numerical update

Time-explicit conservative finite volume scheme

$$\mathcal{H}^{(\Delta t)} : \mathbf{Q}_{jk}(t+\Delta t) = \mathbf{Q}_{jk}(t) - \frac{\Delta t}{\Delta x_1} \left(\mathbf{F}_{j+\frac{1}{2},k}^1 - \mathbf{F}_{j-\frac{1}{2},k}^1 \right) - \frac{\Delta t}{\Delta x_2} \left(\mathbf{F}_{j,k+\frac{1}{2}}^2 - \mathbf{F}_{j,k-\frac{1}{2}}^2 \right)$$

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UpdateLevel(*l*)

For all $m = 1$ To M_l Do

$$\mathbf{Q}(G_{l,m}^s, t) \xrightarrow{\mathcal{H}^{(\Delta t_l)}} \mathbf{Q}(G_{l,m}, t + \Delta t_l), \mathbf{F}^n(\bar{G}_{l,m}, t)$$

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If level $l + 1$ exists

Init $\delta \mathbf{F}^{n,l+1}$ with $\mathbf{F}^n(\bar{G}_{l,m} \cap \partial G_{l+1}, t)$

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If level $l > 0$

Add $\mathbf{F}^n(\partial G_{l,m}, t)$ to $\delta \mathbf{F}^{n,l}$

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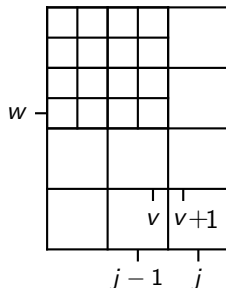
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Conservative flux correction

Example: Cell j, k

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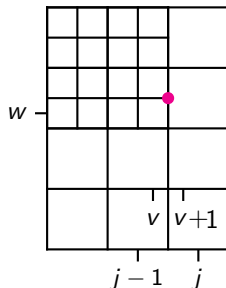
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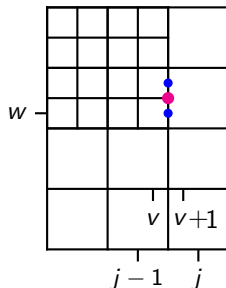
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$$2. \delta \mathbf{F}_{j-\frac{1}{2},k}^{1,l+1} := \delta \mathbf{F}_{j-\frac{1}{2},k}^{1,l+1} + \frac{1}{r_{l+1}^2} \sum_{\iota=0}^{r_{l+1}-1} \mathbf{F}_{v+\frac{1}{2},w+\iota}^{1,l+1}(t + \kappa \Delta t_{l+1})$$



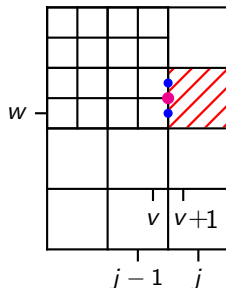
Conservative flux correction

Example: Cell j, k

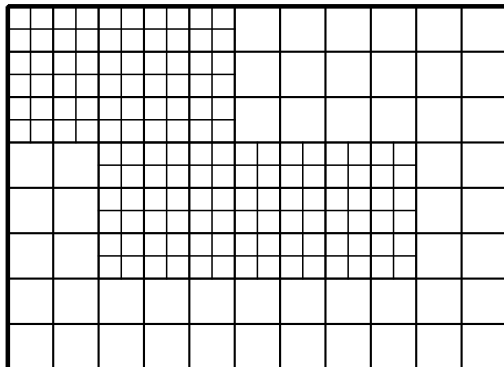
$$\begin{aligned} \check{\mathbf{Q}}_{jk}^l(t + \Delta t_l) = & \mathbf{Q}_{jk}^l(t) - \frac{\Delta t_l}{\Delta x_{1,l}} \left(\mathbf{F}_{j+\frac{1}{2},k}^{1,l} - \frac{1}{r_{l+1}^2} \sum_{\kappa=0}^{r_{l+1}-1} \sum_{\iota=0}^{r_{l+1}-1} \mathbf{F}_{v+\frac{1}{2},w+\iota}^{1,l+1}(t + \kappa \Delta t_{l+1}) \right) \\ & - \frac{\Delta t_l}{\Delta x_{2,l}} \left(\mathbf{F}_{j,k+\frac{1}{2}}^{2,l} - \mathbf{F}_{j,k-\frac{1}{2}}^{2,l} \right) \end{aligned}$$

Correction pass:

1. $\delta \mathbf{F}_{j-\frac{1}{2},k}^{1,l+1} := -\mathbf{F}_{j-\frac{1}{2},k}^{1,l}$
2. $\delta \mathbf{F}_{j-\frac{1}{2},k}^{1,l+1} := \delta \mathbf{F}_{j-\frac{1}{2},k}^{1,l+1} + \frac{1}{r_{l+1}^2} \sum_{\iota=0}^{r_{l+1}-1} \mathbf{F}_{v+\frac{1}{2},w+\iota}^{1,l+1}(t + \kappa \Delta t_{l+1})$
3. $\check{\mathbf{Q}}_{jk}^l(t + \Delta t_l) := \mathbf{Q}_{jk}^l(t + \Delta t_l) + \frac{\Delta t_l}{\Delta x_{1,l}} \delta \mathbf{F}_{j-\frac{1}{2},k}^{1,l+1}$

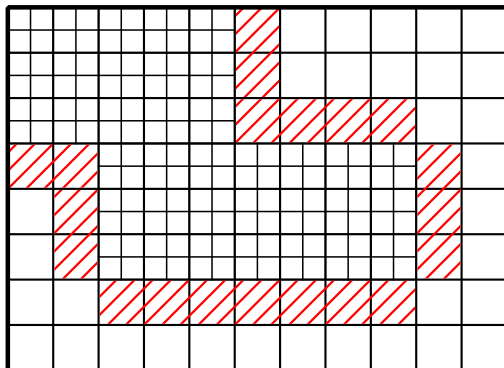



Conservative flux correction II



Conservative flux correction II

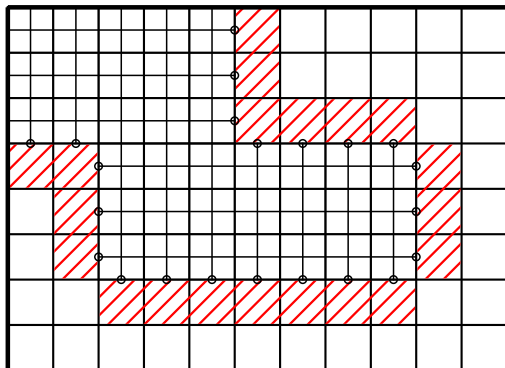
- Level l cells needing correction $(G_{l+1}^{r_{l+1}} \setminus G_{l+1}) \cap G_l$



 Cells to correct

Conservative flux correction II

- ▶ Level l cells needing correction $(G_{l+1}^{r_{l+1}} \setminus G_{l+1}) \cap G_l$
- ▶ Corrections $\delta F^{n,l+1}$ stored on level $l+1$ along ∂G_{l+1} (lower-dimensional data coarsened by r_{l+1})

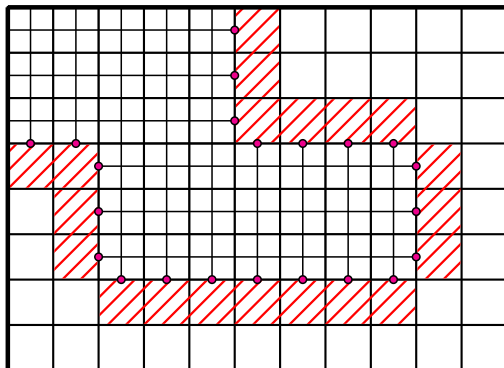


☐ Cells to correct

 $\circ \delta \mathbf{F}^{n,l+1}$

Conservative flux correction II

- ▶ Level l cells needing correction $(G_{l+1}^{r_{l+1}} \setminus G_{l+1}) \cap G_l$
- ▶ Corrections $\delta \mathbf{F}^{n,l+1}$ stored on level $l+1$ along ∂G_{l+1} (lower-dimensional data coarsened by r_{l+1})
- ▶ Init $\delta \mathbf{F}^{n,l+1}$ with level l fluxes $\mathbf{F}^{n,l}(\bar{G}_l \cap \partial G_{l+1})$

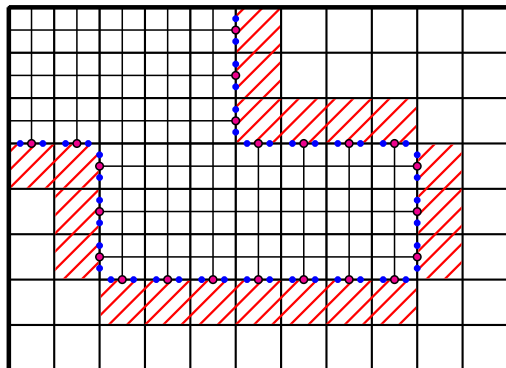


Cells to correct

 $\mathbf{F}^{n,l}$  $\delta \mathbf{F}^{n,l+1}$

Conservative flux correction II

- ▶ Level l cells needing correction $(G_{l+1}^{r_{l+1}} \setminus G_{l+1}) \cap G_l$
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- ▶ Init $\delta \mathbf{F}^{n,l+1}$ with level l fluxes $\mathbf{F}^{n,l}(\bar{G}_l \cap \partial G_{l+1})$
- ▶ Add level $l+1$ fluxes $\mathbf{F}^{n,l+1}(\partial G_{l+1})$ to $\delta \mathbf{F}^{n,l}$



 Cells to correct
  $\mathbf{F}^{n,l}$
  $\mathbf{F}^{n,l+1}$
  $\delta \mathbf{F}^{n,l+1}$

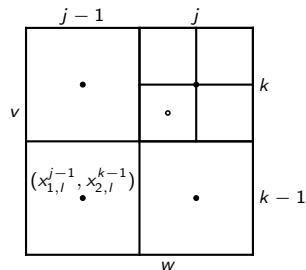
Level transfer operators

Conservative averaging (restriction):

Replace cells on level l covered by level $l + 1$, i.e.

$G_l \cap G_{l+1}$, by

$$\hat{\mathbf{Q}}_{jk}^l := \frac{1}{(r_{l+1})^2} \sum_{\kappa=0}^{r_{l+1}-1} \sum_{\iota=0}^{r_{l+1}-1} \mathbf{Q}_{v+\kappa, w+\iota}^{l+1}$$



Level transfer operators

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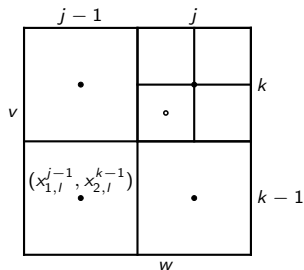
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Bilinear interpolation (prolongation):

$$\check{\mathbf{Q}}_{vw}^{l+1} := (1 - f_1)(1 - f_2) \mathbf{Q}_{j-1, k-1}^l + f_1(1 - f_2) \mathbf{Q}_{j, k-1}^l + (1 - f_1)f_2 \mathbf{Q}_{j-1, k}^l + f_1f_2 \mathbf{Q}_{jk}^l$$



with factors $f_1 := \frac{x_{1,l+1}^v - x_{1,l}^{j-1}}{\Delta x_{1,l}}$, $f_2 := \frac{x_{2,l+1}^w - x_{2,l}^{k-1}}{\Delta x_{2,l}}$ derived from the spatial coordinates of the cell centers $(x_{1,l}^{j-1}, x_{2,l}^{k-1})$ and $(x_{1,l+1}^v, x_{2,l+1}^w)$.

Level transfer operators

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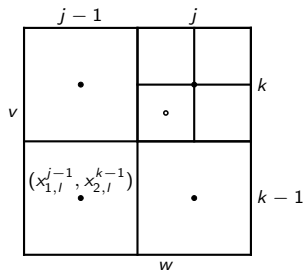
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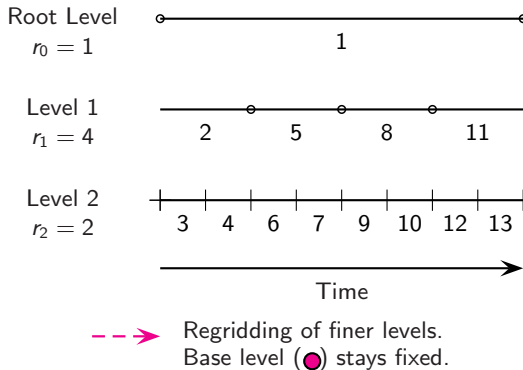


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For boundary conditions on \tilde{l}_l^s : linear time interpolation

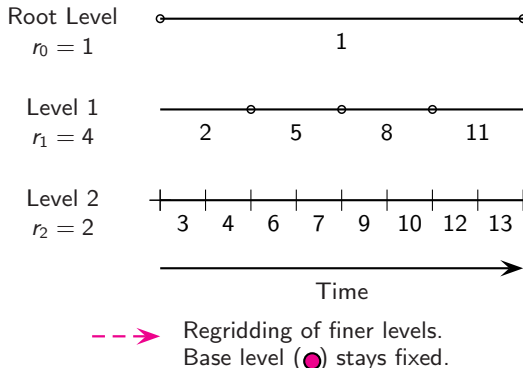
$$\tilde{\mathbf{Q}}^{l+1}(t + \kappa \Delta t_{l+1}) := \left(1 - \frac{\kappa}{r_{l+1}}\right) \check{\mathbf{Q}}^{l+1}(t) + \frac{\kappa}{r_{l+1}} \check{\mathbf{Q}}^{l+1}(t + \Delta t_l) \quad \text{for } \kappa = 0, \dots, r_{l+1}$$

Recursive integration order



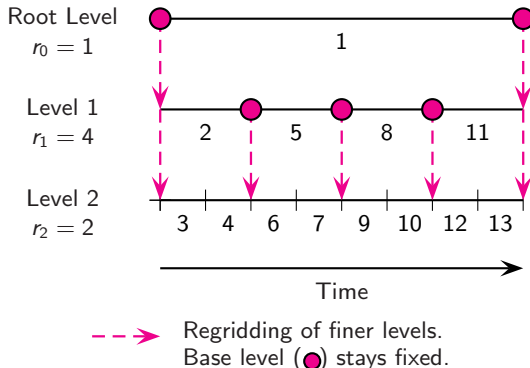
Recursive integration order

- Space-time interpolation of coarse data to set $I_l^s, l > 0$



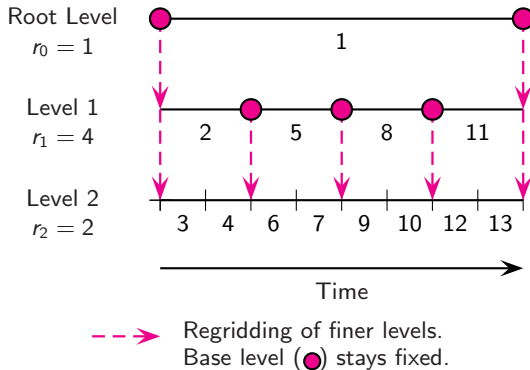
Recursive integration order

- ▶ Space-time interpolation of coarse data to set $I_l^s, l > 0$
- ▶ Regridding:
 - ▶ Creation of new grids, copy existing cells on level $l > 0$



Recursive integration order

- ▶ Space-time interpolation of coarse data to set $I_l^s, l > 0$
- ▶ Regridding:
 - ▶ Creation of new grids, copy existing cells on level $l > 0$
 - ▶ Spatial interpolation to initialize new cells on level $l > 0$



The basic recursive algorithm

AdvanceLevel(l)

Repeat r_l times

Set ghost cells of $\mathbf{Q}'(t)$

UpdateLevel(l)

$t := t + \Delta t_l$

The basic recursive algorithm

AdvanceLevel(l)

Repeat r_l times

Set ghost cells of $\mathbf{Q}'(t)$

UpdateLevel(l)

If level $l+1$ exists?

Set ghost cells of $\mathbf{Q}'(t + \Delta t_l)$

AdvanceLevel($l+1$)

► Recursion

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Average $\mathbf{Q}^{l+1}(t + \Delta t_l)$ onto $\mathbf{Q}'(t + \Delta t_l)$

Correct $\mathbf{Q}'(t + \Delta t_l)$ with $\delta \mathbf{F}^{l+1}$

$t := t + \Delta t_l$

► Recursion

► Restriction and flux correction

The basic recursive algorithm

AdvanceLevel(l)

Repeat r_l times

Set ghost cells of $\mathbf{Q}'(t)$

If time to regrid?

Regrid(l)

UpdateLevel(l)

If level $l+1$ exists?

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AdvanceLevel($l+1$)

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- ▶ Recursion
- ▶ Restriction and flux correction
- ▶ Re-organization of hierarchical data

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$t := t + \Delta t_l$

- ▶ Recursion
- ▶ Restriction and flux correction
- ▶ Re-organization of hierarchical data

Start - Start integration on level 0

$l = 0, r_0 = 1$

AdvanceLevel(l)

The basic recursive algorithm

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[Berger and Colella, 1988][Berger and Oliger, 1984]

Regridding algorithm

Regrid(l) - Regrid all levels $\iota > l$

For $\iota = l_f$ Downto l Do

 Flag N^ι according to $\mathbf{Q}^\iota(t)$

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If level $\iota + 1$ exists?

Flag N^ι below $\check{G}^{\iota+2}$

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- ▶ Activate flags below higher levels

Regridding algorithm

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Flag buffer zone on N^ι

- ▶ Refinement flags:
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- ▶ Flag buffer cells of $b > \kappa_r$ cells,
 κ_r steps between calls of
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Generate $\check{G}^{\iota+1}$ from N^ι

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- ▶ Special cluster algorithm

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Flag N^ι below $\check{G}^{\iota+2}$

Flag buffer zone on N^ι

Generate $\check{G}^{\iota+1}$ from N^ι

$\check{G}_l := G_l$

For $\iota = l$ To l_f Do

$C\check{G}_\iota := G_0 \setminus \check{G}_\iota$

$\check{G}_{\iota+1} := \check{G}_{\iota+1} \setminus C\check{G}_\iota^1$

- ▶ Refinement flags:
 $N^l := \bigcup_m N(\partial G_{l,m})$
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- ▶ Special cluster algorithm
- ▶ Use complement operation to ensure proper nesting condition

Regridding algorithm

Regrid(l) - Regrid all levels $\iota > l$

For $\iota = l_f$ Downto l Do

Flag N^ι according to $\mathbf{Q}^\iota(t)$

If level $\iota + 1$ exists?

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Flag buffer zone on N^ι

Generate $\check{G}^{\iota+1}$ from N^ι

$\check{G}_l := G_l$

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Recompose(l)

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 $N^l := \bigcup_m N(\partial G_{l,m})$
- ▶ Activate flags below higher levels
- ▶ Flag buffer cells of $b > \kappa_r$ cells, κ_r steps between calls of Regrid(l)
- ▶ Special cluster algorithm
- ▶ Use complement operation to ensure proper nesting condition

Recomposition of data

Recompose(l) - Reorganize all levels $\iota > l$

For $\iota = l + 1$ To $l_f + 1$ Do

- Creates max. 1 level above l_f , but can remove multiple level if \check{G}_ι empty (no coarsening!)

Recomposition of data

Recompose(l) - Reorganize all levels $\iota > l$

For $\iota = l + 1$ To $l_f + 1$ Do

Interpolate $\mathbf{Q}^{\iota-1}(t)$ onto $\check{\mathbf{Q}}^{\iota}(t)$

- ▶ Creates max. 1 level above l_f , but can remove multiple level if \check{G}_{ι} empty (no coarsening!)
- ▶ Use spatial interpolation on entire data $\check{\mathbf{Q}}^{\iota}(t)$

Recomposition of data

Recompose(l) - Reorganize all levels $\iota > l$

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Interpolate $\mathbf{Q}^{\iota-1}(t)$ onto $\check{\mathbf{Q}}^{\iota}(t)$

Copy $\mathbf{Q}^{\iota}(t)$ onto $\check{\mathbf{Q}}^{\iota}(t)$

- ▶ Creates max. 1 level above l_f , but can remove multiple level if \check{G}_{ι} empty (no coarsening!)
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- ▶ Overwrite where old data exists

Recomposition of data

Recompose(l) - Reorganize all levels $\iota > l$

For $\iota = l + 1$ To $l_f + 1$ Do

Interpolate $\mathbf{Q}^{\iota-1}(t)$ onto $\check{\mathbf{Q}}^{\iota}(t)$

Copy $\mathbf{Q}^{\iota}(t)$ onto $\check{\mathbf{Q}}^{\iota}(t)$

Set ghost cells of $\check{\mathbf{Q}}^{\iota}(t)$

- ▶ Creates max. 1 level above l_f , but can remove multiple level if \check{G}_{ι} empty (no coarsening!)
- ▶ Use spatial interpolation on entire data $\check{\mathbf{Q}}^{\iota}(t)$
- ▶ Overwrite where old data exists
- ▶ Synchronization and physical boundary conditions

Recomposition of data

Recompose(l) - Reorganize all levels $\iota > l$

For $\iota = l + 1$ To $l_f + 1$ Do

Interpolate $\mathbf{Q}^{\iota-1}(t)$ onto $\check{\mathbf{Q}}^{\iota}(t)$

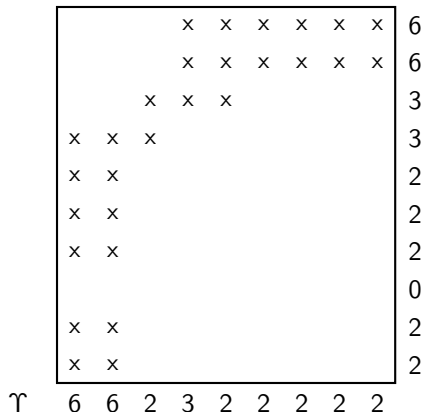
Copy $\mathbf{Q}^{\iota}(t)$ onto $\check{\mathbf{Q}}^{\iota}(t)$

Set ghost cells of $\check{\mathbf{Q}}^{\iota}(t)$

$\mathbf{Q}^{\iota}(t) := \check{\mathbf{Q}}^{\iota}(t)$, $G_{\iota} := \check{G}_{\iota}$

- ▶ Creates max. 1 level above l_f , but can remove multiple level if \check{G}_{ι} empty (no coarsening!)
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Clustering by signatures

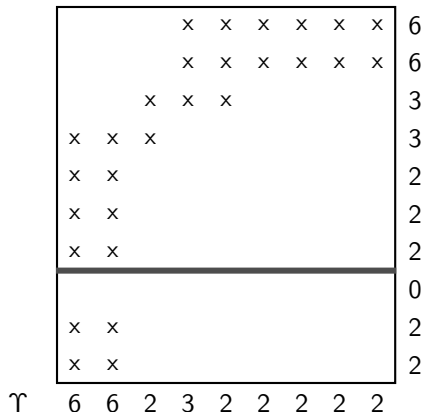


Υ Flagged cells per row/column

Δ Second derivative of Υ , $\Delta = \Upsilon_{\nu+1} - 2\Upsilon_{\nu} + \Upsilon_{\nu-1}$

Technique from image detection: [Bell et al., 1994], see also
[Berger and Rigoutsos, 1991], [Berger, 1986]

Clustering by signatures

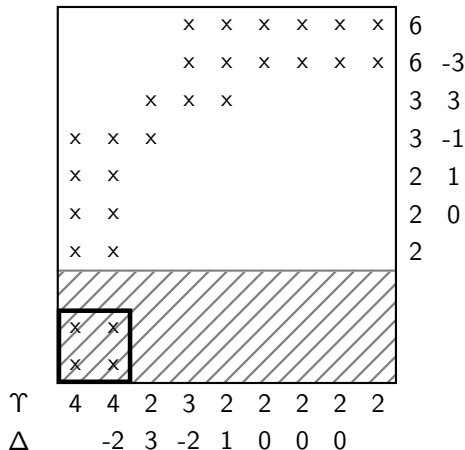
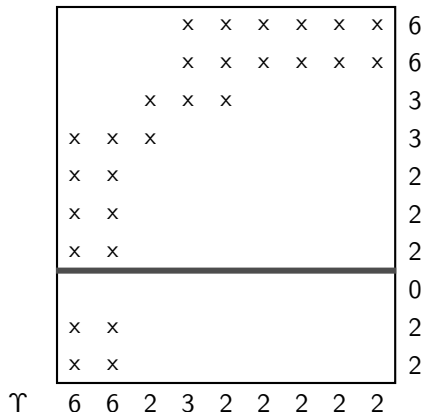


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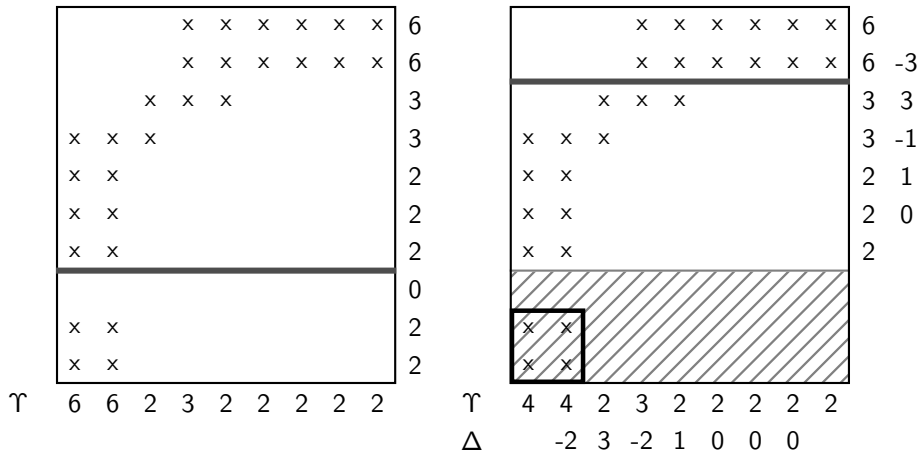
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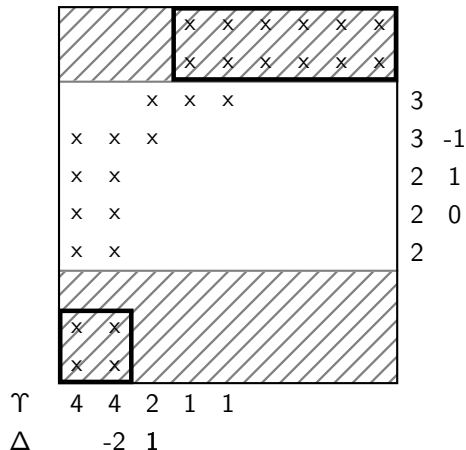


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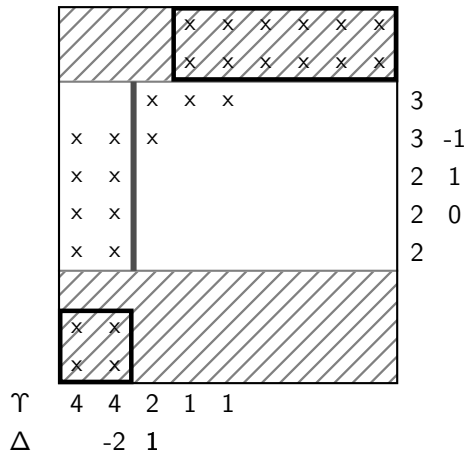
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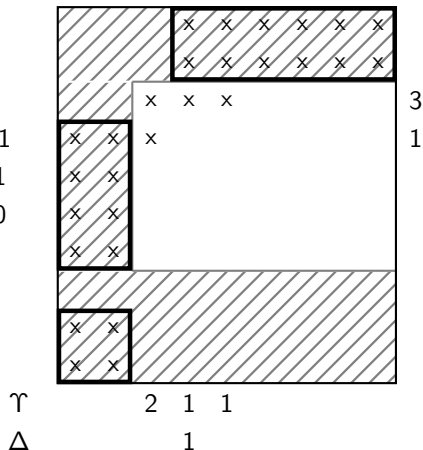
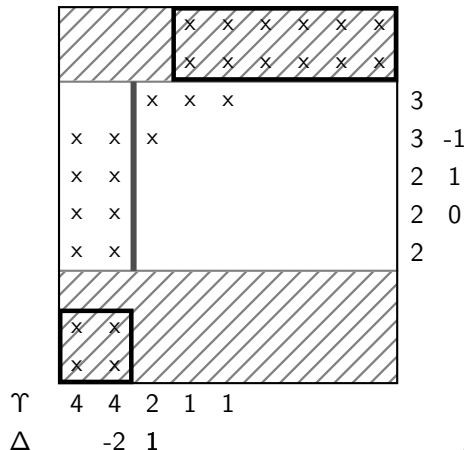
Recursive generation of $\check{G}_{l,m}$

1. 0 in Υ
2. Largest difference in Δ
3. Stop if ratio between flagged and unflagged cell $> \eta_{tol}$

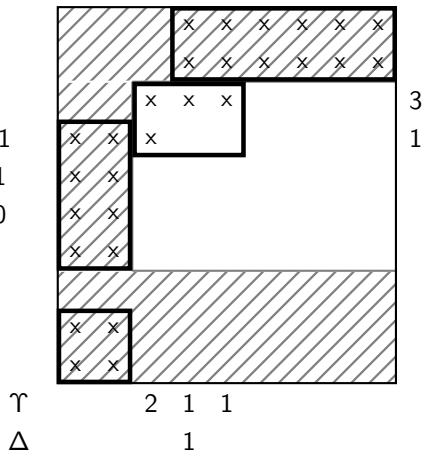
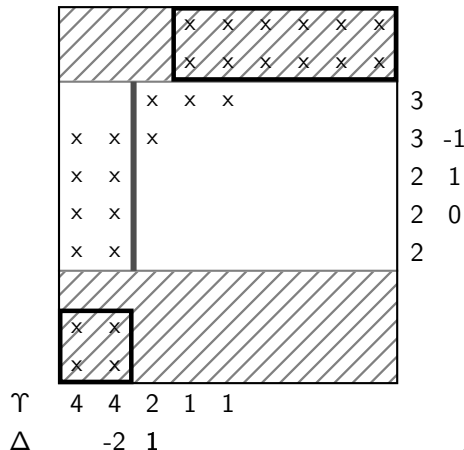


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Refinement criteria

Scaled gradient of scalar quantity w

$$|w(\mathbf{Q}_{j+1,k}) - w(\mathbf{Q}_{jk})| > \epsilon_w, \quad |w(\mathbf{Q}_{j,k+1}) - w(\mathbf{Q}_{jk})| > \epsilon_w, \quad |w(\mathbf{Q}_{j+1,k+1}) - w(\mathbf{Q}_{jk})| > \epsilon_w$$

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Heuristic error estimation [Berger, 1982]:

Local truncation error of scheme of order o

$$\mathbf{q}(\mathbf{x}, t + \Delta t) - \mathcal{H}^{(\Delta t)}(\mathbf{q}(\cdot, t)) = \mathbf{C}\Delta t^{o+1} + O(\Delta t^{o+2})$$

Refinement criteria

Scaled gradient of scalar quantity w

$$|w(\mathbf{Q}_{j+1,k}) - w(\mathbf{Q}_{jk})| > \epsilon_w, \quad |w(\mathbf{Q}_{j,k+1}) - w(\mathbf{Q}_{jk})| > \epsilon_w, \quad |w(\mathbf{Q}_{j+1,k+1}) - w(\mathbf{Q}_{jk})| > \epsilon_w$$

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For \mathbf{q} smooth after 2 steps Δt

$$\mathbf{q}(\mathbf{x}, t + \Delta t) - \mathcal{H}_2^{(\Delta t)}(\mathbf{q}(\cdot, t - \Delta t)) = 2\mathbf{C}\Delta t^{o+1} + O(\Delta t^{o+2})$$

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and after 1 step with $2\Delta t$

$$\mathbf{q}(\mathbf{x}, t + \Delta t) - \mathcal{H}^{(2\Delta t)}(\mathbf{q}(\cdot, t - \Delta t)) = 2^{o+1}\mathbf{C}\Delta t^{o+1} + O(\Delta t^{o+2})$$

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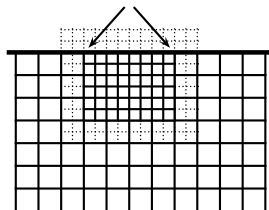
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Gives

$$\mathcal{H}_2^{(\Delta t)}(\mathbf{q}(\cdot, t - \Delta t)) - \mathcal{H}^{(2\Delta t)}(\mathbf{q}(\cdot, t - \Delta t)) = (2^{o+1} - 2)\mathbf{C}\Delta t^{o+1} + O(\Delta t^{o+2})$$

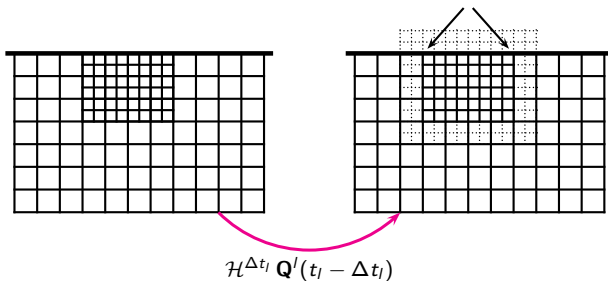
Heuristic error estimation for FV methods

1. Error estimation on interior cells



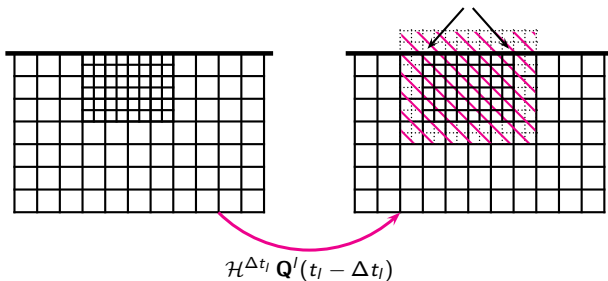
Heuristic error estimation for FV methods

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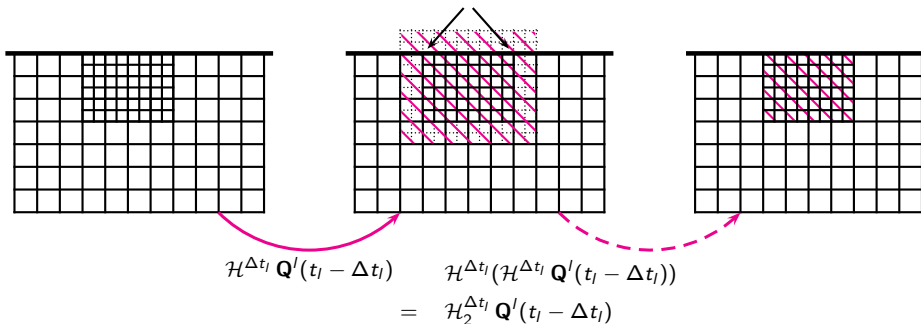
Heuristic error estimation for FV methods

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Heuristic error estimation for FV methods

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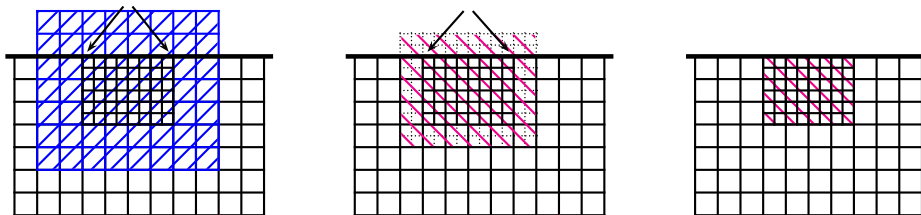


Heuristic error estimation for FV methods

2. Create temporary Grid coarsened by factor 2

Initialize with fine-grid-values of preceding time step

1. Error estimation on interior cells



$$\mathcal{H}^{\Delta t_l} \mathbf{Q}^l(t_l - \Delta t_l)$$

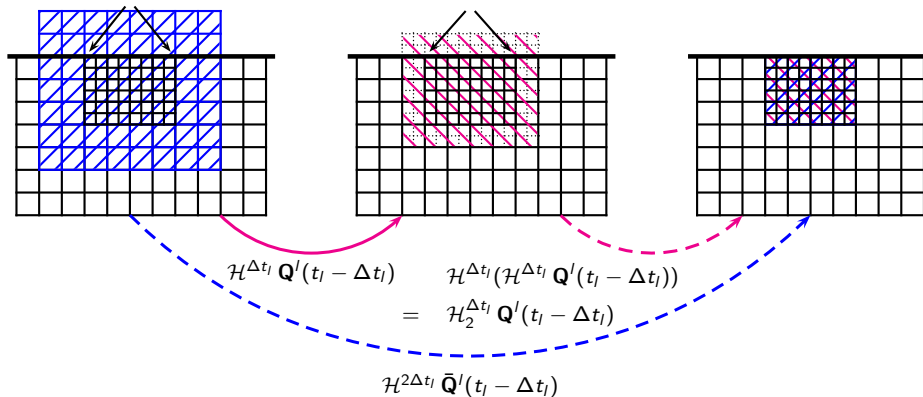
$$\mathcal{H}^{\Delta t_l}(\mathcal{H}^{\Delta t_l} \mathbf{Q}^l(t_l - \Delta t_l))$$

$$= \mathcal{H}_2^{\Delta t_l} \mathbf{Q}^l(t_l - \Delta t_l)$$

Heuristic error estimation for FV methods

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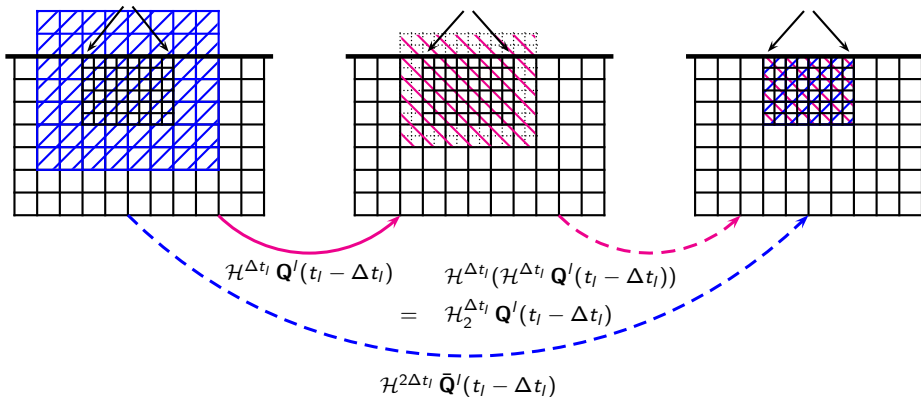


Heuristic error estimation for FV methods

2. Create temporary Grid coarsened by factor 2
Initialize with fine-grid-values of preceding time step

1. Error estimation on interior cells

3. Compare temporary solutions



Usage of heuristic error estimation

Current solution integrated tentatively 1 step with Δt_l and coarsened

$$\bar{Q}(t_l + \Delta t_l) := \text{Restrict} \left(\mathcal{H}_2^{\Delta t_l} \mathbf{Q}^l(t_l - \Delta t_l) \right)$$

Previous solution coarsened and integrated 1 step with $2\Delta t_l$

$$Q(t_l + \Delta t_l) := \mathcal{H}^{2\Delta t_l} \text{Restrict} \left(\mathbf{Q}^l(t_l - \Delta t_l) \right)$$

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In practice [Deiterding, 2003] use

$$\frac{\tau_{jk}^w}{\max(|w(Q_{jk}(t + \Delta t))|, S_w)} > \eta_w^r$$

Outline

Mesheres and adaptation

- Adaptivity on unstructured and structured meshes
- Available SAMR software

The serial Berger-Colella SAMR method

- Data structures and numerical update
- Conservative flux correction
- Level transfer operators
- The basic recursive algorithm
- Block generation and flagging of cells

Parallel SAMR method

- Domain decomposition
- A parallel SAMR algorithm

AMROC

- Overview and basic software design
- Classes

Parallelization strategies

Decomposition of the hierarchical data

- Distribution of each grid

Parallelization strategies

Decomposition of the hierarchical data

- ▶ Distribution of each grid
- ▶ Separate distribution of each level, cf. [Rendleman et al., 2000]

Parallelization strategies

Decomposition of the hierarchical data

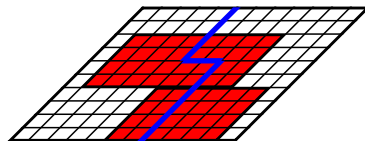
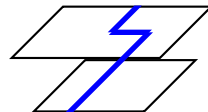
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- ▶ Rigorous domain decomposition

Parallelization strategies

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- ▶ Rigorous domain decomposition
 - ▶ Data of all levels resides on same node

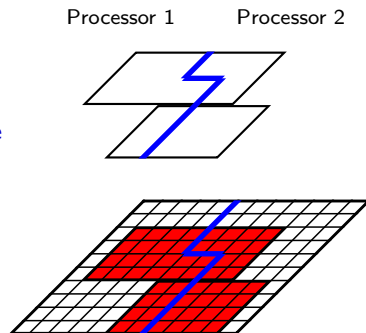
Processor 1 Processor 2



Parallelization strategies

Decomposition of the hierarchical data

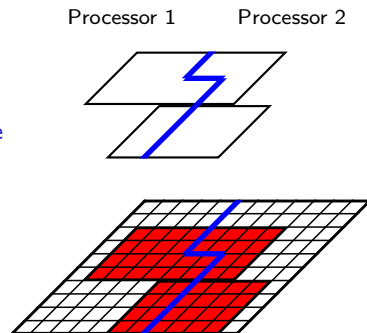
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Parallelization strategies

Decomposition of the hierarchical data

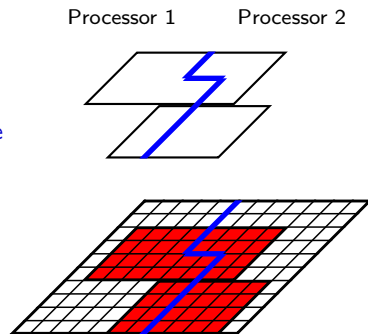
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Parallelization strategies

Decomposition of the hierarchical data

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 - ▶ Redistribution of data blocks during reorganization of hierarchical data
 - ▶ Synchronization when setting ghost cells



Rigorous domain decomposition formalized

Parallel machine with P identical nodes. P non-overlapping portions G_0^p , $p = 1, \dots, P$ as

$$G_0 = \bigcup_{p=1}^P G_0^p \quad \text{with} \quad G_0^p \cap G_0^q = \emptyset \quad \text{for } p \neq q$$

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Higher level domains G_l follow decomposition of root level

$$G_l^p := G_l \cap G_0^p$$

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With $\mathcal{N}_l(\cdot)$ denoting number of cells, we estimate the workload as

$$\mathcal{W}(\Omega) = \sum_{l=0}^{l_{\max}} \left[\mathcal{N}_l(G_l \cap \Omega) \prod_{\kappa=0}^l r_{\kappa} \right]$$

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Equal work distribution necessitates

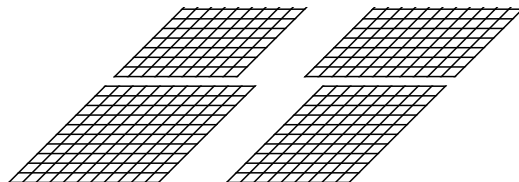
$$\mathcal{L}^p := \frac{P \cdot \mathcal{W}(G_0^p)}{\mathcal{W}(G_0)} \approx 1 \quad \text{for all } p = 1, \dots, P$$

[Deiterding, 2005]

Ghost cell setting

Processor 1

Processor 2



Ghost cell values:



Interpolation



Local synchronization

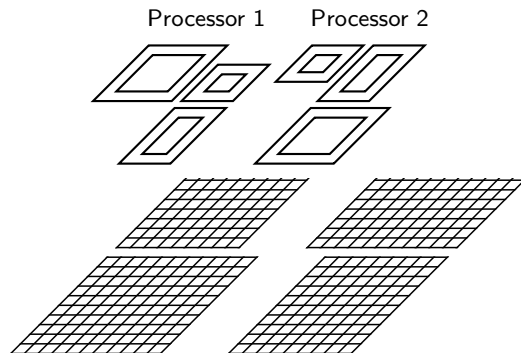


Parallel synchronization



Physical boundary

Ghost cell setting



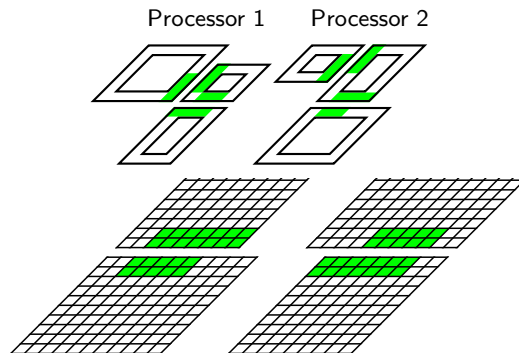
Ghost cell values:

- | | | | |
|---|-----------------------|---|--------------------------|
|  | Interpolation |  | Parallel synchronization |
|  | Local synchronization |  | Physical boundary |

Ghost cell setting

Local synchronization

$$\tilde{S}_{l,m}^{s,p} = \tilde{G}_{l,m}^{s,p} \cap G_l^p$$



Ghost cell values:

- | | |
|---|---|
| Interpolation | Parallel synchronization |
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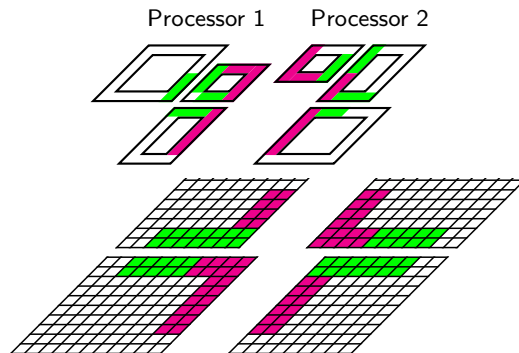
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Parallel synchronization

$$\tilde{S}_{l,m}^{s,q} = \tilde{G}_{l,m}^{s,p} \cap G_l^q, q \neq p$$



Ghost cell values:

- | | |
|---|---|
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Ghost cell setting

Local synchronization

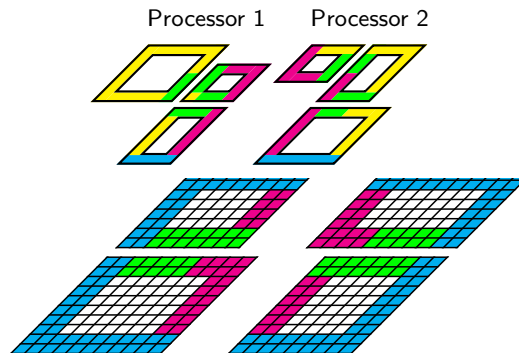
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Parallel synchronization

$$\tilde{S}_{l,m}^{s,q} = \tilde{G}_{l,m}^{s,p} \cap G_l^q, q \neq p$$

Interpolation and physical boundary conditions remain strictly local

- Scheme $\mathcal{H}^{(\Delta t_l)}$ evaluated locally
- Restriction and prolongation local

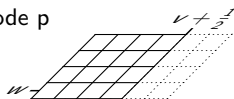


Ghost cell values:

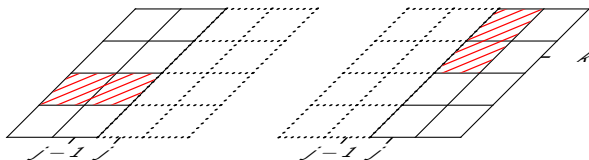
- | | |
|--|---|
| Interpolation | Parallel synchronization |
| Local synchronization | Physical boundary |

Parallel flux correction

Node p



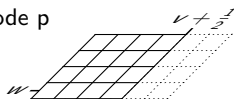
Node q



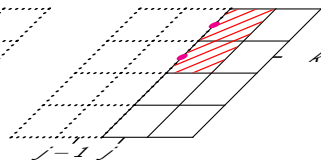
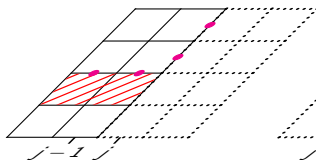
Parallel flux correction

1. Strictly local: Init $\delta \mathbf{F}^{n,l+1}$ with $\mathbf{F}^n(\bar{G}_{l,m} \cap \partial G_{l+1}, t)$

Node p



Node q

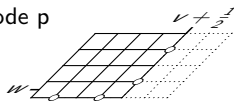


• $\mathbf{F}^{n,l}$

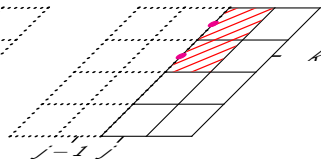
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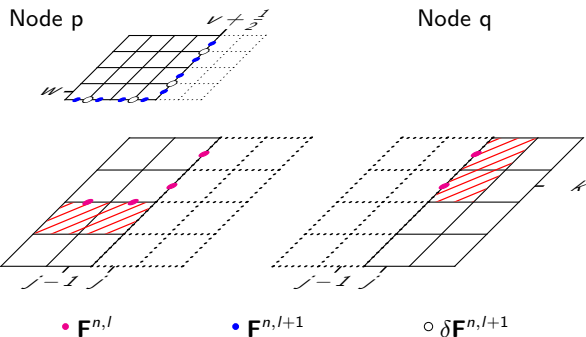


● $\mathbf{F}^{n,l}$

○ $\delta \mathbf{F}^{n,l+1}$

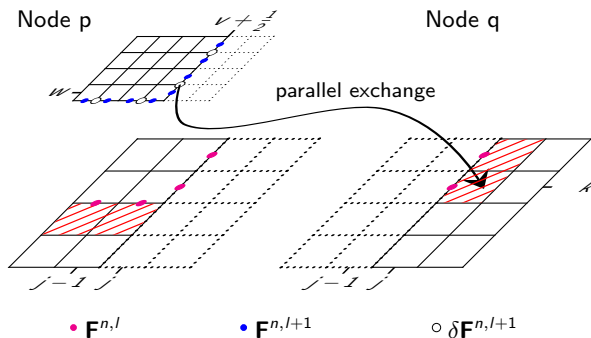
Parallel flux correction

1. Strictly local: Init $\delta \mathbf{F}^{n,l+1}$ with $\mathbf{F}^n(\bar{G}_{l,m} \cap \partial G_{l+1}, t)$
2. Strictly local: Add $\mathbf{F}^n(\partial G_{l,m}, t)$ to $\delta \mathbf{F}^{n,l}$



Parallel flux correction

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2. Strictly local: Add $\mathbf{F}^n(\partial G_{l,m}, t)$ to $\delta \mathbf{F}^{n,l}$
3. Parallel communication: Correct $\mathbf{Q}^l(t + \Delta t_l)$ with $\delta \mathbf{F}^{l+1}$



The recursive algorithm in parallel

AdvanceLevel(l)

Repeat r_l times

Set ghost cells of $\mathbf{Q}^l(t)$

If time to regrid?

Regrid(l)

UpdateLevel(l)

If level $l+1$ exists?

Set ghost cells of $\mathbf{Q}^l(t + \Delta t_l)$

AdvanceLevel($l+1$)

Average $\mathbf{Q}^{l+1}(t + \Delta t_l)$ onto $\mathbf{Q}^l(t + \Delta t_l)$

Correct $\mathbf{Q}^l(t + \Delta t_l)$ with $\delta \mathbf{F}^{l+1}$

$t := t + \Delta t_l$

UpdateLevel(l)

For all $m = 1$ To M_l Do

$\mathbf{Q}(G_{l,m}^s, t) \xrightarrow{\mathcal{H}(\Delta t_l)} \mathbf{Q}(G_{l,m}, t + \Delta t_l), \mathbf{F}^n(\bar{G}_{l,m}, t)$

If level $l > 0$

Add $\mathbf{F}^n(\partial G_{l,m}, t)$ to $\delta \mathbf{F}^{n,l}$

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Average $\mathbf{Q}^{l+1}(t + \Delta t_l)$ onto $\mathbf{Q}^l(t + \Delta t_l)$

Correct $\mathbf{Q}^l(t + \Delta t_l)$ with $\delta \mathbf{F}^{l+1}$

$t := t + \Delta t_l$

► Numerical update
strictly local

UpdateLevel(l)

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Correct $\mathbf{Q}^l(t + \Delta t_l)$ with $\delta \mathbf{F}^{l+1}$

$t := t + \Delta t_l$

► Numerical update
strictly local

► Inter-level transfer local

UpdateLevel(l)

For all $m = 1$ To M_l Do

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The recursive algorithm in parallel

AdvanceLevel(l)

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Set ghost cells of $Q^l(t)$

If time to regrid?

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UpdateLevel(l)

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Set ghost cells of $Q^l(t + \Delta t_l)$

AdvanceLevel($l+1$)

Average $Q^{l+1}(t + \Delta t_l)$ onto $Q^l(t + \Delta t_l)$

Correct $Q^l(t + \Delta t_l)$ with δF^{l+1}

$t := t + \Delta t_l$

- ▶ Numerical update strictly local
- ▶ Inter-level transfer local
- ▶ Parallel synchronization

UpdateLevel(l)

For all $m = 1$ To M_l Do

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If level $l > 0$

Add $F^n(\partial G_{l,m}, t)$ to $\delta F^{n,l}$

If level $l+1$ exists

Init $\delta F^{n,l+1}$ with $F^n(\bar{G}_{l,m} \cap \partial G_{l+1}, t)$

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Add $F^n(\partial G_{l,m}, t)$ to $\delta F^{n,l}$

If level $l+1$ exists

Init $\delta F^{n,l+1}$ with $F^n(\bar{G}_{l,m} \cap \partial G_{l+1}, t)$

- ▶ Numerical update strictly local
- ▶ Inter-level transfer local
- ▶ Parallel synchronization
- ▶ Application of δF^{l+1} on ∂G_l^q

The recursive algorithm in parallel

AdvanceLevel(l)

Repeat r_l times

Set ghost cells of $\mathbf{Q}^l(t)$

If time to regrid?

Regrid(l)

UpdateLevel(l)

If level $l+1$ exists?

Set ghost cells of $\mathbf{Q}^l(t + \Delta t_l)$

AdvanceLevel($l+1$)

Average $\mathbf{Q}^{l+1}(t + \Delta t_l)$ onto $\mathbf{Q}^l(t + \Delta t_l)$

Correct $\mathbf{Q}^l(t + \Delta t_l)$ with $\delta \mathbf{F}^{l+1}$

$t := t + \Delta t_l$

UpdateLevel(l)

For all $m = 1$ To M_l Do

$\mathbf{Q}(G_{l,m}^s, t) \xrightarrow{\mathcal{H}(\Delta t_l)} \mathbf{Q}(G_{l,m}, t + \Delta t_l), \mathbf{F}^n(\bar{G}_{l,m}, t)$

If level $l > 0$

Add $\mathbf{F}^n(\partial G_{l,m}, t)$ to $\delta \mathbf{F}^{n,l}$

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Regridding algorithm in parallel

Regrid(l) - Regrid all levels $\iota > l$

For $\iota = l_f$ Downto l Do

 Flag N^ι according to $\mathbf{Q}^\iota(t)$

 If level $\iota + 1$ exists?

 Flag N^ι below $\check{G}^{\iota+2}$

 Flag buffer zone on N^ι

 Generate $\check{G}^{\iota+1}$ from N^ι

$\check{G}_l := G_l$

For $\iota = l$ To l_f Do

$C\check{G}_\iota := G_0 \setminus \check{G}_\iota$

$\check{G}_{\iota+1} := \check{G}_{\iota+1} \setminus C\check{G}_\iota^1$

Recompose(l)

Regridding algorithm in parallel

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- ▶ Need a ghost cell overlap of b cells to ensure correct setting of refinement flags in parallel
- ▶ Two options exist (we choose the latter):
 - ▶ Global clustering algorithm
 - ▶ Local clustering algorithm and concatenation of new lists $\check{G}^{\iota+1}$

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Regrid(l) - Regrid all levels $\iota > l$

```

For  $\iota = l_f$  Downto  $l$  Do
  Flag  $N^\iota$  according to  $Q^\iota(t)$ 
  If level  $\iota + 1$  exists?
    Flag  $N^\iota$  below  $\check{G}^{\iota+2}$ 
  Flag buffer zone on  $N^\iota$ 
  Generate  $\check{G}^{\iota+1}$  from  $N^\iota$ 
 $\check{G}_l := G_l$ 
For  $\iota = l$  To  $l_f$  Do
   $C\check{G}_\iota := G_0 \setminus \check{G}_\iota$ 
   $\check{G}_{\iota+1} := \check{G}_{\iota+1} \setminus C\check{G}_\iota^1$ 
Recompose( $l$ )

```

- ▶ Need a ghost cell overlap of b cells to ensure correct setting of refinement flags in parallel
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 - ▶ Global clustering algorithm
 - ▶ Local clustering algorithm and concatenation of new lists $\check{G}^{\iota+1}$

Recomposition algorithm in parallel

Recompose(l) - Reorganize all levels

For $\ell = l + 1$ To $l_f + 1$ Do

Interpolate $\mathbf{Q}^{\ell-1}(t)$ onto $\check{\mathbf{Q}}^{\ell}(t)$

Copy $\mathbf{Q}^{\ell}(t)$ onto $\check{\mathbf{Q}}^{\ell}(t)$

Set ghost cells of $\check{\mathbf{Q}}^{\ell}(t)$

$\mathbf{Q}^{\ell}(t) := \check{\mathbf{Q}}^{\ell}(t)$

$G_{\ell} := \check{G}_{\ell}$

Recomposition algorithm in parallel

Recompose(l) - Reorganize all levels

Generate G_0^p from $\{G_0, \dots, G_l, \check{G}_{l+1}, \dots, \check{G}_{l_f+1}\}$

For $\iota = 0$ To $l_f + 1$ Do

Interpolate $\mathbf{Q}^{\iota-1}(t)$ onto $\check{\mathbf{Q}}^{\iota}(t)$

- Global redistribution can also be required when regridding higher levels and G_0, \dots, G_l do not change (drawback of domain decomposition)

Copy $\mathbf{Q}^{\iota}(t)$ onto $\check{\mathbf{Q}}^{\iota}(t)$

Set ghost cells of $\check{\mathbf{Q}}^{\iota}(t)$

$\mathbf{Q}^{\iota}(t) := \check{\mathbf{Q}}^{\iota}(t)$

$G_\iota^p := \check{G}_\iota^p, G_\iota := \bigcup_p G_\iota^p$

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Recompose(l) - Reorganize all levels

Generate G_0^p from $\{G_0, \dots, G_l, \check{G}_{l+1}, \dots, \check{G}_{l_f+1}\}$

For $\iota = 0$ To $l_f + 1$ Do

 If $\iota > l$

$\check{G}_\iota^p := \check{G}_\iota \cap G_0^p$

 Interpolate $\mathbf{Q}^{\iota-1}(t)$ onto $\check{\mathbf{Q}}^\iota(t)$

 Copy $\mathbf{Q}^\iota(t)$ onto $\check{\mathbf{Q}}^\iota(t)$

 Set ghost cells of $\check{\mathbf{Q}}^\iota(t)$

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- ▶ When $\iota > l$ do nothing special
- ▶ For $\iota \leq l$, redistribute additionally

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 Interpolate $\mathbf{Q}^{\iota-1}(t)$ onto $\check{\mathbf{Q}}^\iota(t)$

 else

$\check{G}_\iota^p := G_\iota \cap G_0^p$

 If $\iota > 0$

 Copy $\delta \mathbf{F}^{n,\iota}$ onto $\delta \check{\mathbf{F}}^{n,\iota}$

$\delta \mathbf{F}^{n,\iota} := \delta \check{\mathbf{F}}^{n,\iota}$

 Copy $\mathbf{Q}^\iota(t)$ onto $\check{\mathbf{Q}}^\iota(t)$

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 If $\iota \geq l$ then $\kappa_\iota = 0$ else $\kappa_\iota = 1$

 For $\kappa = 0$ To κ_ι Do

 Copy $\mathbf{Q}^\iota(t + \kappa \Delta t_\iota)$ onto $\check{\mathbf{Q}}^\iota(t + \kappa \Delta t_\iota)$

 Set ghost cells of $\check{\mathbf{Q}}^\iota(t + \kappa \Delta t_\iota)$

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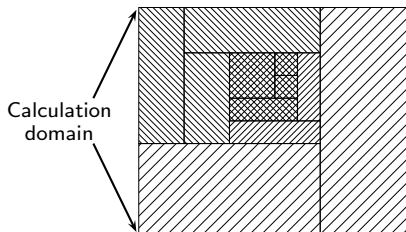
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Space-filling curve algorithm



High Workload

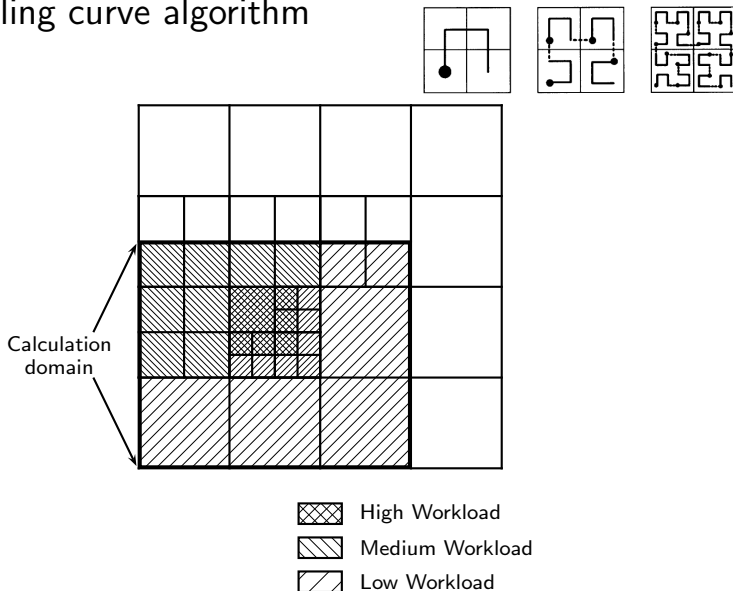


Medium Workload

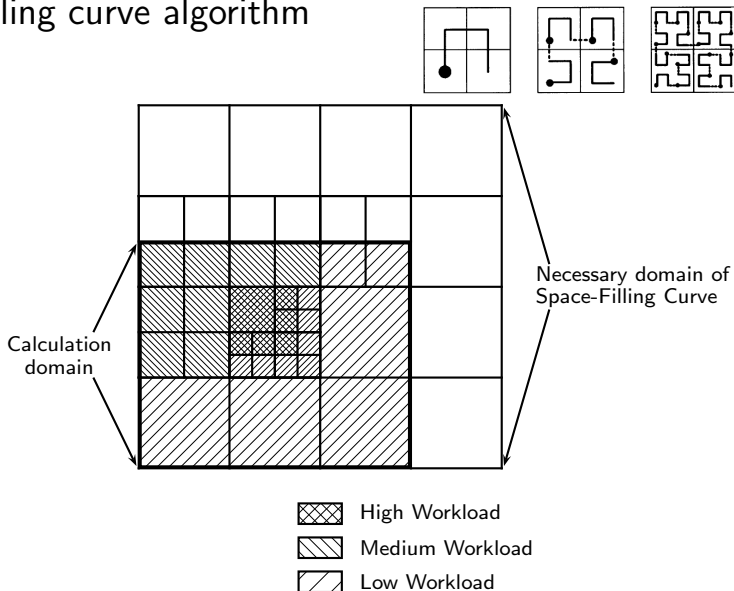


Low Workload

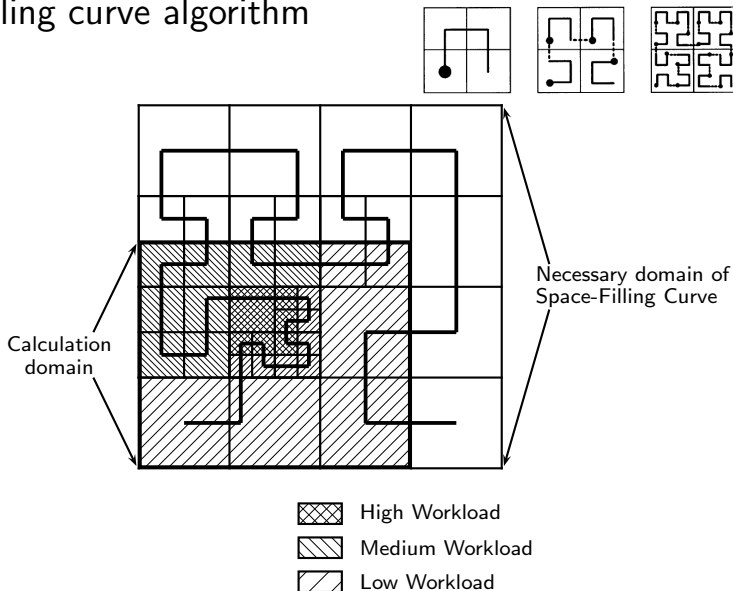
Space-filling curve algorithm



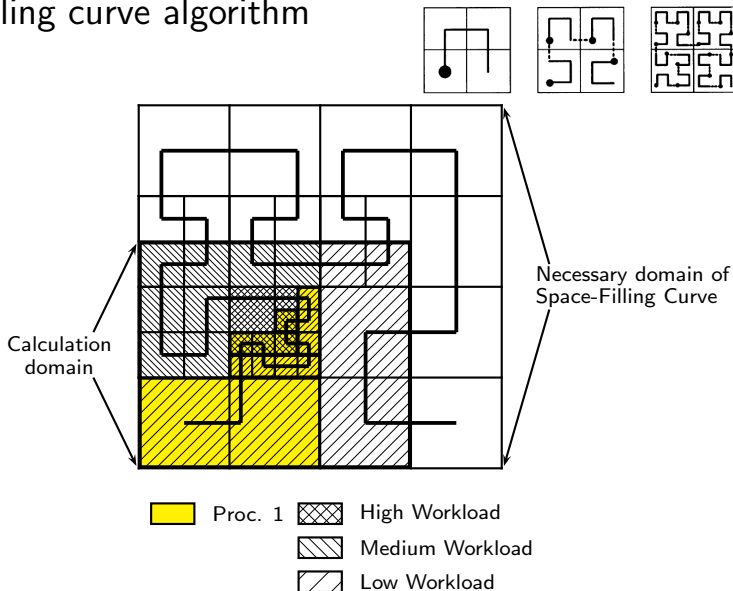
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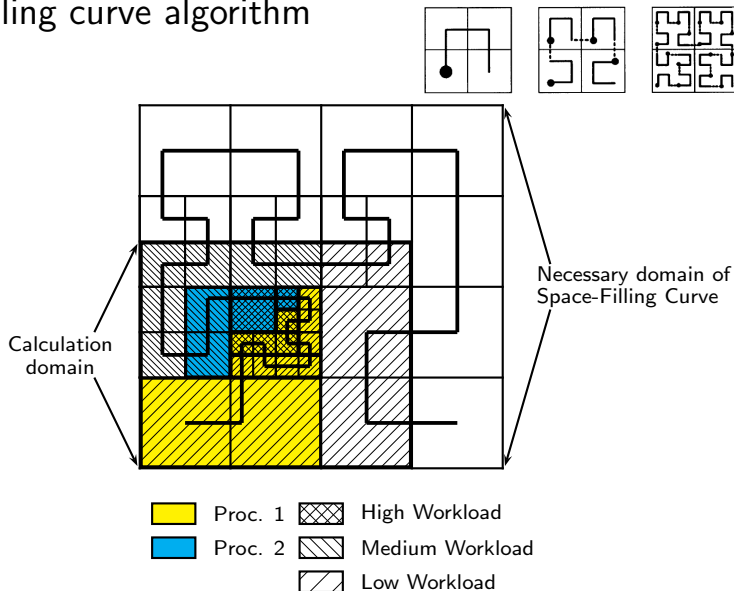
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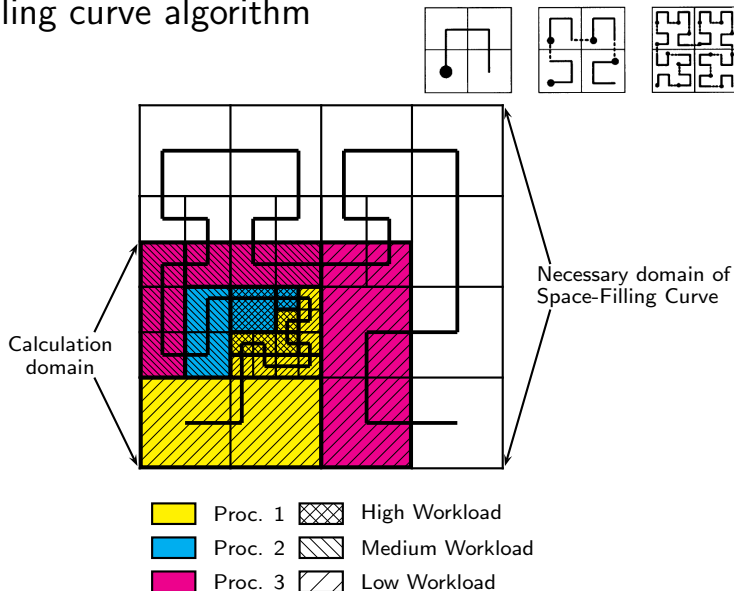
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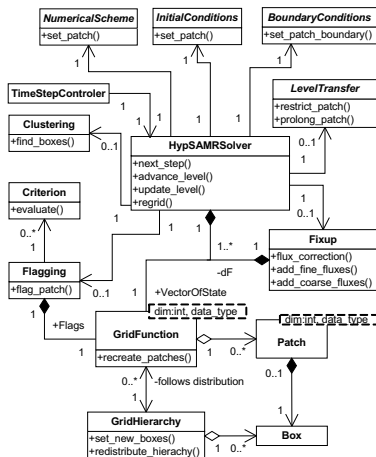


Overview

- ▶ “Adaptive Mesh Refinement in Object-oriented C++”
- ▶ ~ 46,000 LOC for C++ SAMR kernel, ~ 140,000 total C++, C, Fortran-77
- ▶ uses parallel hierarchical data structures that have evolved from DAGH
- ▶ Implements explicit SAMR with different finite volume solvers
- ▶ Embedded boundary method, FSI coupling
- ▶ The Virtual Test Facility: AMROC V2.0 plus solid mechanics solvers
- ▶ ~ 430,000 lines of code total in C++, C, Fortran-77, Fortran-90
- ▶ autoconf / automake environment with support for typical parallel high-performance system
- ▶ <http://www.vtf.website> [Deiterding et al., 2006][Deiterding et al., 2007]

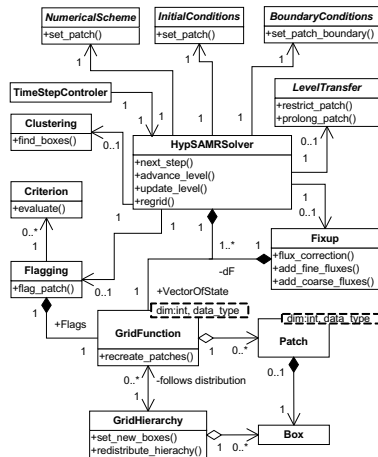
UML design of AMROC

- ▶ Classical framework approach with generic main program in C++



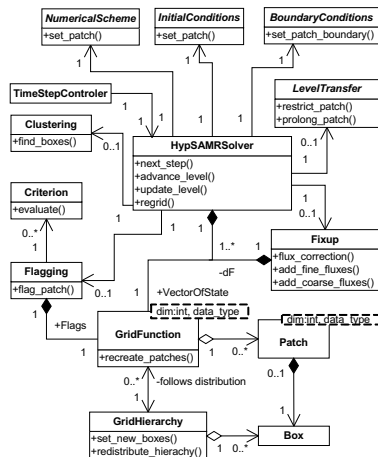
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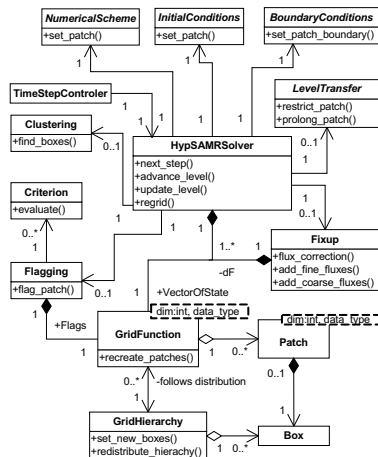
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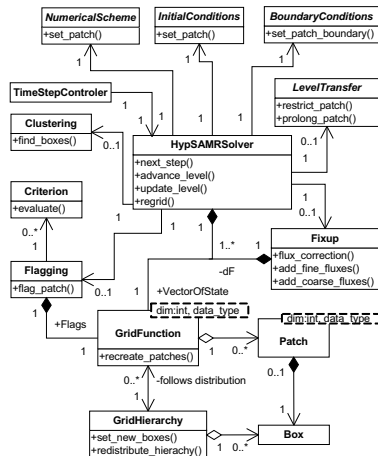
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- ▶ Expert usage (algorithm modification, advanced output, etc.) in C++



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- ▶ Hierarchical parallel data structures are typically C++, routines on patches often Fortran

Hierarchical data structures

Directory amroc/hds. Key classes:

- **Coords**: Point in index coordinator system

`code/amroc/doc/html/hds/classCoords.html`

- **BBox**: Rectangular region

`code/amroc/doc/html/hds/classBBox.html`

- **BBoxList**: Set of BBox elements

`code/amroc/doc/html/hds/classBBoxList.html`

- **GridBox**: Has a BBox member, but adds level and partitioning information

`code/amroc/doc/html/hds/classGridBox.html`

- **GridBoxList**: Set of GridBox elements

`code/amroc/doc/html/hds/classBBoxList.html`

- **GridData<Type, dim>**: Creates array data of Type of same dimension as BBox, has extensive math operators

`code/amroc/doc/html/hds/classGridData_3_01Type_00_012_01_4.html`

- **Vector<Scalar, length>**: Vector of state is usually Vector<double, N>

`code/amroc/doc/html/hds/classVector.html`

Hierarchical data structures - II

- **GridDataBlock<Type, dim>**: The Patch-class. Has a GridData<Type, dim>member, knows about relations of current patch within AMR hierarchy

`code/amroc/doc/html/hds/classGridDataBlock.html`

- **GridFunction<Type, dim>**: Uses GridDataBlock<Type, dim>objects to organize hierarchical data of Type after receiving GridBoxLists. Has extensive math operators for whole levels. Recreates GridDataBlock<Type, dim>lists automatically when GridBoxList changes. Calls interlevel operations are automatically when required.

`code/amroc/doc/html/hds/classGridFunction.html`

- **GridHierarchy<Type, dim>**: Uses sets of GridBoxList to organize topology of the hierarchy. All GridFunction<Type, dim>are members and receive updated GridBoxList after regridding and repartitioning. Calls DAGHDistribution of partitioning. Implements parallel Recompose().

`code/amroc/doc/html/hds/classGridHierarchy.html`

AMR level

Directory `amroc/amr`. Central class is **AMRSolver<VectorType, FixupType, FlagType, dim>**:

`code/amroc/doc/html/amr/classAMRSolver.html`

- Uses **Integrator<VectorType, dim>** to interface and call the patch-wise numerical update

`code/amroc/doc/html/amr/classIntegrator.html`

- Uses **InitialCondition<VectorType, dim>** to call initial conditions patch-wise

`code/amroc/doc/html/amr/classInitialCondition.html`

- Uses **BoundaryConditions<VectorType, dim>** to call boundary conditions per side and patch

`code/amroc/doc/html/amr/classBoundaryConditions.html`

- Fortran interfaces to above classes are in `amroc/amr/F77Interfaces`, convenient C++ interfaces in `amroc/amr/Interfaces`.
- Implements parallel `AdvanceLevel()`, `RegridLevel()`.

AMR level - II

- ▶ **AMRFixup**<**VectorType**, **FixupType**, **dim**> implements the conservative flux correction, holds lower dimensional GridFunctions for correction terms

<code/amroc/doc/html/amr/classAMRFixup.html>

- ▶ **AMRFlagging**<**VectorType**, **FixupType**, **FlagType**, **dim**> calls a list of refinement criteria and stores results in scalar GridFunction for flags. All criteria are in `amroc/amr/Criteria`

<code/amroc/doc/html/amr/classAMRFlagging.html>

- ▶ **LevelTransfer**<**VectorType**, **dim**> provides patch-wise interpolation and restriction routines that are passed as parameters to GridFunction

<code/amroc/doc/html/amr/classLevelTransfer.html>

- ▶ **AMRTimeStep** implements time step control for a Solver

<code/amroc/doc/html/amr/classAMRTimeStep.html>

- ▶ **AMRInterpolation**<**VectorType**, **dim**> is an interpolation at arbitrary point location, typically used for post-processing

<code/amroc/doc/html/amr/classAMRInterpolation.html>

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